

This construct provides a secure way of programming mutual exclusion, because:

- a shared variable *V* is declared such that it should be accessed in a CR tagged with the name *V* - the compiler can flag as an error any attempt to access it outside the CRs;
- all CRs tagged with the same variable name *V* are executed under mutual exclusion, but statements in CRs tagged with distinct variables can be executed concurrently,
- in effect, the **wait** and **signal** operations which would be required to protect a CS when using semaphores are automatically generated by the compiler, so that they cannot be overlooked.

An Example

For the ornamental gardens problem, we can easily have the following solution:

```
PROGRAM GARDENS; VAR
  count: SHARED integer;
PROCESS Turnstile1;
VAR loop:integer;
BEGIN
  FOR loop:=1 To 20 DO
    REGION count DO
      count:=count+1
    END;
PROCESS Turnstile2;
VAR loop:integer;
BEGIN
  FOR loop:=1 To 20 DO
    REGION count DO
      count:=count+1
    END;
BEGIN (* main program*)
  REGION count DO
    count:=0;
  COBEGIN Turnstile1; Turnstile2 COEND
END.
```

5.3 Conditional critical regions

CRs provide a more structured and securer way of implementing mutual exclusion than semaphores. However, they are not expressive enough to be as widely applicable as semaphores: CRs are not capable of simulating semaphores. They cannot solve the condition synchronization problem. Therefore, *conditional Critical regions* (CCRs) are introduced to meet such requirements.

Notation and semantics for CRs