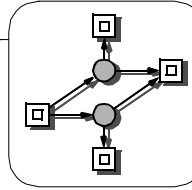
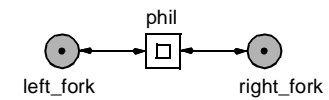
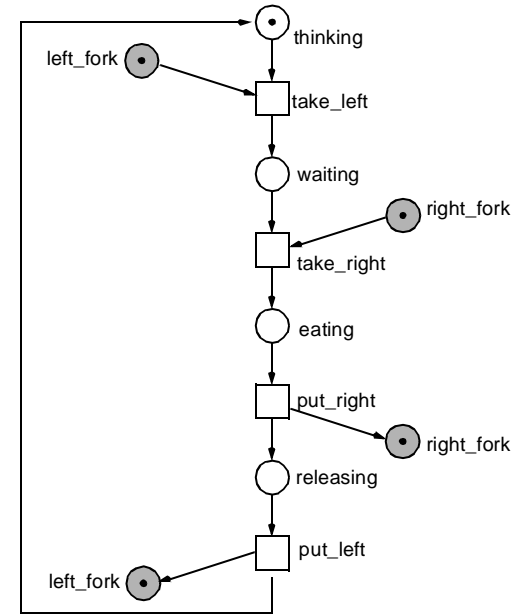


# SYSTEM DEADLOCKS - DINING PHILOSOPHERS

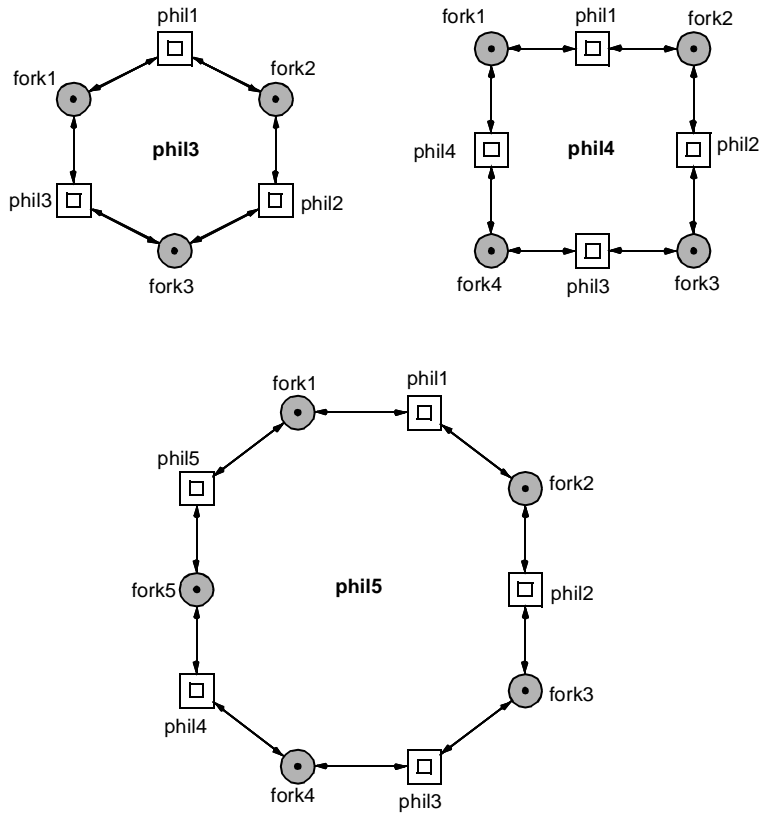


## DINING PHILOSOPHERS, ONE PHILOSOPHER PN COMPONENT



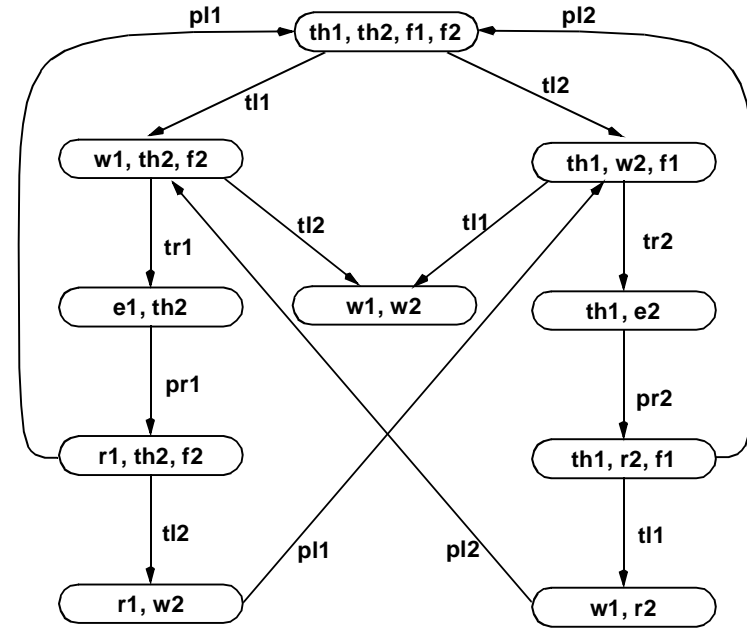
ORD	HOM	NBM	PUR	CSV	SCF	CON	SC	Ft0	tF0	Fp0	pF0	MG	SM	FC	EFC	ES
Y	Y	Y	Y	N	Y	Y	Y	N	N	N	N	Y	N	Y	Y	Y
DTP	SMC	SMD	SMA	CPI	CTI	B	SB	REV	DSt	BSt	DTr	DCF	L	LV	L&S	
Y	Y	Y	Y	Y	Y	Y	Y	Y	N	?	N	Y	Y	Y	Y	

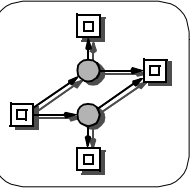
## DINING PHILOSOPHERS, SYSTEM OF N PHILOSOPHERS



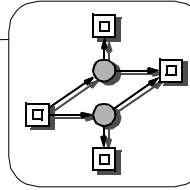
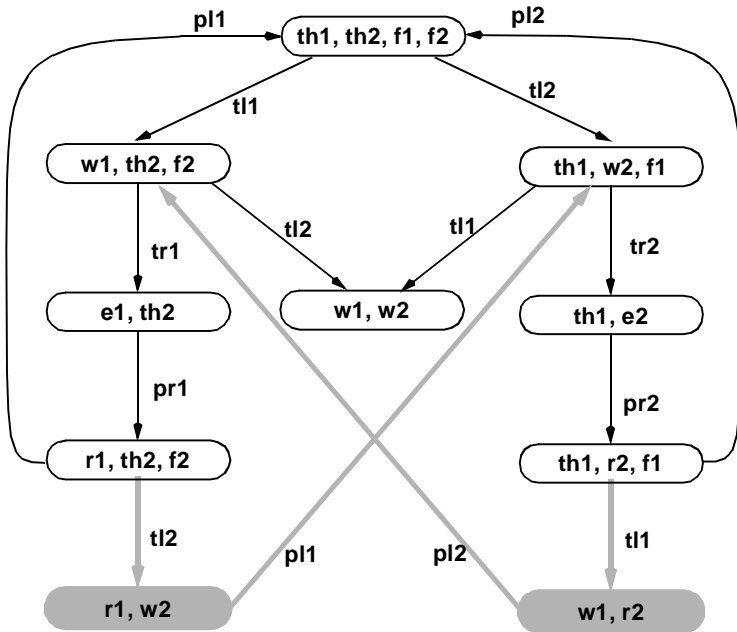
ORD	HOM	NBM	PUR	CSV	SCF	CON	SC	Ft0	tF0	Fp0	pF0	MG	SM	FC	EFC	ES
Y	Y	Y	Y	N	N	Y	Y	N	N	N	N	N	N	N	N	Y
DTP	SMC	SMD	SMA	CPI	CTI	B	SB	REV	DSt	BSt	DTr	DCF	L	LV	L&S	
N	Y	Y	N	Y	Y	Y	Y	N	Y	?	N	N	N	N	N	

## DINING PHILOSOPHERS (2 PHILS), REACHABILITY GRAPH

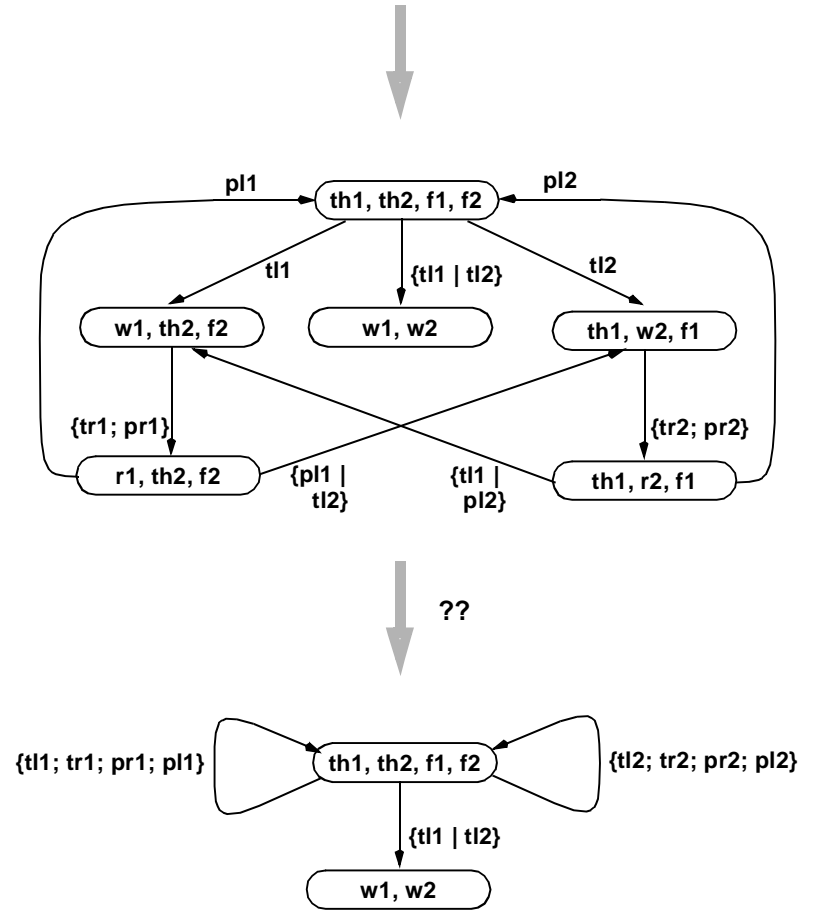


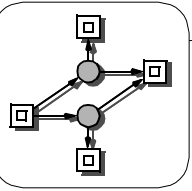


### DINING PHILOSOPHERS (2 PHILS), STUBBORN SET REDUCED REACHABILITY GRAPH

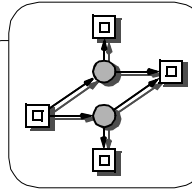
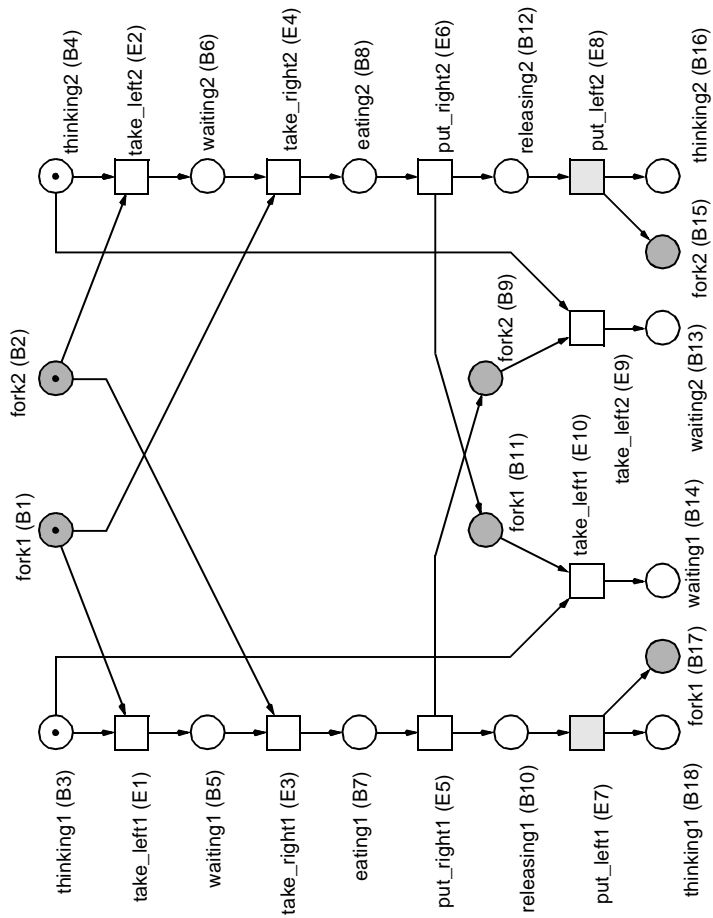


### DINING PHILOSOPHERS (2 PHILS), CONCURRENT AUTOMATON



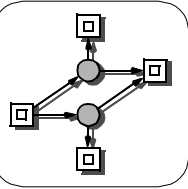


## DINING PHILOSOPHERS (2 PHILS), FINITE PREFIX OF BRANCHING PROCESSES



## DINING PHILOSOPHERS, ANALYSIS EFFORTS WITH INA/PROD

# phils	P / T	INA		PEP	
		R <sub>stub</sub>	R	B / E	time
1	6 / 4	4	4	9 / 4	
2	10 / 8	8	10	18 / 10	
3	15 / 12	20	35	45 / 27	
4	20 / 16	38	118	84 / 52	
5	25 / 20	62	392	135 / 85	
6	30 / 24	92	1.297	198 / 126	
7	35 / 28	128	4.286	273 / 175	
8	40 / 32	170	14.158	360 / 232	
9	45 / 36	218	46.763	459 / 297	
10	50 / 40	272	154.450	570 / 370	
11	55 / 44	332	510.116	693 / 451	(0 : 5)
12	60 / 48	398		828 / 540	(0 : 23)
13	65 / 52	470	(5.56 e+6)	975 / 637	(1 : 29)
14	70 / 56	548		1.134 / 742	(6 : 28)
15	75 / 60	632	(60.7 e+6)	1.305 / 855	(27 : 42)



## DINING PHILOSOPHERS, ANALYSIS EFFORTS WITH SMV (BDD)

#	states	without reordering		computation of reordering		with reordering	
		time	BDD nodes	time	BDD nodes	time	BDD nodes
2	10	0.1"	3120	0.06"	1405	0.1"	3082
3	35	0.17"	7577	0.11"	3895	0.17"	7474
5	392	0.68"	10258	0.87"	5186	0.28"	10037
7	4247	3.09"	12635	5.36"	8800	2.82"	12674
9	46763	16.95"	60310	27.99"	12836	6.16"	16533
11	510116	88.17"	200803	5.99'	49459	25.75"	67469
13	5.56e+6	35.99'	720848	28.10'	165055	1.69'	222471
15	60.7e+6	1.76 h	1369156	41.12'	125471	1.93'	160109

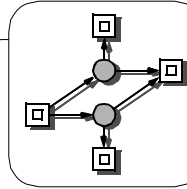
Machine: Hypersparc, 32 MB (britten)

Times: user time + system time

Model checking of the formula  $AG(\_fork1 \mid \_fork2 \mid \dots \mid forkn)$

Comp. of variable reordering performed without model checking

smv options: -f -r inc



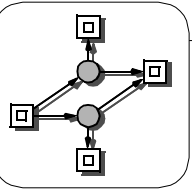
## PHIL1000, BDD-BASED BY JSP

### Number of states:

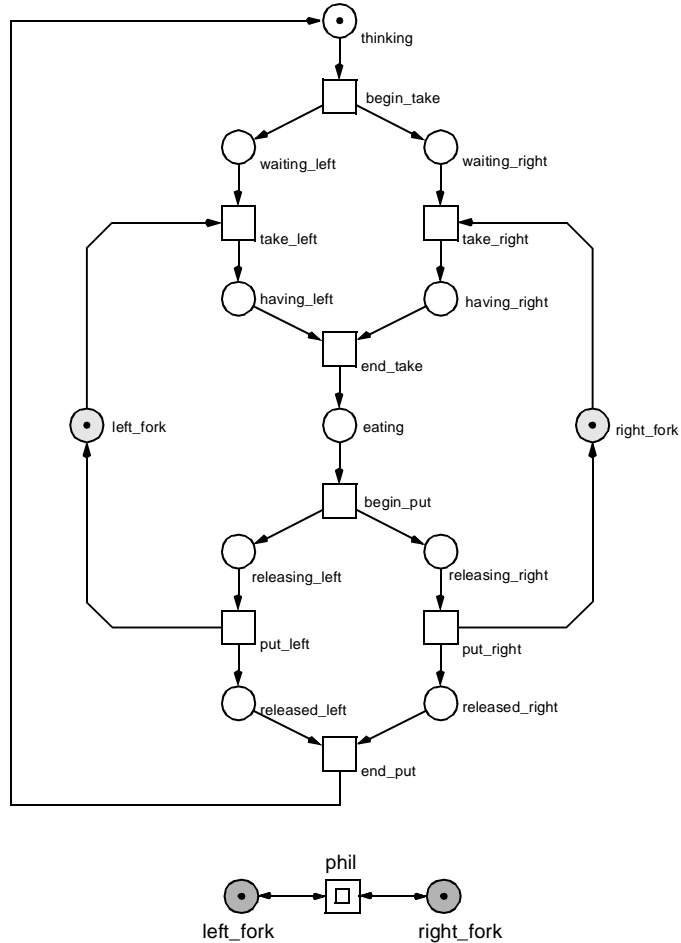
```
1137517608656205162806720354362767684058541876947800011092858232169918\
1599595881220313326411206909717907134074139603793701320514129462357710\
2442895227384242418853247239522943007188808619270527555972033293948691\
3344982712874090358789533181711372863591957907236895570937383074225421\
4932997350559348711208726085116502627818524644762991281238722816835426\
439043702222227167126998740049615901200930144970216630268925118631696\
792192797564308540767556777224220660450294623534355683154921949034887\
4138935108726115227535084646719457353408471086965332494805497753382942\
1717811011687720510211541690039211766279956422929032376885414750385275\
51248819240105363652551190474777411874
```

### ca. $1.1 \cdot 10^{667}$

- Number of places/marked places/transitions:  
7000/2000/5000
- Time to compute P-Invariants:  
45885.66 sec
- Number of P-Invariants:  
3000
- Time to compute compact coding:  
385.59 sec
- Number of Clusters:  
3000
- Number of Variables:  
4000
- Time: 3285.73 sec, ca. 54.75 min

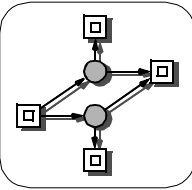


## DINING PHILOSOPHERS, VERSION2 ONE PHILOSOPHER PN COMPONENT



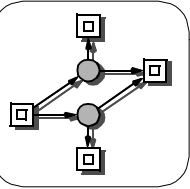
```

ORD HOM NBM PUR CSV SCF CON SC Ft0 tF0 Fp0 pF0 MG SM FC EFC ES
Y Y Y Y N Y Y N N N N N Y N Y Y Y
DTP SMC SMD SMA CPI CTI B SB REV DSt BSt DTr DCF L LV L&S
Y Y Y Y Y Y Y Y Y N ? N Y Y Y Y
    
```



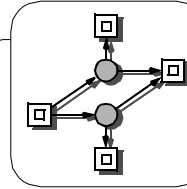
## DINING PHILOSOPHERS, VERSION2 ANALYSIS EFFORTS WITH INA/PEP

# phils	P / T	INA		PEP	
		R <sub>stub</sub>	R	B / E	time
1	12 / 8	8	10		
2	22 / 6	18	57		
3	33 / 24	43	446		
4	44 / 32	100	3429		
5					
6					
7					
8					
9					
10					
11					
12					
13					
14					
15					



## FOUR NECESSARY & SUFFICIENT DEADLOCK CONDITIONS [COFFMAN ET AL]

- ❑ mutually exclusive resources
  - > *shared, serially reusable*
  - > *unsufficient supply, therefore competition*
- ❑ incremental acquisition
  - > *dynamic resource allocation (in opposite to static one)*
  - > *processes hold resources while waiting to acquire additional ones*
- ❑ no pre-emption
  - > *resources cannot be pre-empted (withdrawn forcibly)*
  - > *resources are only released voluntarily*
- ❑ waiting cycle
  - > *cycle of processes such that each process holds a resource which its neighbour is waiting for*
  - > *may contain*
    - > *all (total deadlock) or*
    - > *only some of the processes (partial deadlock)*
- ❑ **ANY DEADLOCK AVOIDANCE POLICY HAS TO ERASE AT LEAST ONE OF THESE CONDITIONS**



## DINING PHILOSOPHERS, DEADLOCK AVOIDANCE STRATEGIES

- ❑ limit number of phils trying to eat, so there will be enough resources for at least one
  - > *limit number of chairs*
  - > *token ring protocol (only one phil can eat at any time)*
  - > *sequential eating (special token ring)*

**=>> sufficient supply, no competition**
- ❑ static allocation (all or nothing)
 

**=>> no incremental acquisition**

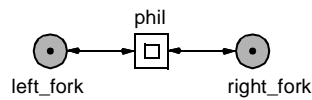
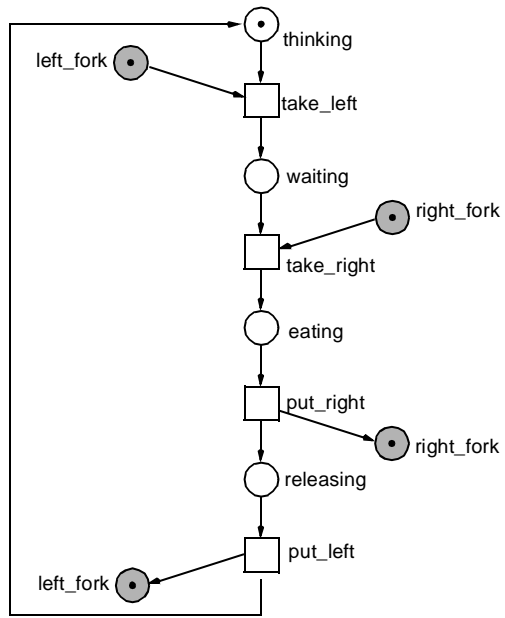
*BUT: atomic operation to acquire multiple resources*
- ❑ wait only finite time
 

**=>> pre-emption, voluntarily**
- ❑ asymmetric behaviour
  - > *only one behaves asymmetrically*
  - > *even/odd-numbered phils behave differently*
  - > *hierachical resource allocation*

**=>> no waiting cycle**

*BUT: contradiction to original task (identical pattern for all)*

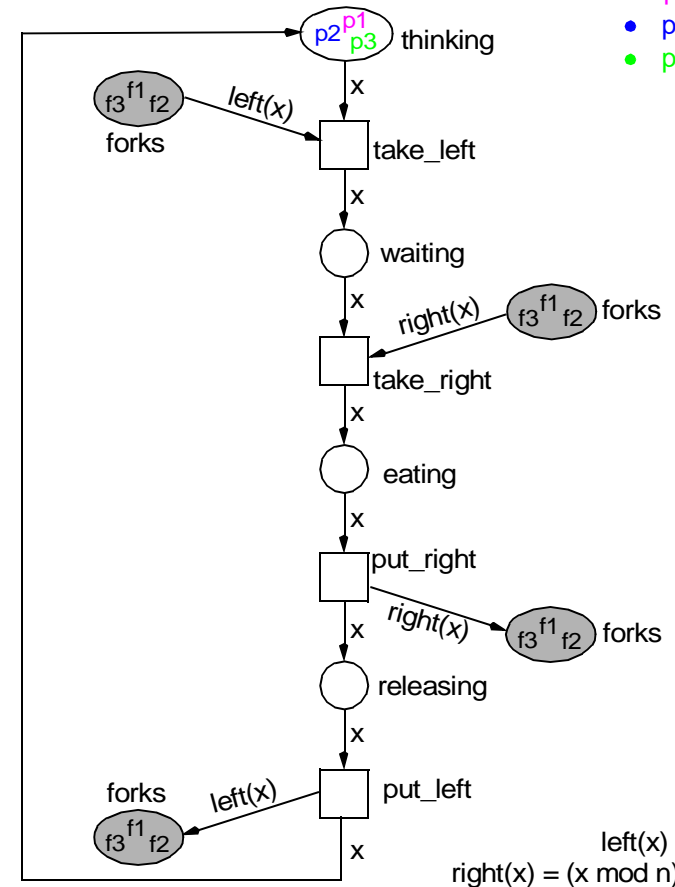
## DINING PHILOSOPHERS, ONE PHILOSOPHER PN COMPONENT



ORD	HOM	NBM	PUR	CSV	SCF	CON	SC	Ft0	tF0	Fp0	pF0	MG	SM	FC	EFC	ES
Y	Y	Y	Y	N	Y	Y	Y	N	N	N	N	Y	N	Y	Y	Y
DTP	SMC	SMD	SMA	CPI	CTI	B	SB	REV	DSt	BSt	DTr	DCF	L	LV	L&S	
Y	Y	Y	Y	Y	Y	Y	Y	Y	N	?	N	Y	Y	Y	Y	

## DINING PHILOSOPHERS, AS COLOURED PN (1)

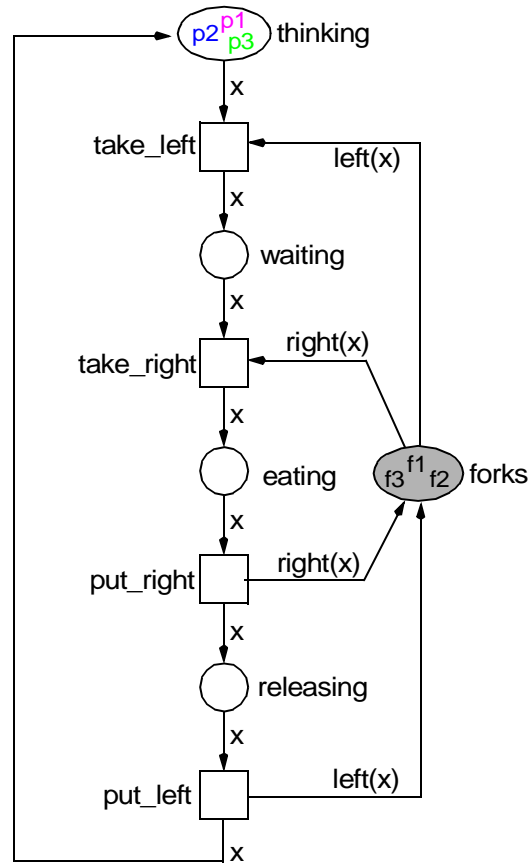
- phil1
- phil2
- phil3



$colour(thinking) = \dots = colour(releasing) = \{p1, p2, p3\}$   
 $colour(take\_left) = \dots = colour(put\_left) = \{p1, p2, p3\}$   
 $colour(forks) = \{f1, f2, f3\}$

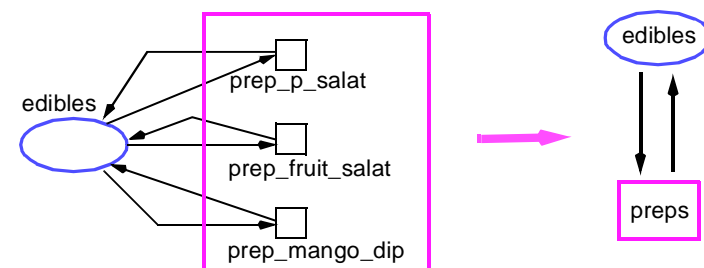
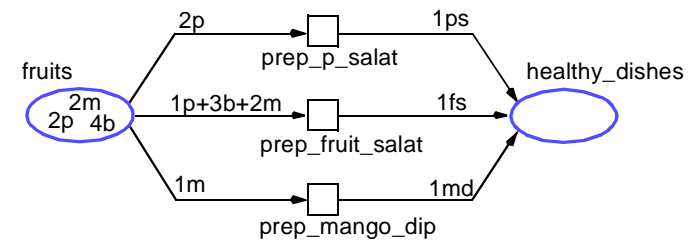
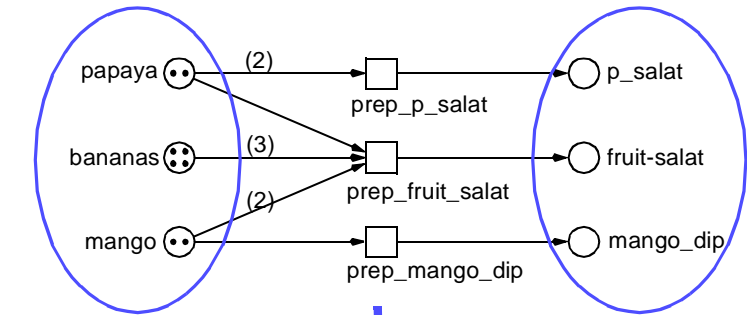


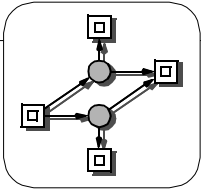
## DINING PHILOSOPHERS, AS COLOURED PN (2)



-> net scheme for any number of philosophers

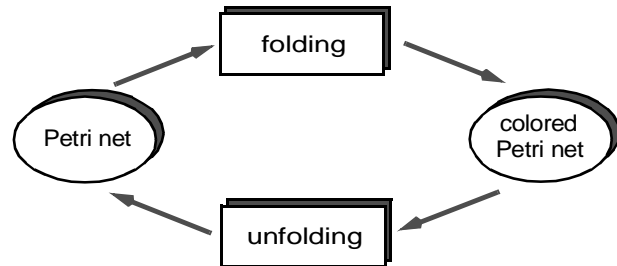
## COLOURED PETRI NETS, EXAMPLE2



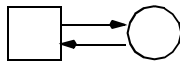


## COLOURED PETRI NETS, BASICS

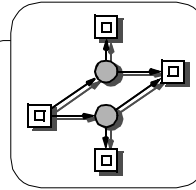
- information-preserving transformation processes



- folding needs user interaction
- trivial transformation:  
only one color (black color)  
-> *no structure compression*
- any Petri net may be transformed into



- > all structure information in arc inscriptions
- readability depends on readability of arc inscription



## COLOURED PETRI NETS, ANALYSIS

- by unfolding
  - > *reuse of all P/T net analysis techniques*
  - > *symmetrically reduced rg*
- without unfolding
  - > *reachability graph (CPN - occurrence graph)*
  - > *invariants (tools ?)*
  - > *CTL model checking (tools ?)*
- dedicated notion of liveness:  
collectively live transitions
  - > *all transition colours of a given coloured transition guarantee together the liveness*
  - > *very useful for control flow models*