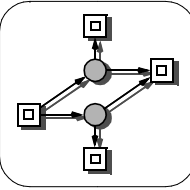
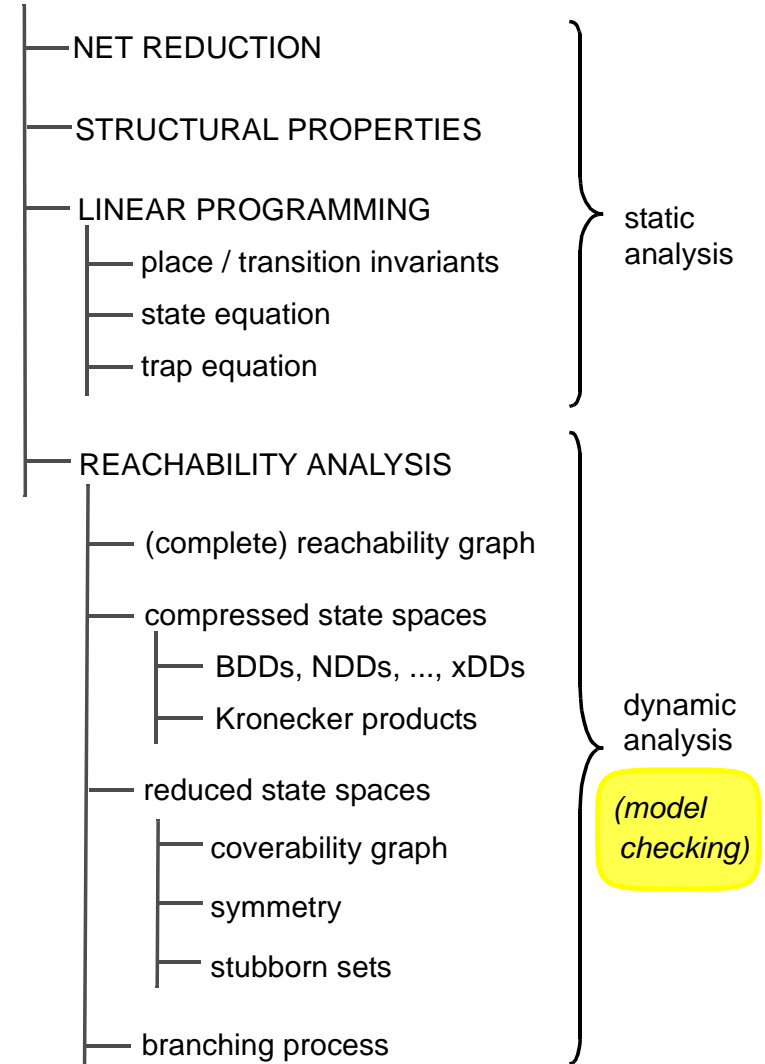
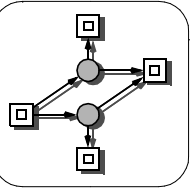


(INFORMAL) INTRODUCTION INTO TEMPORAL LOGICS



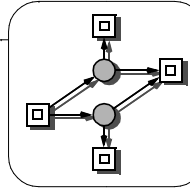
QUALITATIVE ANALYSIS METHODS, OVERVIEW



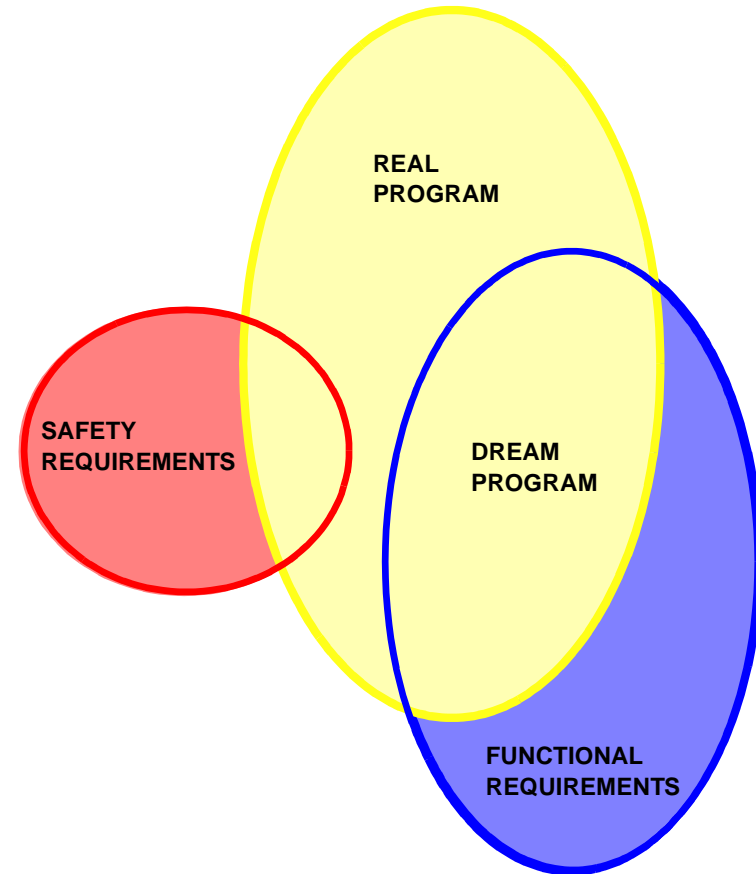


MOTIVATION (1)

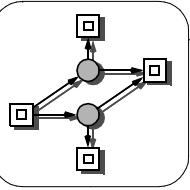
- up to now, mainly:
 - GENERAL PROPERTIES (REQUIREMENTS)**
 - > *must be valid for any system, independently of its special functionality*
 - > *boundedness*
 - > *liveness*
 - > *reversibility*
 - > ...
- moreover, there are
 - SPECIAL PROPERTIES (REQUIREMENTS)**
 - > *reflect the special functionality*
 - > *safety properties* (s)
“something bad never happens”
 - > *progress properties* (p)
“something good will happen finally”
 - > *consistency properties* (c)
to check the model’s integrity
 - > *insights into system behaviour* (i)
 - > ...



SAFETY & FUNCTIONAL REQUIREMENTS

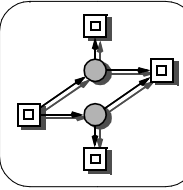


functional requirements =
progress properties + consistency properties



SPECIAL PROPERTIES, EXAMPLES

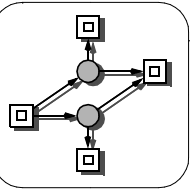
- botanical garden
 - > *which counter values are printed ?* (i)
- mutex algorithms
 - > *there is never more than one process in its mutex region* (s)
- production cell
 - > *the press will only be closed, when no robot arm is positioned inside it* (s)
 - > *any plate at the input position will finally reach the cell's output position* (p)
 - > *the swivel is always positioned at exactly one angle* (c)
 - > *both robot arms hold a plate simultaneously* (i)
- concurrent pushers
 - > *to avoid machine collisions, two adjacent pushers will never be moved at the same time* (s)
 - > *at any time, a pusher can be driven in one direction only* (c)



MOTIVATION (2)

- some properties can be expressed as un-/reachability of a given system state
 - > *safety property* -> *unreachability*
 - > *(weak) progress property* -> *reachability*
- BUT, system states tend to be lengthy
 - > *hard to read*
 - > *error-prone specification*
- most properties cannot be expressed as un-/reachability of a given system state
- wanted: general query language to specify any special property
 - > *flexible*
 - > *readable* } **temporal logics**
- size of the state space calls for automatic evaluation techniques for any query
 - > **model checking**

BEHAVIOURAL NET PROPERTIES



MARKABILITY of places

- markable (*place liveness*)
- k-bounded (*safe*)

LIVENESS of transitions

- zero times firing (*m_0 -dead*)
- finite times firing (*dead, non-live*)
- infinite times (probably) firing (*live*)
- infinite times (definitely) firing (*livelock free*)

REACHABILITY of states

- dead states
- reproducibility
- reversibility (*m_0 - home state*)
- bad states (*facts*)
- user-specified states

NET INVARIANTS

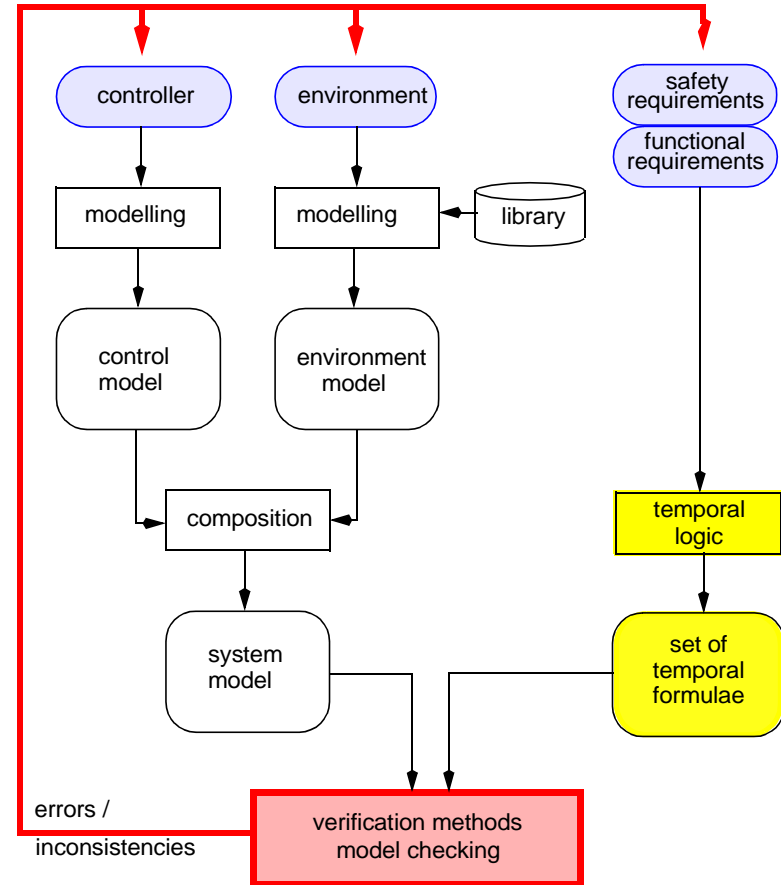
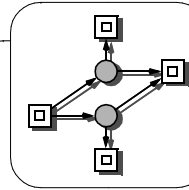
- transition invariants
- place invariants

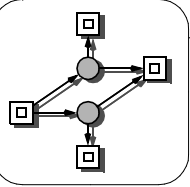
temporal relationship of logic formulae

general properties

special properties

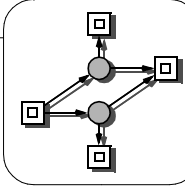
MODEL BASED SYSTEM VALIDATION, PROCESS AND TOOL





MODEL CHECKING, BASIC INGREDIENTS

- **a language to model the system**
 - > formal semantics
 - > many options, e.g. Petri nets
- **a language to specify model properties**
 - > temporal Logics,
 - > several options, e.g.
Computational Tree Logic (CTL)
- **an analysis approach to check a model against its properties**
 - > model checking,
 - > various approaches
(algorithms + data structures), e.g.
using reachability graph (RG)
 - = labelled state transition system (STS)
 - = Kripke structure
 - ≈ Continuous Time Markov Chain (CTMC)

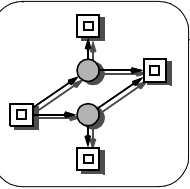


MODEL CHECKING, 2007

- **ACM Turing Award**
= Nobel Prize of computing
goes to
Model Checking Pioneers
Edmund M. Clarke,
E. Allen Emerson and Joseph
Sifakis



"[for their roles] in developing Model Checking into a highly effective verification technology, widely adopted in the hardware and software industries."



TEMPORAL LOGICS, INTRODUCTION

`int x, y;`

`read(x,y);`

·
·

← `x = y -> FALSE`

`y := x;`

·
·

← `x = y -> TRUE`

`y := x + 1;`

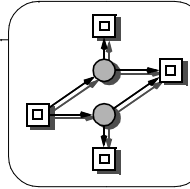
·
·

← `x = y -> FALSE`

time



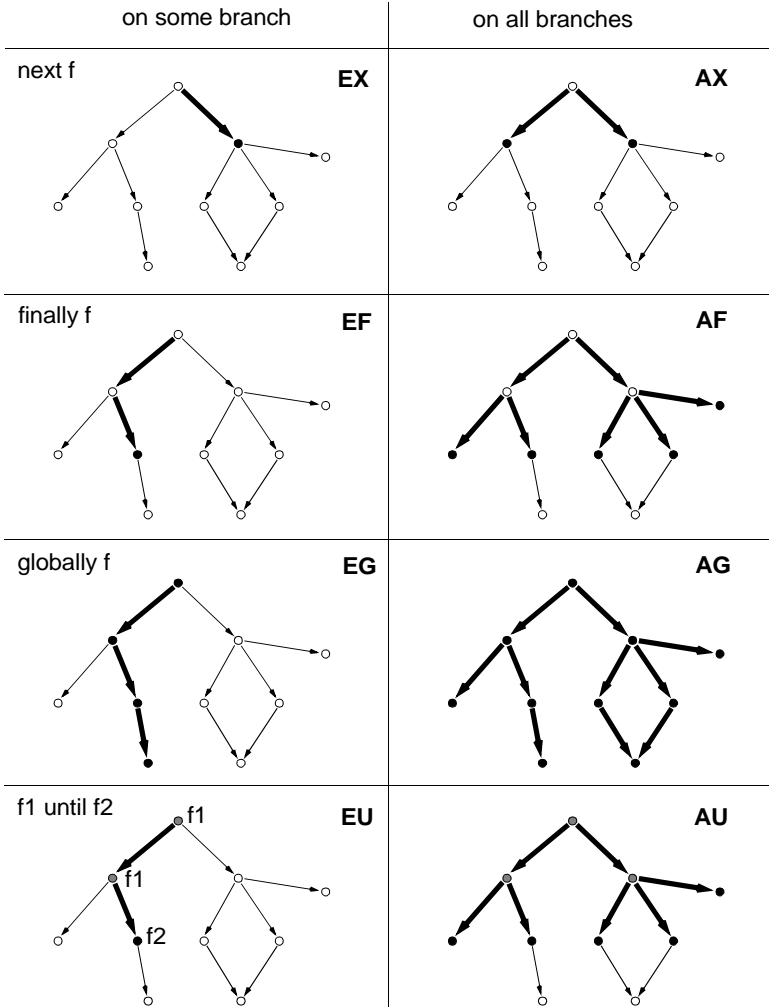
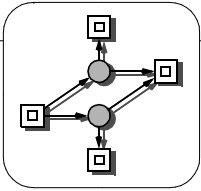
How to specify logical statements with respect to the execution of a system ?



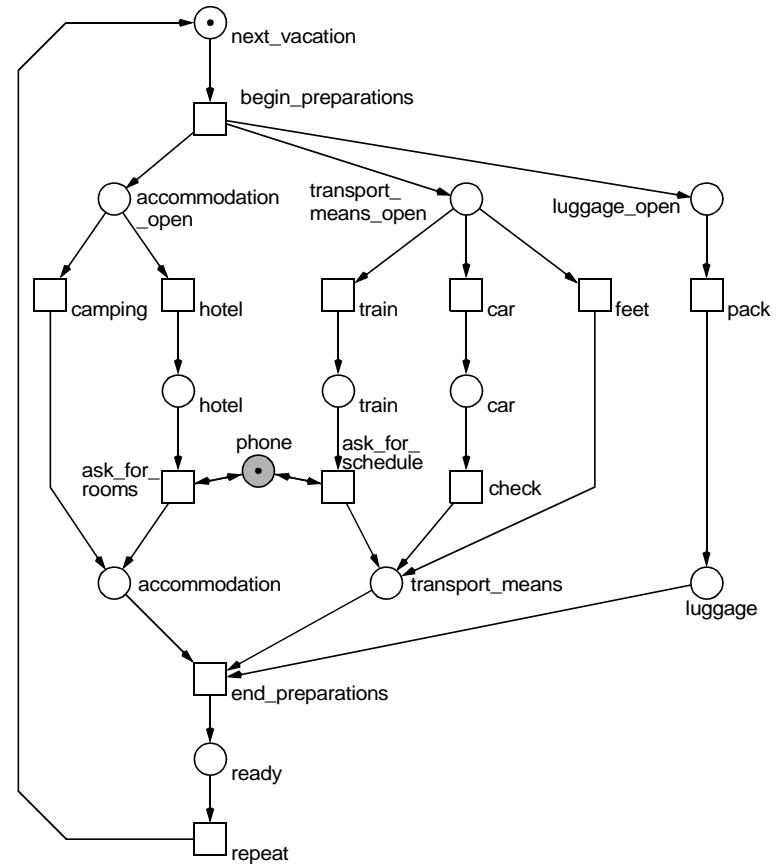
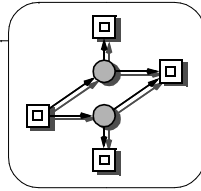
TEMPORAL LOGICS, BASICS

- extension of classical (propositional/predicate) logics by temporal operators
- constants
 - > *TRUE, FALSE*
- atomic propositions
 - > *elementary statements, having - in a given state - a well-defined truth value*
 - > *e.g. mutex, for 1-bounded pn*
 - > *e.g. buffer = 2, buffer > 2, else*
- classical Boolean operators
 - > *negation !*
 - > *conjunction **
 - > *disjunction +*
 - > *implication ->*
- temporal operators
 - > *to refer to the sequence of states along the execution of a system*

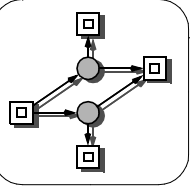
CTL OPERATORS, INTERLEAVING SEMANTICS



EXAMPLE, TRAVEL PREPARATION



HINT: avoid special characters in node names !



SOME SIMPLE PROPERTIES (1)

// (1) this is a possible combination of choices

EF (hotel * car); **-> TRUE**

// (2) this is the only possible combination of choices

AF (hotel * car); **-> FALSE**

// (3) this is an impossible combination of choices

! EF (train * car); **-> TRUE**

// (4) any travel planning will be finished finally

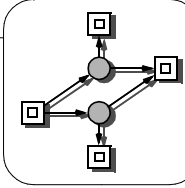
AG (next_vacation -> **AF** (ready)); **-> TRUE**

// (5) atomic use of the phone only,
the phone is never reserved over several steps

AG (phone); **-> TRUE**

// (6) liveness of $T_{end_preparations}$ **-> TRUE**

AG (**EF** (accommodation * transport_means * luggage));



SOME SIMPLE PROPERTIES (2)

// (7) livelock freedom/progress of $T_{end_preparations}$

-> TRUE

AG (**AF** (accommodation * transport_means * luggage));

// (8)

-> FALSE

AG (luggage_open -> **AX** (luggage));

// (9)

-> TRUE

AG (luggage_open -> **EX** (luggage));

// (10)

-> TRUE

AG (luggage_open -> **AF** (luggage));

// (11)

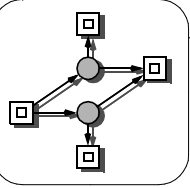
-> FALSE

A (luggage_open **U** luggage);

// (12)

-> TRUE

AG (luggage_open -> **A** (luggage_open **U** luggage));



TEMPORAL LOGICS, TYPICAL QUESTIONS

reachability-related

$EF(\varphi)$

There exists at least one computation path to reach eventually a state, where φ will be true.

safety-related

$AG(!\varphi)$ \rightarrow equivalent to $!EF(\varphi)$

For every computation path, φ will never be true.

invariant-related

$AG(\varphi)$ \rightarrow equivalent to $!EF(!\varphi)$

For every computation path, φ will be true for ever.

liveness-related

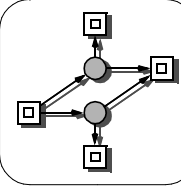
$AG(EF(\varphi))$

What ever happens, there exists the chance (at least one path) that φ will be true again.

progress-related

$AG(AF(\varphi))$

For every computation path, φ will eventually be true.



(ANOTHER) PROPERTY TAXONOMY

fatal errors

e.g. safety properties

If a robot arm is loaded, its magnet is not deactivated until the robot is in its unloading position.

$AG(\varphi \rightarrow A(!arm1_mag_off \ U \ \psi))$, where

$\varphi = arm1_mag_on$

* $arm1_pickup_angle$

* $arm1_pickup_ext$

$\psi = arm1_release_angle \ * \ arm1_release_ext$

warnings

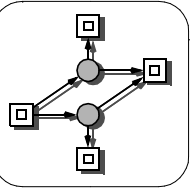
e.g. liveness

$AG(EF \text{ enabled}(t))$ for each transition t

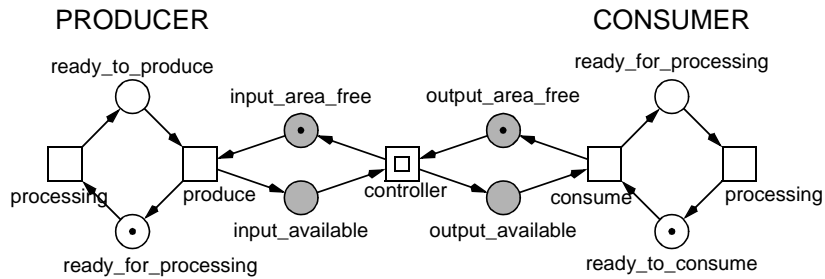
insights

Is it possible, that both robot arms carry a plate at the same time?

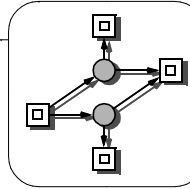
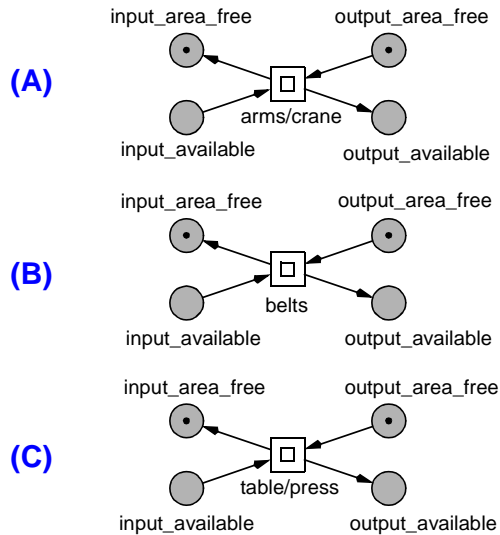
$EF(arm1_mag_on \ * \ arm2_mag_on)$



PRODUCTION CELL, PROCON PATTERNS

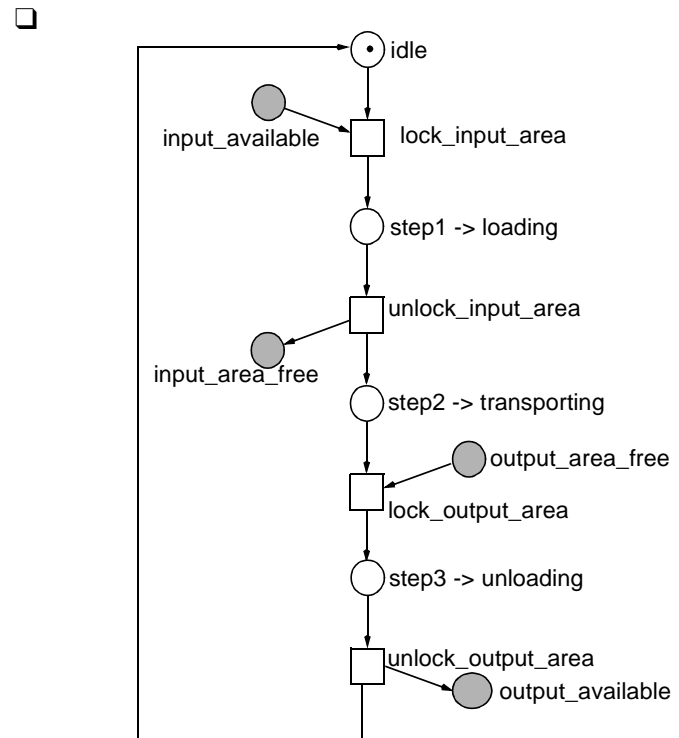


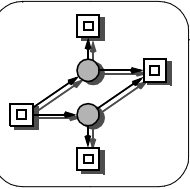
THREE TYPES OF COOPERATION PATTERN



(A) INDEPENDENT INPUT/OUTPUT

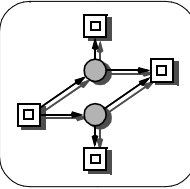
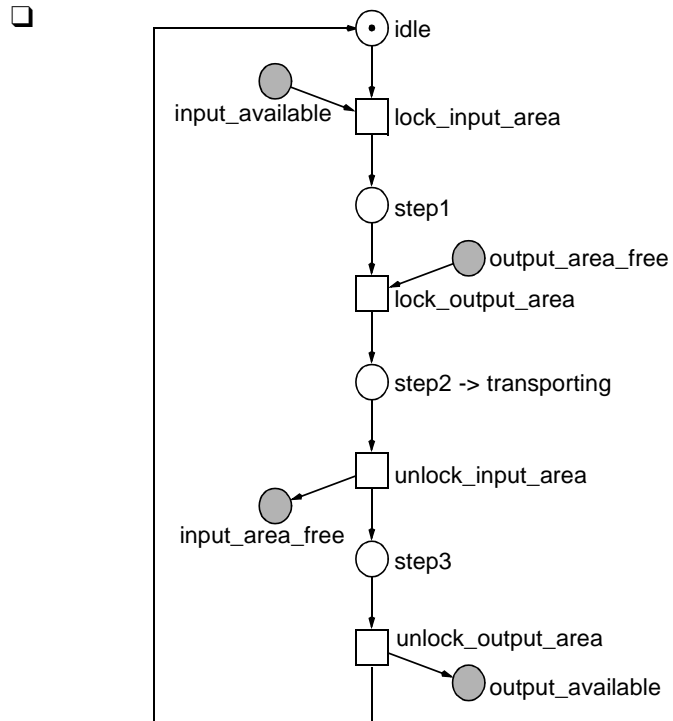
- arms/crane:
step-wise synchronization
with only one of the adjacent controllers
- pattern property, e.g.
AG (step1 -> ! (input_available + input_area_free))





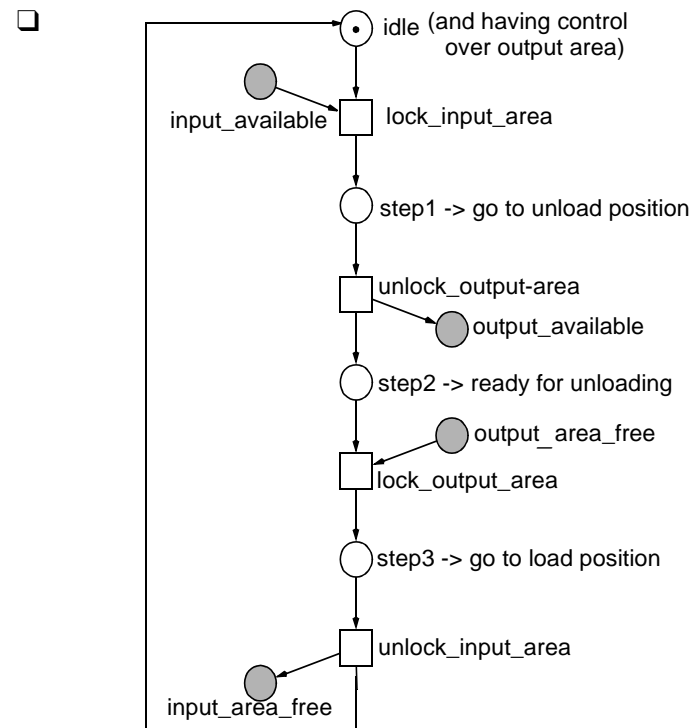
(B) DEPENDENT INPUT/OUTPUT

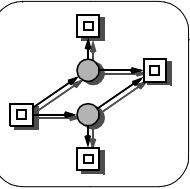
- ❑ belts: simultaneous control of input and output region
- ❑ pattern property
 $AG (step2 \rightarrow ! (input_available + input_area_free + output_area_free + output_available))$



(C) MUTUALLY EXCLUSIVE INPUT/OUTPUT

- ❑ table/press: the controller must always hold a lock on one of its cooperation regions;
- ❑ pattern property
 $AG (! (input_available + input_area_free) + ! (output_available + output_area_free))$





CONCURRENT PUSHERS, TYPICAL SAFETY PROPERTIES

- At any time, a pusher can be driven in one direction only.

$$\mathbf{AG} (\neg(Pi_R1_on \wedge Pi_R2_on)), \forall i$$

- To avoid collisions, it is not allowed to move adjacent pushers at the same time.

$$\left(\sum_{i=1}^2 Pj_Ri_on + \sum_{i=1}^2 Pk_Ri_on \right) \leq 1$$

$$\forall j, k : j + 1 = k$$

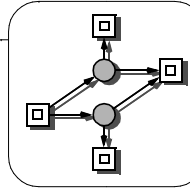
- While moving a pusher, a new work piece must not arrive in its input position.

$$\mathbf{AG} (posi_full \rightarrow Pi_basic), \forall i$$

- No pusher must be driven too far / near.

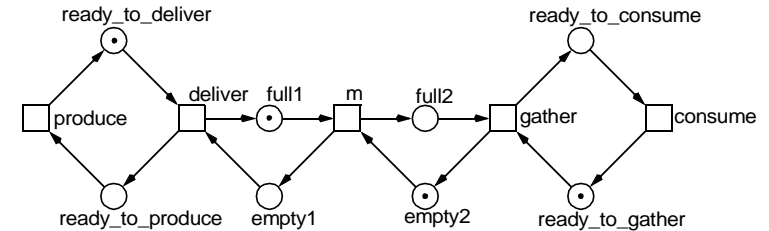
$$\mathbf{AG} (\neg Pi_too_near), \forall i \quad \mathbf{AG} (\neg Pi_too_far), \forall i$$

- generic properties**
-> have to be expanded for analysis



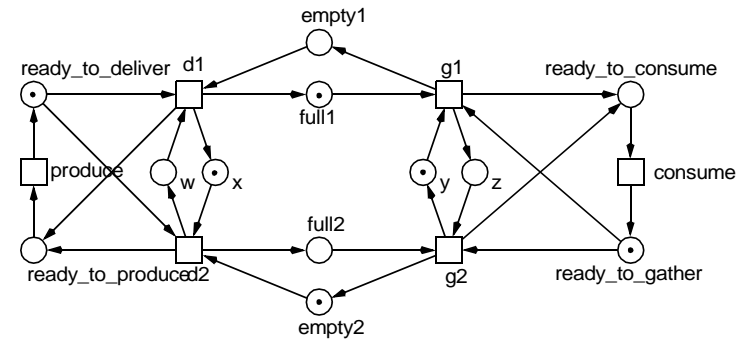
PROCON, TWO VERSIONS (1)

- sequential buffer of capacity 2**

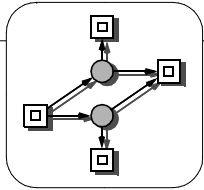


*there is one empty buffer space,
but the buffer needs first some self-organization
before accepting a new item*

- parallel buffer of capacity 2**

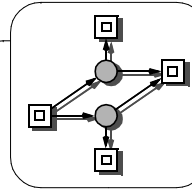


*always:
if ready_to_deliver & there is empty buffer space
then the buffer is ready immediately to accept a new item*

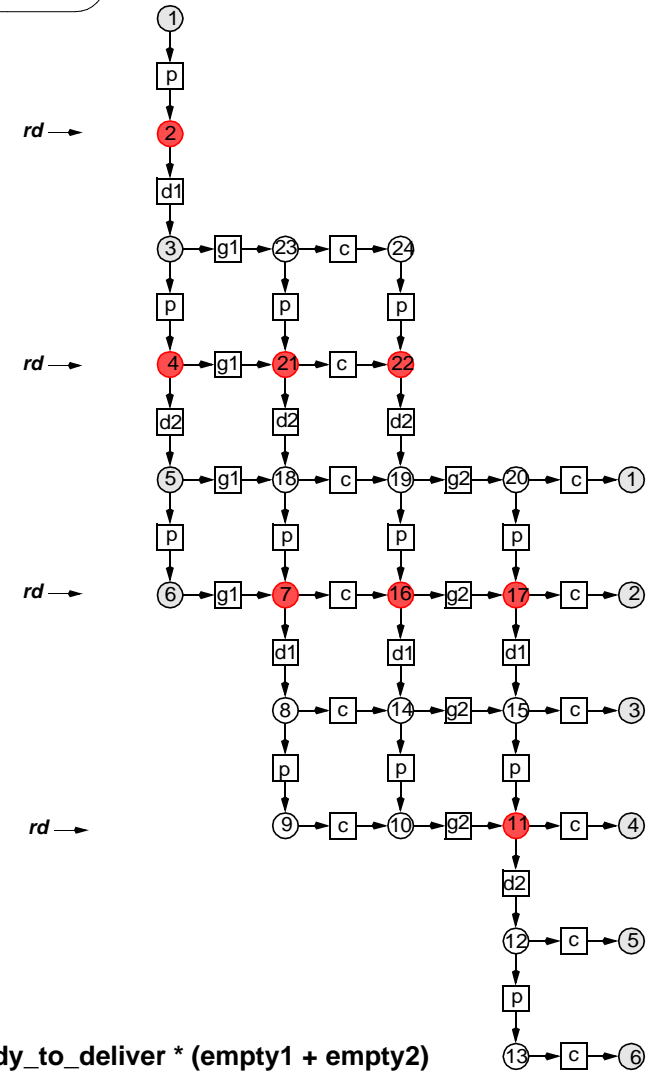


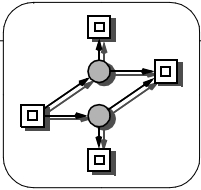
PROCON, TWO VERSIONS (2)

- ❑ how to express the essential difference in temporal logics ?
- ❑ parallel buffer:
if ready_to_deliver & there is empty buffer space then the buffer is ready immediately to accept a new item
 $AG (ready_to_deliver * (empty1 + empty2) \rightarrow AX ready_to_produce)$
 - > TRUE for parallel buffer (should be)
 - > FALSE for sequential buffer
- ❑ BUT: RG - interleaving semantics
-> formula is FALSE for both systems
- ❑ the difference in the behaviour of both systems
-> concurrent versus sequential behaviour
-> needs true concurrency (partial order) semantics, too
- ❑ there are MC tools for true concurrency semantics, but none of them can handle the X-operator



PROCON, PARALLEL BUFFER





LTL MODEL CHECKING

- ❑ LTL - Linear Time Temporal Logic
 - > *a formula must be true for all (linear) execution sequences*
 - > **X, F, G, U**

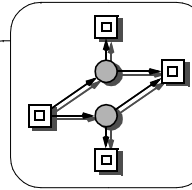
- ❑ rule of the thumb
 - > *linear OP ~ branching "on all branch" OP*
 - BUT: CTL \neq LTL**

- ❑ LTL\X model checking can be combined with stubborn set reduction
 - > *on-the-fly model checking*

- ❑ two sets
 - > *visible transitions of a formula:*
all pre- and posttransitions of places appearing in the formula
 - > *invisible transitions of a formula:*
all other transitions

- ❑ a formula-conform stubborn set contains only invisible transitions or all enable transitions

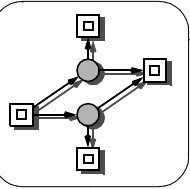
- ❑ very successful for "local" formulae



PRODUCTION CELL ON-THE-FLY LTL MODEL CHECKING

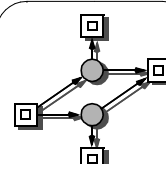
requirement formula	# states generated	time effort
8 a	2259	4.16'
8 b	1775	3.76'
9	2305	4.34'
10	1879	3.10'
15	1184	2.55'
29	704	2.16'
30	703	2.46'
31 a	27104	23.80'
31 b	6433	4.02'
31 c	28285	24.30'
32 a	3940	10.26'
32 b	3113	9.21'

control model, 5 plates, full state space: 1.657.242
-> [BTU Report I-08/1995]



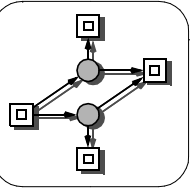
LTL PROPERTIES, EXAMPLES

- ❑ requirement 30 -> 703 states
The swivel is always positioned at exactly one angle.
 $G (\text{arm1_pick_up_angle} \text{ xor } \text{arm1_release_angle} \text{ xor } \text{arm2_pick_up_angle} \text{ xor } \text{arm2_release_angle})$
- ❑ requirement 29 -> 704 states
The swivel is always either stopped or moves in exactly one direction.
 $G (\text{robot_stop} \text{ xor } \text{robot_left} \text{ xor } \text{robot_right})$
- ❑ requirement 15 -> 1184 states
The feed belt may only convey a blank through its light barrier, if the table is in its loading position.
 $G (\text{belt1_light_barrier_true} \text{ -> } (\text{table_load_angle} * \text{table_bottom_pos}))$
- ❑ requirement 10 -> 1879 states
The travelling crane is not allowed to knock against a belt laterally, i. e. the crane never moves without performing a vertically translation.
 $G ((\text{crane_to_belt1} + \text{crane_to_belt2}) \text{ -> } \text{crane_at_transport_height})$

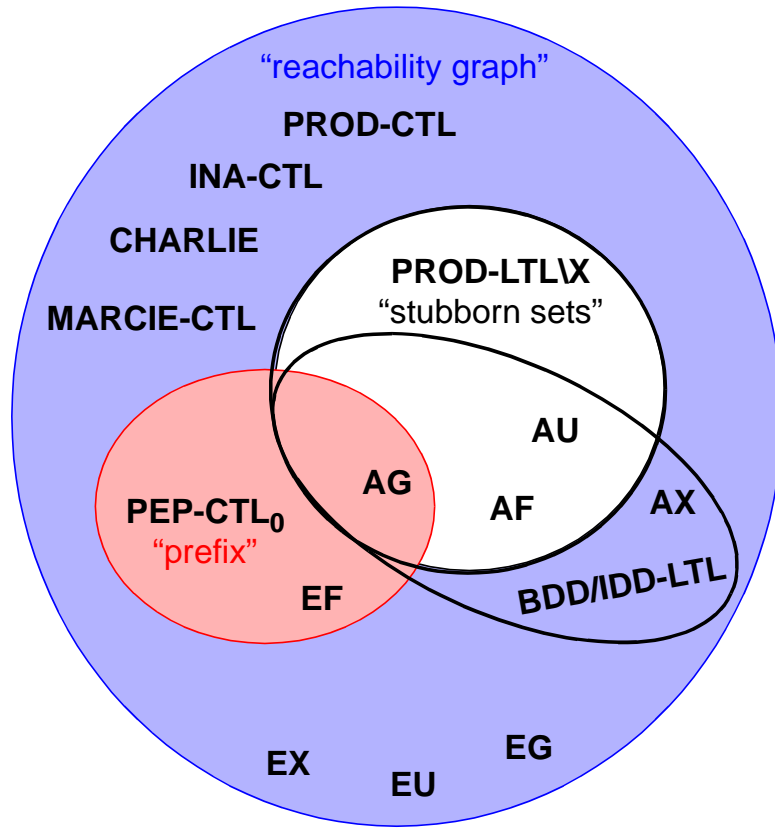


TEMPORAL LOGICS, OVERVIEW

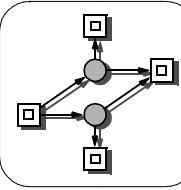
semantics	interleaving	partial order
time		
linear (LTL)	<p>traces (no conflict, no concurrency)</p> <p>Manna & Pnueli, Kröger, jsp 2001</p> <p><i>BDD/IDD-LTL</i></p>	<p>runs (no conflict, but concurrency)</p> <p>Reisig</p> <p><i>tools: ?</i></p>
branching (CTL)	<p>reachability graph (conflict & concurrency not distinguishable)</p> <p>Emmerson, Clarke</p> <p><i>PROD, INA, Charlie BDD/IDD-Marcie</i></p>	<p>prefix (conflicts & concurrency)</p> <p>McMillan, Esparza, pd 2001</p> <p><i>PEP</i></p>



TEMPORAL LOGICS, SOME TOOLS

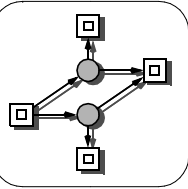


rule of the thumb:
 linear OPERATOR
 ~ branching „OnAllBranch“ OPERATOR



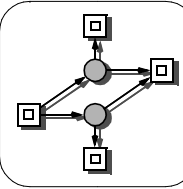
MODEL CHECKING TECHNIQUES, OVERVIEW

technique	CTL	LTL
RG	INA, Charlie	PROD, MARIA, Charlie
stubborn reduced RG	LoLA	PROD (LTL\X)
symmetrically reduced RG	LoLA (sym. formulae)	?
BDD / IDD	SMART, Marcie	<i>BDD-LTL</i> , <i>IDD-LTL</i>
Kronecker	[Kemper]	?
prefix	PEP (CTL ₀)	QQ (LTL\X)
process automata	[pd]	?
invariants state equation	INA (not EF f)	INA (G not f)



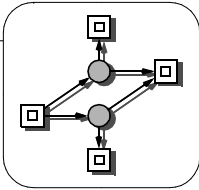
SUMMARY

- ❑ correct model checking
requires correct requirement specifications
 - > *take your time*
 - > *think twice*
- ❑ model checking proves consistency of
 - > *model & specification*
- ❑ if the answer is NO (-> FALSE),
 - > *the model can be wrong*
 - > *the specification can be wrong*
 - > *or both*
- ❑ if the answer is YES (-> TRUE),
 - > *model & specification
can still contain (same) logical faults*
 - > *unlikely !?*
- ❑ (up to now) restricted to bounded systems
 - > *numerous ongoing research*
 - > *CTL - undecidable*
 - > *LTL - decidable, but no tools (not yet ?)*
 - > *unboundedness + inhibitor arcs = undecidability*



REFERENCES, METHODS

- [Bérard 2001]**
B BÉRARD ET AL.:
System and Software Verification, Model Checking Techniques and Tools;
Springer 2001.
- [Clarke 1986]**
EM CLARKE, EA EMERSON, AP SISTLA:
Automatic Verification of Finite-State Concurrent Systems Using Temporal Logic Specifications;
ACM Trans. on Programming Languages and Systems 8(86)2, pp. 244-263.
- [Clarke 2001]**
EM CLARKE, O GRUMBERG, DA PELED:
Model Checking;
MIT Press 1999, third printing 2001.
- [Emerson 1981]**
EA EMERSON:
BRANCHING TIME TEMPORAL LOGIC AND THE DESIGN OF CORRECT CONCURRENT PROGRAMS.
PhD thesis, Harvard Univ. 1981.
- [Emerson 1990]**
EA EMERSON:
Temporal and Modal Logic;
in: J. v. Leeuwen, ed.: Handbook of Theoretical Computer Science, Vol. B; Elsevier, Amsterdam 1990, 995-1072.
- [Esparza 1994]**
J ESPARZA:
Model Checking Using Net Unfoldings;
Science of Computer Programming, 23(1994), 151-195.
- [MacMillan 1992]**
KL MACMILLAN:
Using Unfoldings to Avoid the State Explosion Problem in the Verification of Asynchronous Circuits;
Proc. of the 4th Workshop on Computer Aided Verification, Montreal 1992, 164-174.
- [Manna 1992]**
Z MANNA, A PNUELI:
The Temporal Logic of Reactive and Concurrent Systems - Specification;
Springer 1992.
- [Kröger 1987]**
F KRÖGER:
Temporal Logic of Programs;
Springer 1987.
- [Pnueli 1977]**
A PNUELI:
The Temporal Logic of Concurrent Programs;
18th. IEEE Symp. on Foundation of CS, 46-57, IEEE Computer Society Press 1977.



REFERENCES, TOOLS

[Spranger 2001]

J SPRANGER:
Symbolic LTL verification of Petri nets (in German);
PhD thesis, BTU Cottbus, Dep. of CS, 2001.

[Schwarick 2006]

M SCHWARICK:
A Tool to Analyse Petri Net Models (in German);
Master thesis, BTU Cottbus, Dep. of CS, 2006.

[Tovchigrechko 2008]

A TOVCHIGRECHKO:
Model checking using interval decision diagrams;
PhD thesis, BTU Cottbus, Dep. of CS, 2008.

[Franzke 2009]

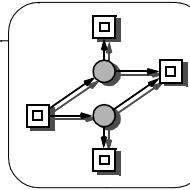
A FRANZKE:
Charlie 2.0 - a multi-threaded Petri net analyzer;
Master thesis, BTU Cottbus, Dep. of CS, 2009.

[Heiner 2013]

M HEINER, C ROHR AND M SCHWARICK:
MARCIE - Model checking And Reachability analysis done effiCIently;
Proc. PETRI NETS 2013, Milano, LNCS 7927, 389–399, 2013.

[Heiner 2016]

M HEINER, C ROHR, M SCHWARICK AND A TOVCHIGRECHKO:
MARCIE's secrets of efficient model checking;
Trans. on Petri Nets and Other Models of Concurrency XI, LNCS 9930, 286-296, 2016.



REFERENCES, SOME CASE STUDIES

[MCC]

MODEL CHECKING CONTEST;
a satellite event of PETRI NETS conference series;
<https://mcc.lip6.fr>

[Heiner 1999]

M HEINER, P DEUSSEN, J SPRANGER:
A Case Study in Design and Verification of Manufacturing Systems with Hierarchical Petri Nets;
Journal of Advanced Manufacturing Technology (1999), 15, pp. 139-152.

[Heiner 2008]

M HEINER, D GILBERT, R DONALDSON:
Petri Nets for Systems and Synthetic Biology;
SFM 2008, Springer LNCS 5016, pp. 215-264, 2008.

[Heiner 2009]

M HEINER, S LEHRACK, D GILBERT, W MARWAN:
Extended Stochastic Petri Nets for Model-based Design of Wetlab Experiments;
Trans. on Computational Systems Biology XI, Springer LNCS/LNBI 5750, pp. 138-163, 2009.

[Heiner 2010]

M HEINER; R DONALDSON; D GILBERT:
Petri Nets for Systems Biology;
in MS Iyengar (ed.): Symbolic Systems Biology: Theory and Methods, Jones & Bartlett Publishers, LLC, 2010.

[Blätke 2015]

MA BLÄTKE, M HEINER AND W MARWAN:
BioModel Engineering with Petri Nets;
In Algebraic and Discrete Mathematical Methods for Modern Biology, (R Robeva, Ed.), Elsevier Inc., pages 141–193, March 2015.