

Two modeling methods for signaling pathways with multiple signals using UPPAAL

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Contents

How do we model signaling pathways with multiple signals?

Multiple automata VS

Single automaton with variables

1. Introduction

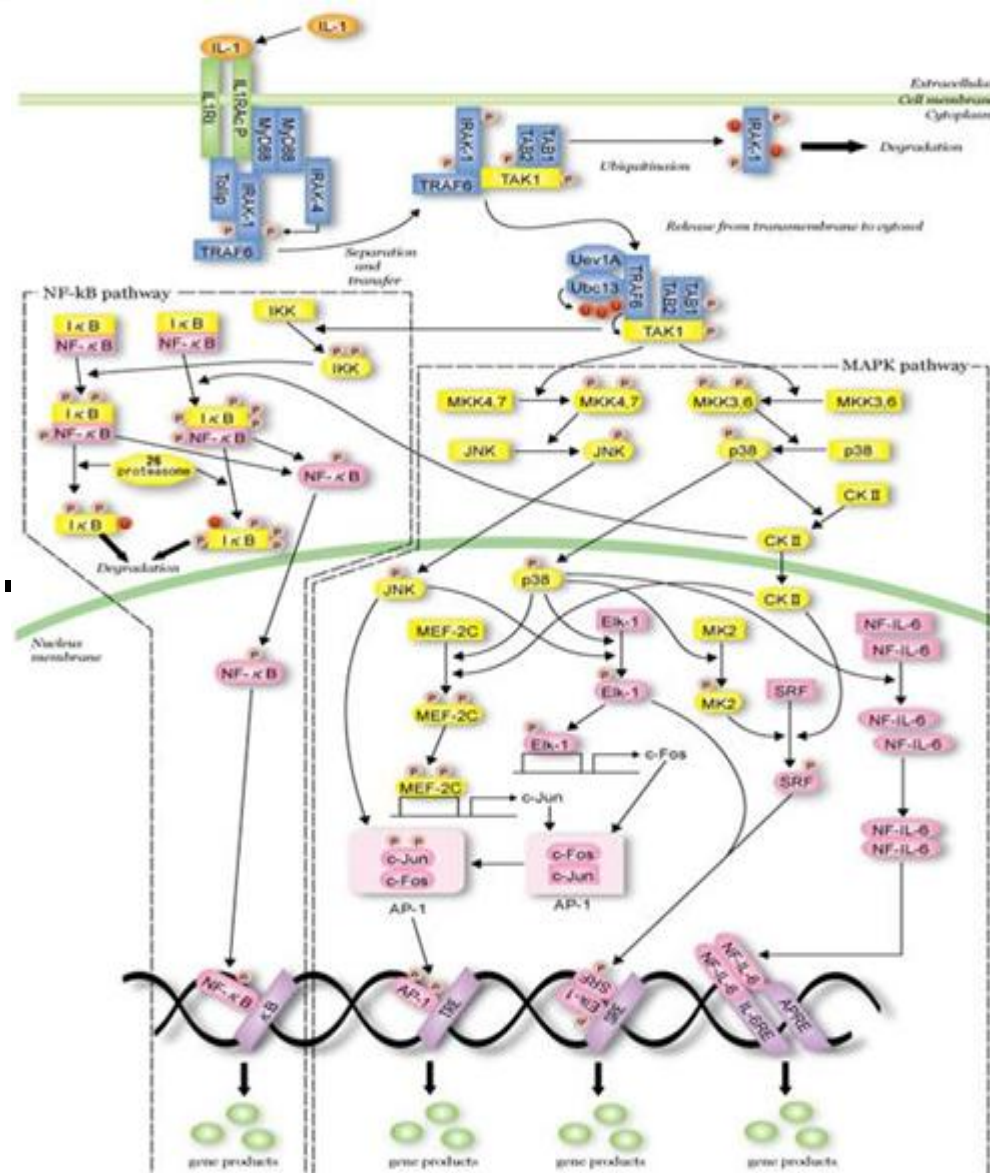
Signaling pathway is a signaling mechanism.

→ large and complex

Some researchers have applied model checking.

Model checking is

- Automatic
- Quite fast

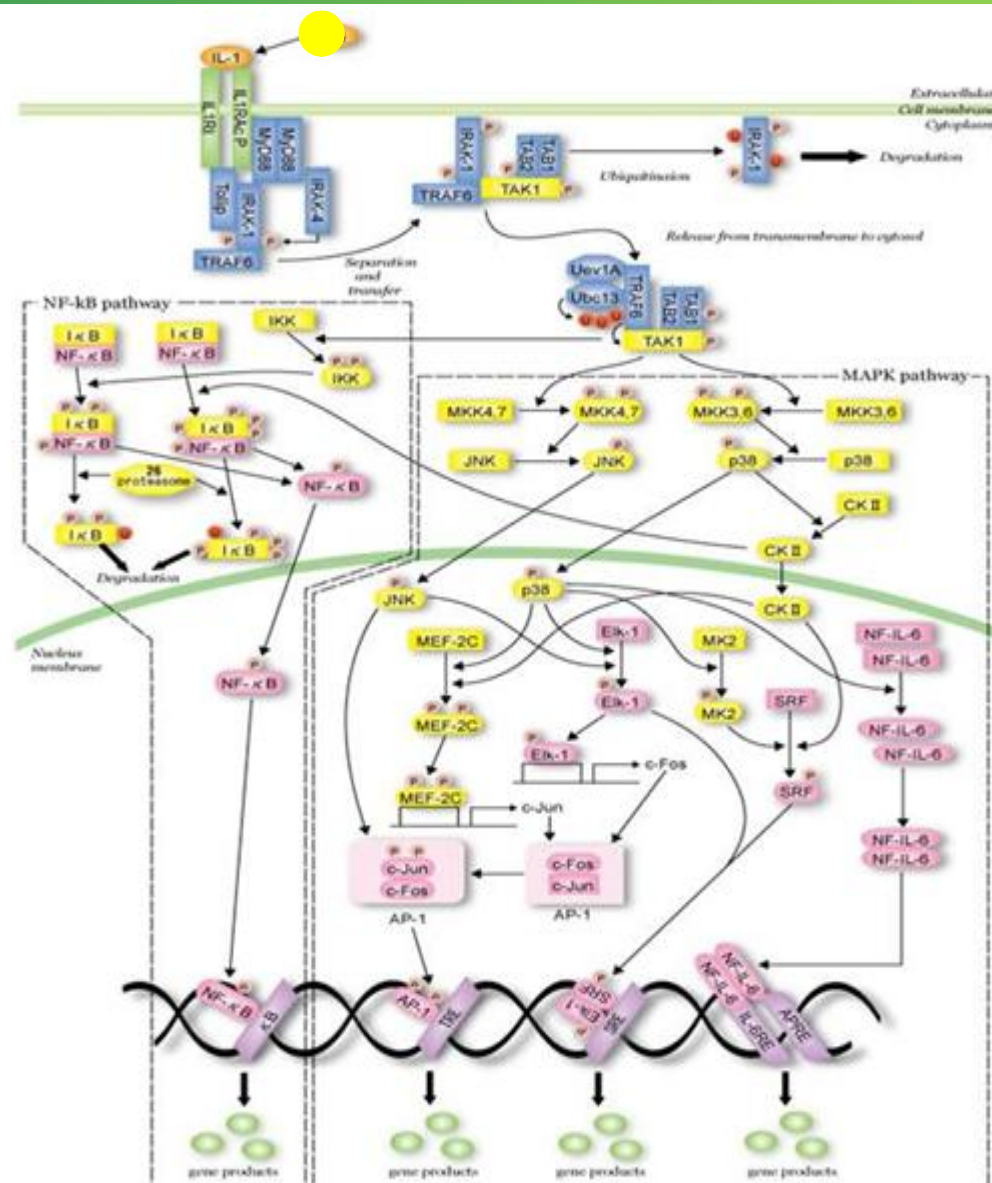


1. 2 What is “multiple signals”?

A ligand joins a receptor repeatedly.

There are two or more, i.e. multiple, signals flowing in a signaling pathway.

We analyze the signaling pathway more precisely.



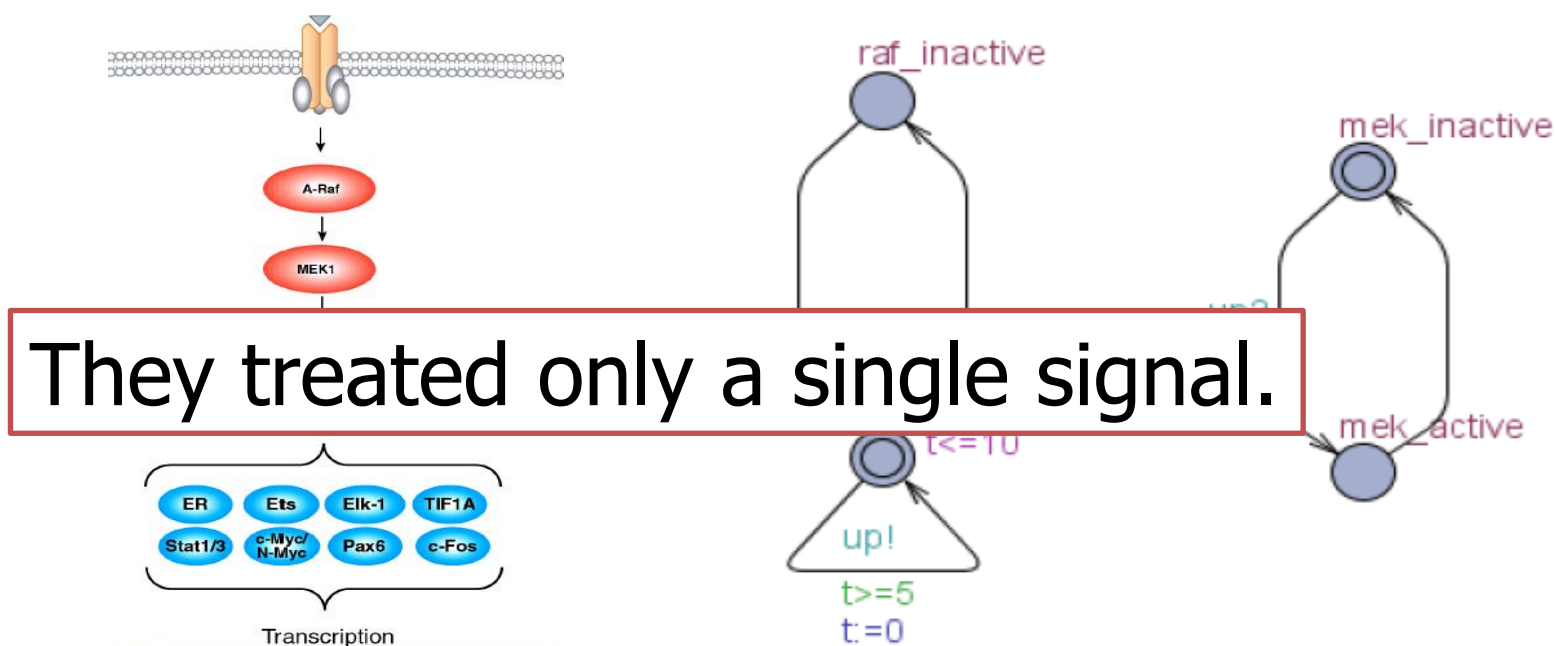
1. 3 (1) Related works

[Chabrier et al. 2003] applied NuSMV to perform model checking on mammalian cell cycle control. They analyzed reachability, pathway, and stability. The time concept is not incorporated.

•N. Chabrier, F. Fages, "Symbolic model checking of biochemical networks," Lecture Notes in Computer Science 2602, pp.149–162, 2003.

1. 3(2) Related works

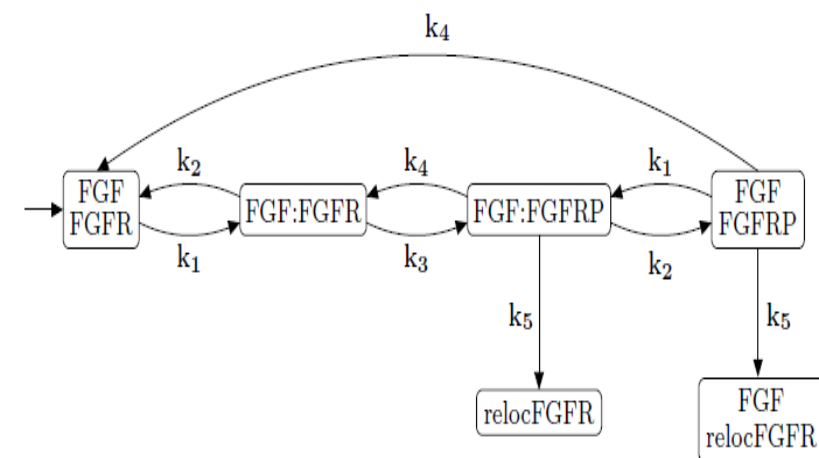
[Bos et al. 2010] applied UPPAAL to perform model checking on MAPK/ERK pathway. They analyzed reachability. The time concept is incorporated by using clocks.



•W.J.Bos , "Interactive Signaling Network Analysis Tool", Master Thesis, University of Twente, 2009.

1. 3(3) Related works

[Kwiatkowska et al. 2010] applied PRISM to perform model checking on FGF signaling pathway. They analyzed probability. The time concept is incorporated by using variables.



```
const int N; // initial amount of MAPK

// stochastic reaction rates
const double a7=1/N; const double d7=150; const double k7=150;
const double a8=1/N; const double d8=150; const double k8=150;
const double a9=1/N; const double d9=150; const double k9=150;
const double a10=1/N; const double d10=150; const double k10=150;

module MAPK

    k : [0..N] init N; // quantity of MAPK
    k_kkpp : [0..N] init 0; // quantity of MAPK:MAPKK-PP
    kp : [0..N] init 0; // quantity of MAPK-P
    kp_kkpp : [0..N] init 0; // quantity of MAPK-P:MAPKK-PP
    kp_ptase : [0..N] init 0; // quantity of MAPK-P:MAPK phosphatase
    kpp : [0..N] init 0; // quantity of MAPK-PP
    kpp_ptase : [0..N] init 0; // quantity of MAPK-PP:MAPK phosphatase

    // reaction 7 (MAPK is activated by MAPKK-PP)
    [a_k_kk] k>0 & k_kkpp<N -> a7 * k : (k_kkpp'=k_kkpp + 1) & (k'=k - 1);
    [d_k_kk] k<N & k_kkpp>0 -> d7 * k_kkpp : (k_kkpp'=k_kkpp - 1) & (k'=k + 1);
    [k_k_kk] k_kkpp>0 & kp<N -> k7 * k_kkpp : (k_kkpp'=k_kkpp - 1) & (kp'=kp + 1);
    // reaction 8 (MAPK-P is deactivated by MAPK phosphatase)
    [a_k_ptase] kp>0 & kp_ptase<N -> a8 * kp : (kp_ptase'=kp_ptase + 1) & (kp'=kp - 1);
    [d_k_ptase] kp<N & kp_ptase>0 -> d8 * kp_ptase : (kp_ptase'=kp_ptase - 1) & (kp'=kp + 1);
    [k_k_ptase] kp_ptase>0 & k<N -> k8 * kp_ptase : (kp_ptase'=kp_ptase - 1) & (k'=k + 1);
    // reaction 9 (MAPK-P is activated by MAPKK-PP)
    [a_k_kk] kp>0 & kp_kkpp<N -> a9 * kp : (kp_kkpp'=kp_kkpp + 1) & (kp'=kp - 1);
    [d_k_kk] kp<N & kp_kkpp>0 -> d9 * kp_kkpp : (kp_kkpp'=kp_kkpp - 1) & (kp'=kp + 1);
    [k_k_kk] kp_kkpp>0 & kpp<N -> k9 * kp_kkpp : (kp_kkpp'=kp_kkpp - 1) & (kpp'=kpp + 1);
    // reaction 10 (MAPK-PP is deactivated by MAPK phosphatase)
    [a_k_ptase] kpp>0 & kpp_ptase<N -> a10 * kpp : (kpp_ptase'=kpp_ptase + 1) & (kpp'=kpp - 1);
    [d_k_ptase] kpp<N & kpp_ptase>0 -> d10 * kpp_ptase : (kpp_ptase'=kpp_ptase - 1) & (kpp'=kpp + 1);
    [k_k_ptase] kpp_ptase>0 & kp<N -> k10 * kpp_ptase : (kpp_ptase'=kpp_ptase - 1) & (kp'=kp + 1);

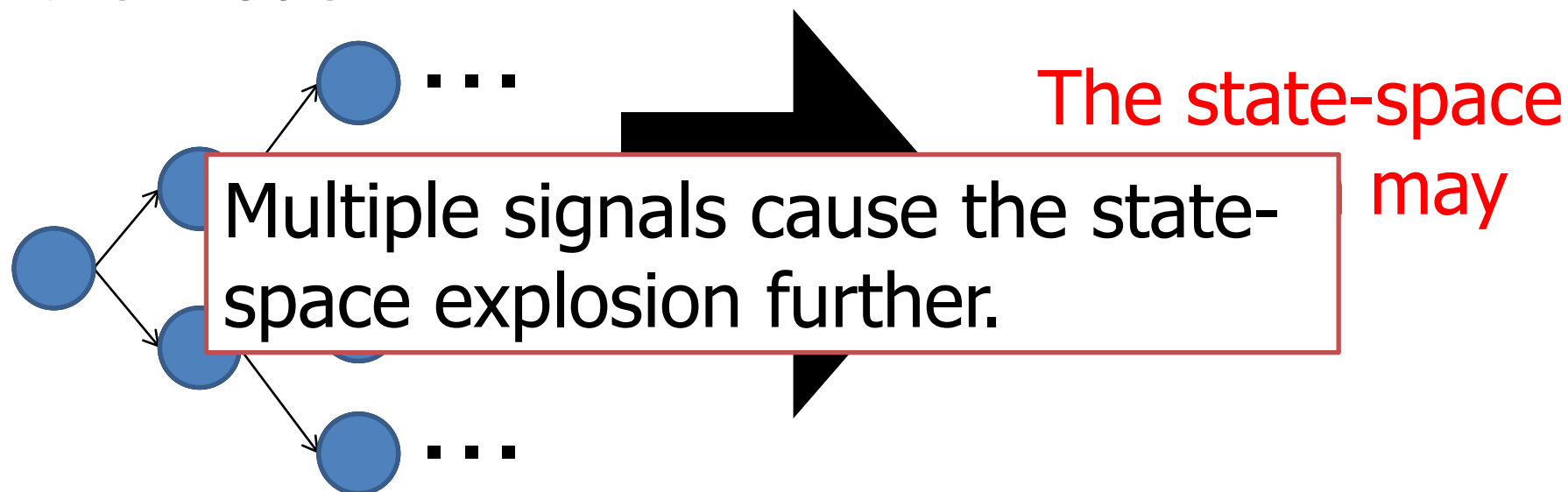
endmodule
```

•M. Kwiatkowska, G. Norman,D. Parker, "Probabilistic model checking for systems biology," Symbolic Systems Biology, Jones and Bartlett, 2010.

1. 4 State-space explosion

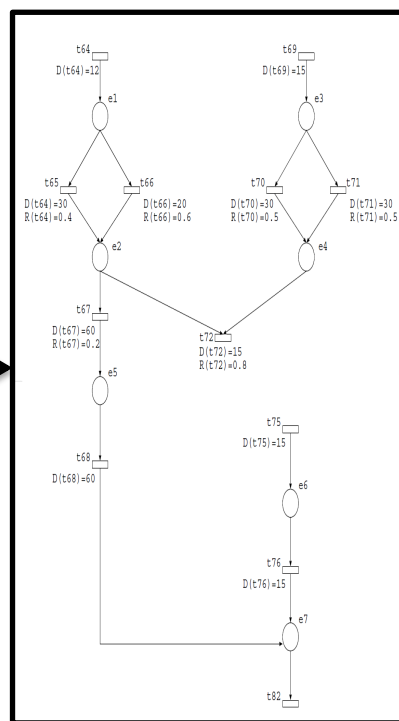
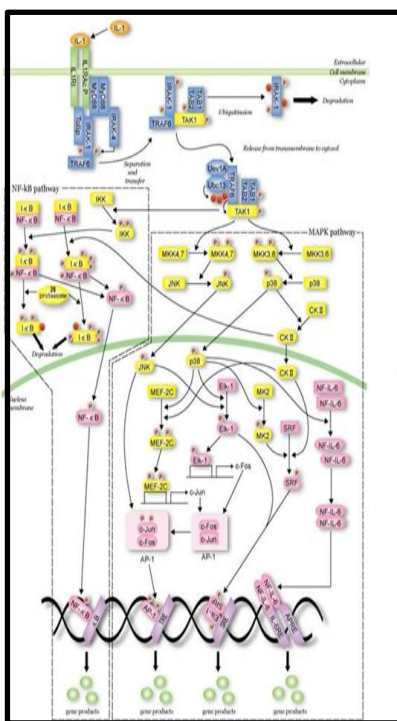
Model checking can comprehensively analyze all states of a model.

If there is an exponential growth in the state space of the model.

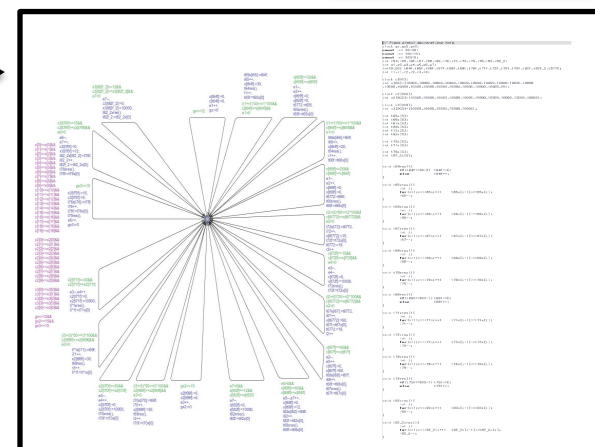
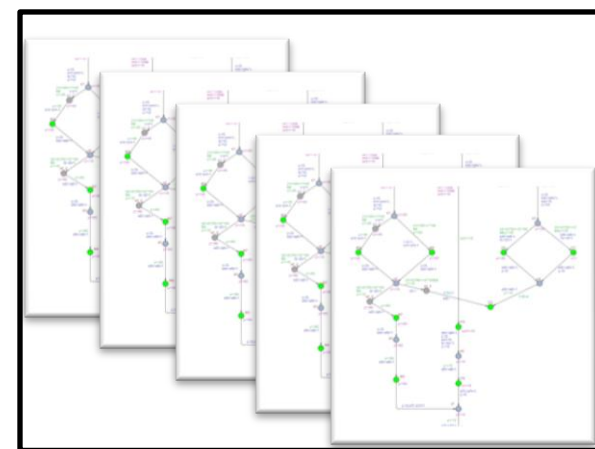


Purpose

The purpose of our research is to prove the correctness of a Petri net model of a signaling pathway.

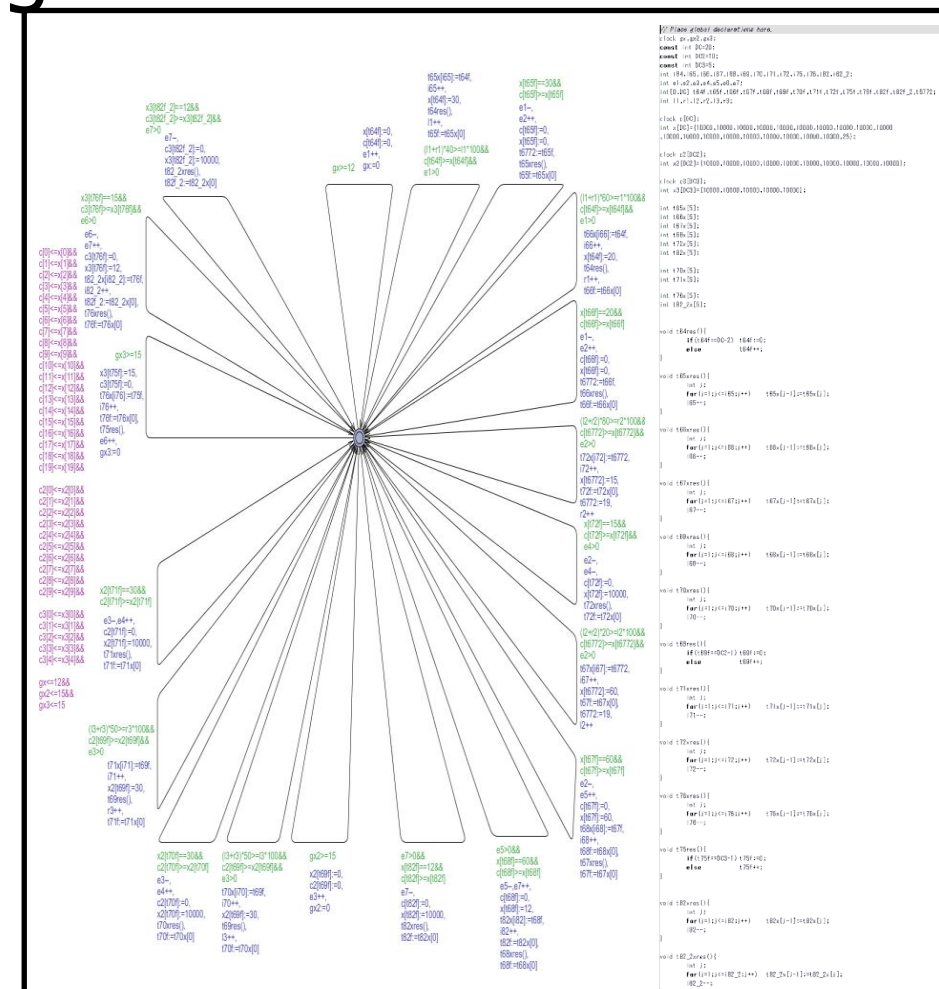
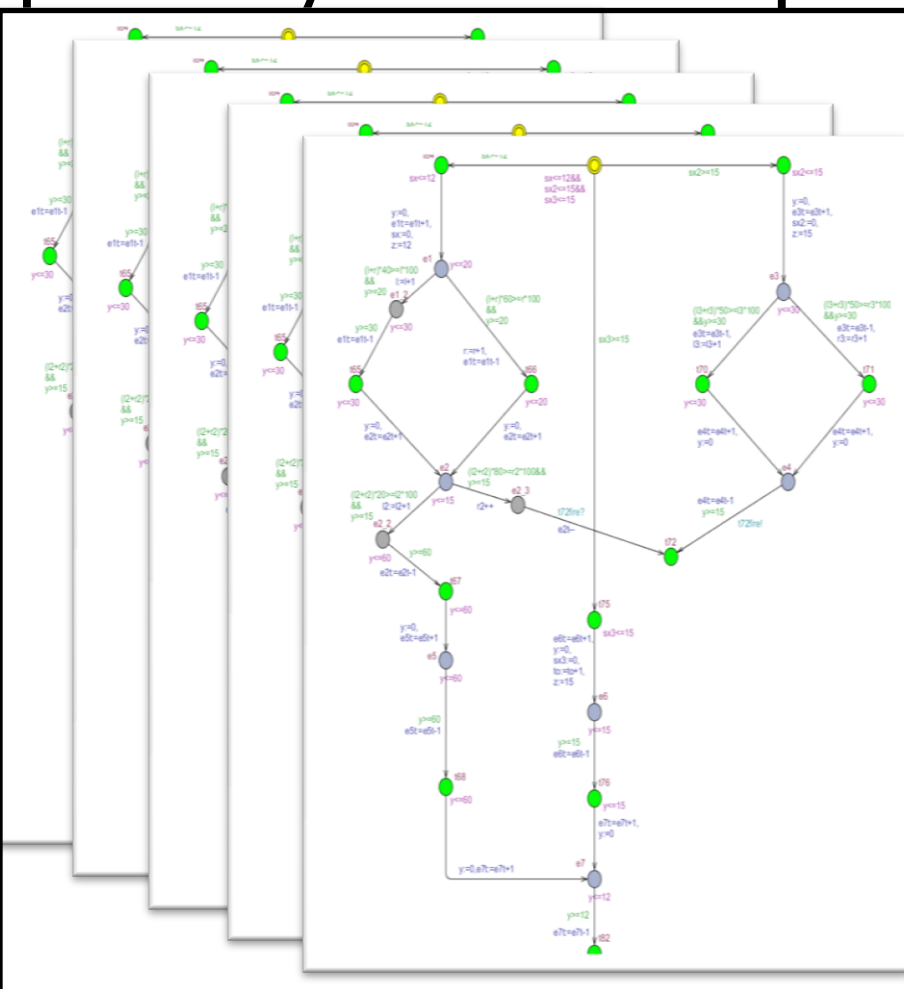


Our proposed methods



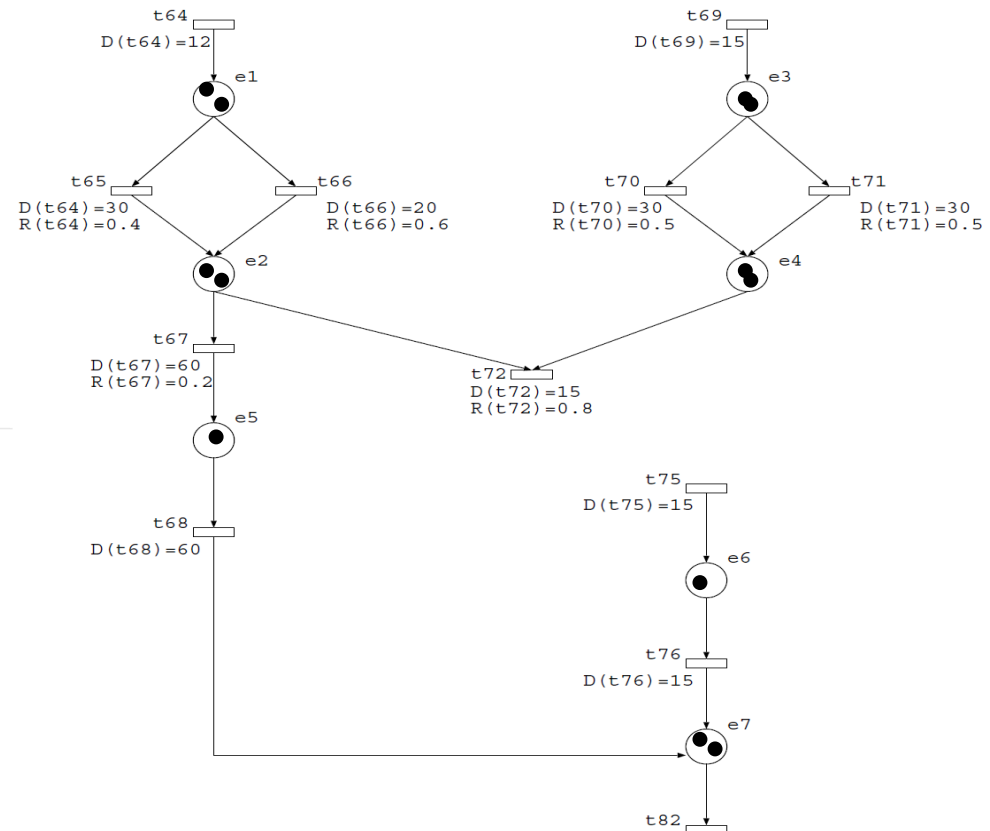
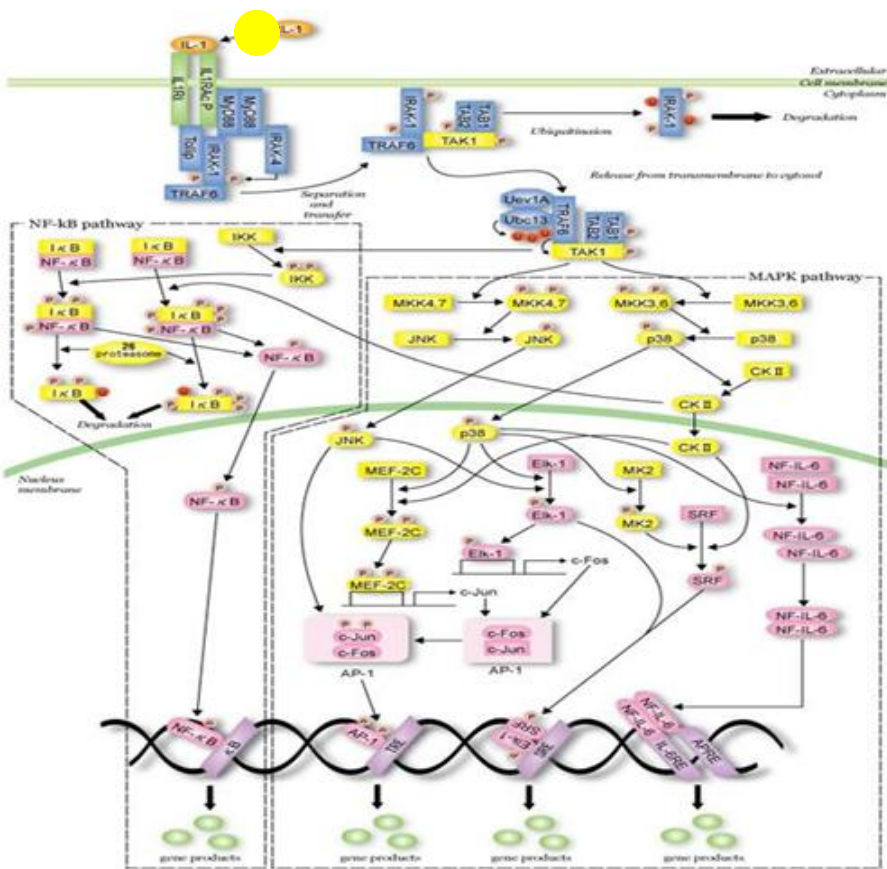
This work

We propose two modeling methods for signaling pathways with multiple signals.



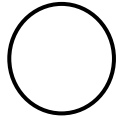



2. Preliminary

2. 1 (1) Petri net model of signaling pathway

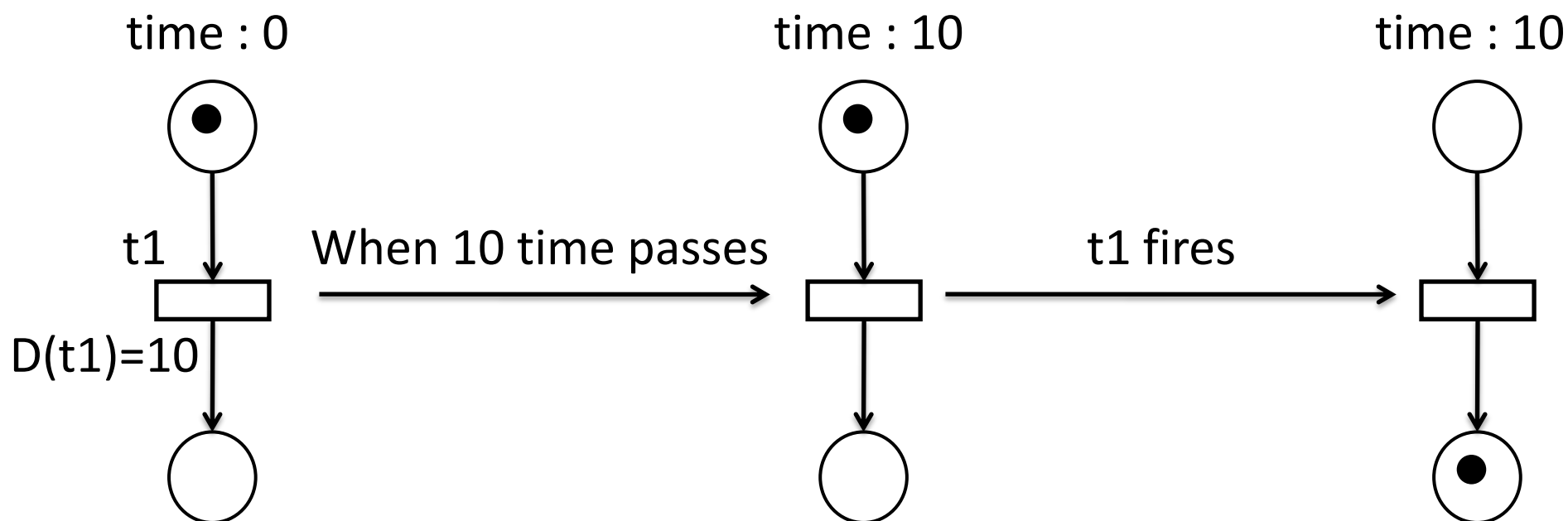


Multiple signals are represented as multiple tokens.

2. 1 (2) The structural characteristics

Static elements	Places	
Active elements	Transitions	
The relations between corresponding static elements and active elements.	Directed arcs	
Signals	Tokens	
Reaction times	Firing delay times	$D(t)$
Amount of material used for the reaction	Firing rate	$R(t)$

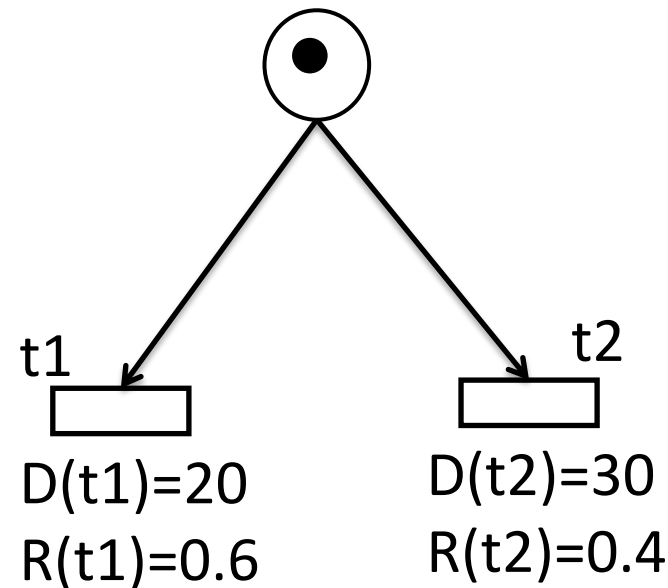
2. 1 (3) Firing delay times



When $D(t_i)$ passes, t_i fires to remove the reserved tokens from each input places of t_i and put non-reserved tokens into each output places of t_i .

It uses multiple server.

2. 1 (4) Firing rates



$$\sum_{t \in p^\bullet} R(t) = 1$$

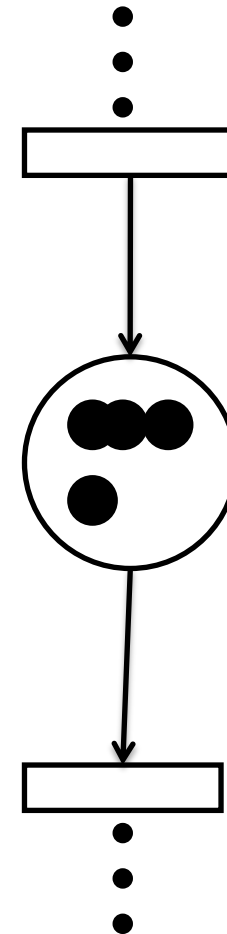
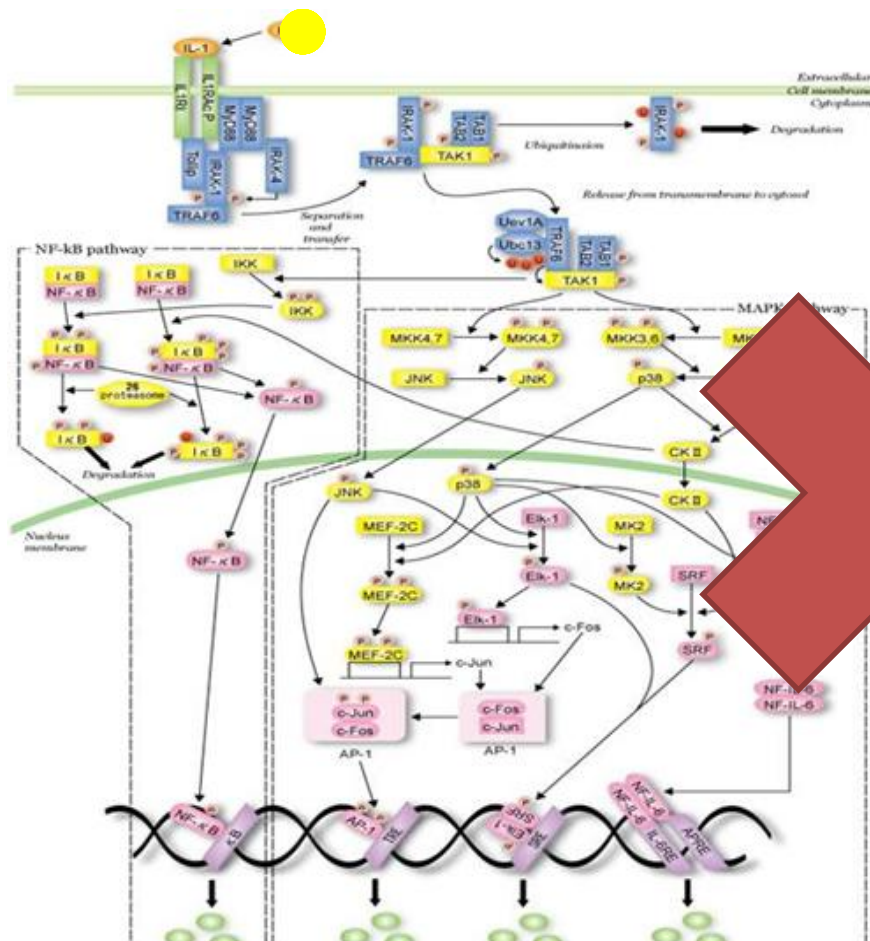
Let $X(t)$ be the firing count of t .

$$\forall t \in p^\bullet : \frac{X(t)}{\sum_{t' \in p^\bullet} X(t')} \leq R(t)$$

Each output transitions can't fire over $R(t)$.

Transition t_1 can't fire over firing rate 0.6 and transition t_2 can't fire over firing rate 0.4 .

2. 2(1) Retention



Firing delay times and firing rates must be given exactly.

2. 2(2) The correctness of the model

The correctness of the Petri net model of signaling pathways must be examined.



Model checking can comprehensively analyze all states of a model. The correctness is guaranteed.



We use UPPAAL to verify because the Petri net model includes time concept.

2. 3 (1) Automaton model of UPPAAL

A timed automaton is a 6-tuple (L, l_0, C, Act, E, I) .

L : Locations

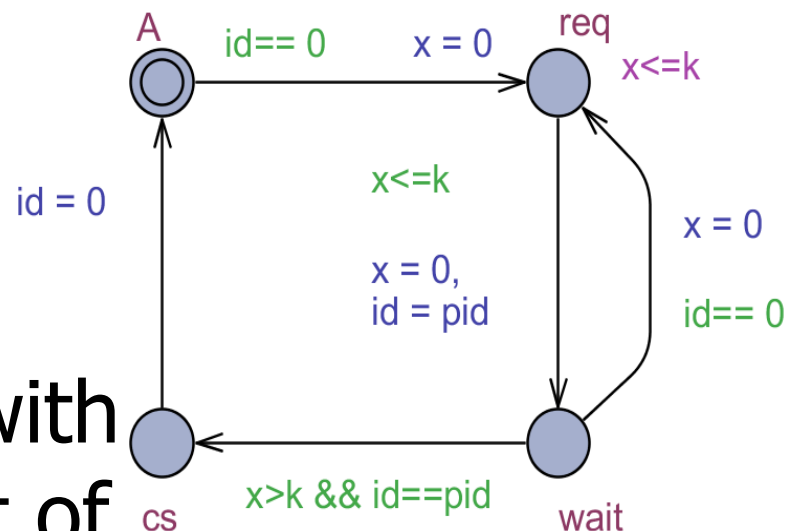
$l_0 \in L$: The initial location

C : Clocks

$E \subseteq L \times Act \times B(C) \times 2^C \times L$

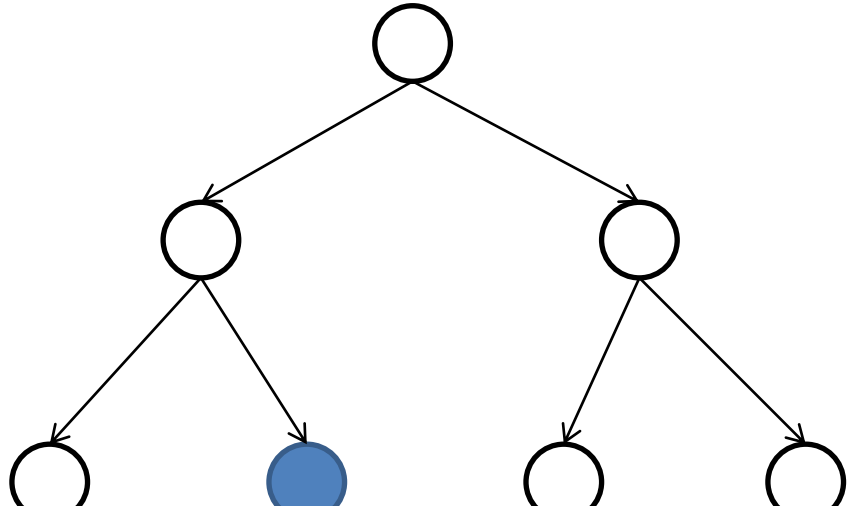
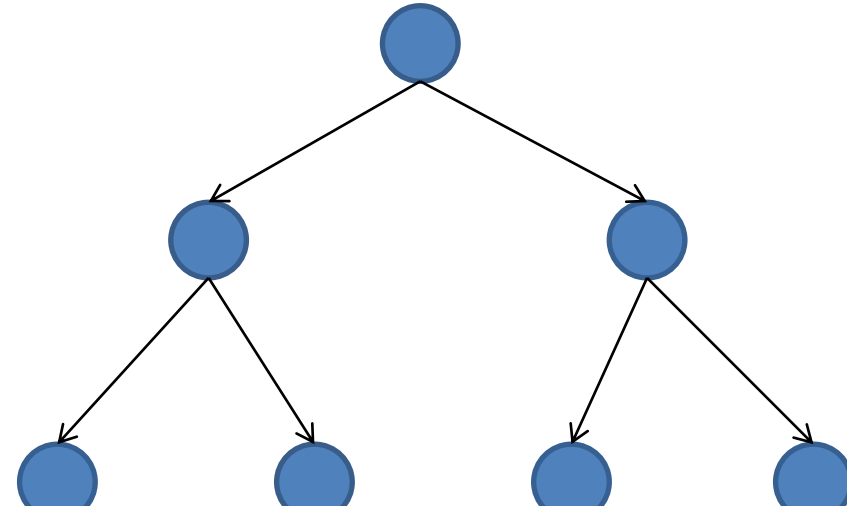
E : Edges between locations with an action, a guard and a set of clocks to be reset

$I : L \rightarrow B(C)$: Invariants to a location. An invariant is an expression that satisfies the following conditions.



2. 3(2) TCTL on UPPAAL

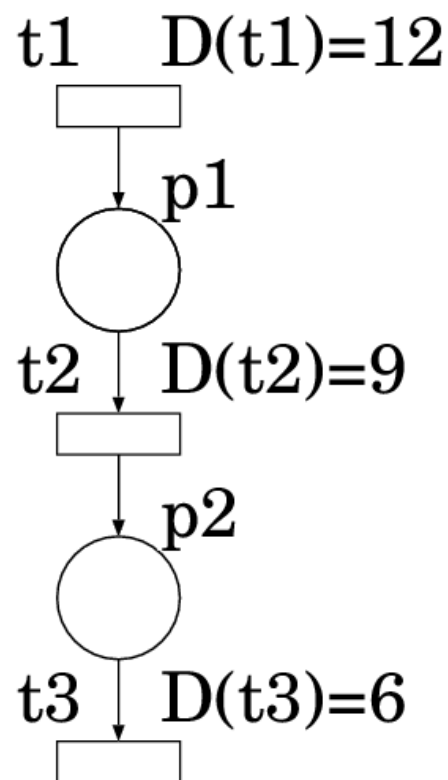
We can verify whether the model with **clock variables** satisfies the property by running model checking.

$E\langle\rangle p$ (There exists a path where p eventually holds).	$A[] p$ (For all paths p always holds)
	

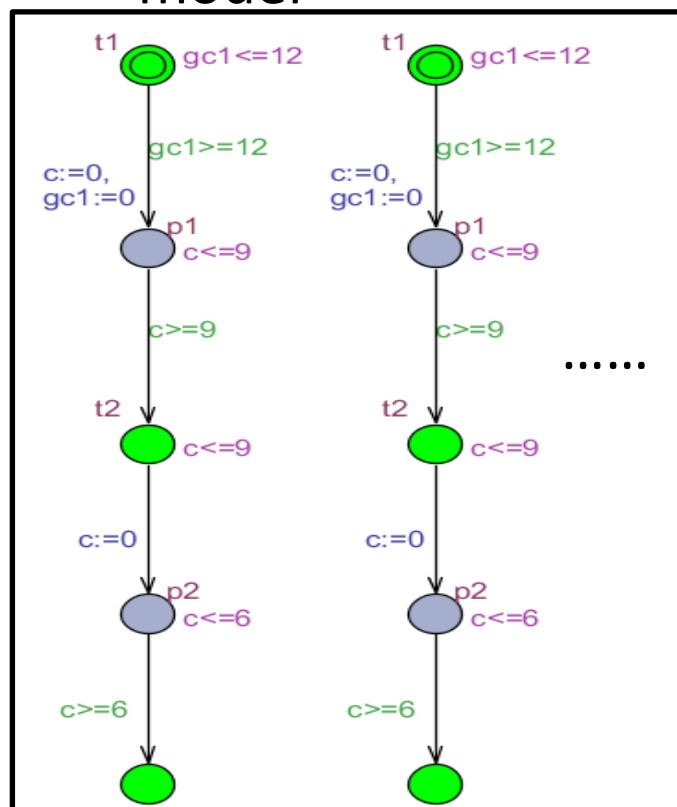
3. Two modeling methods for signaling pathways with multiple signals

- Representation models
- Algorithms
- Pattern lists

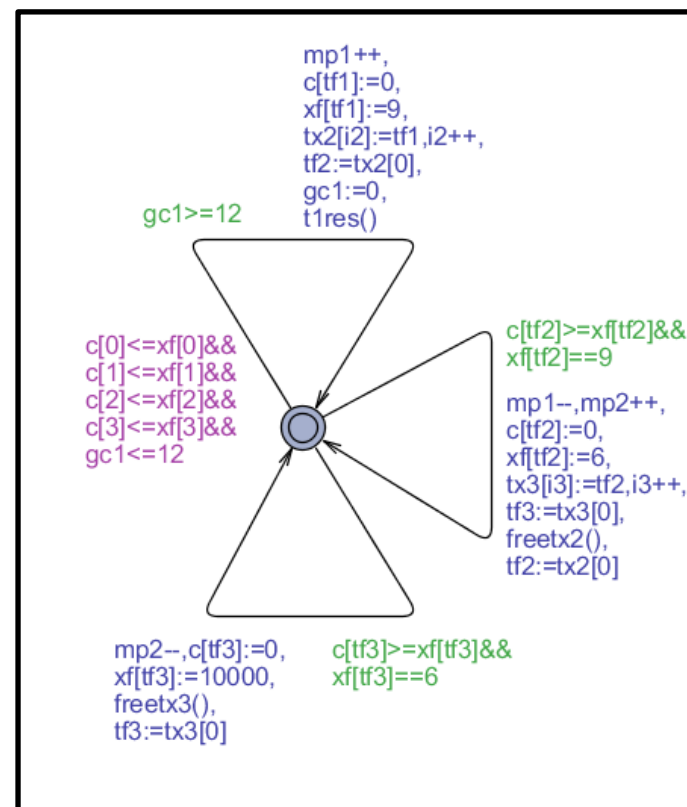
3. 1 Each representation model



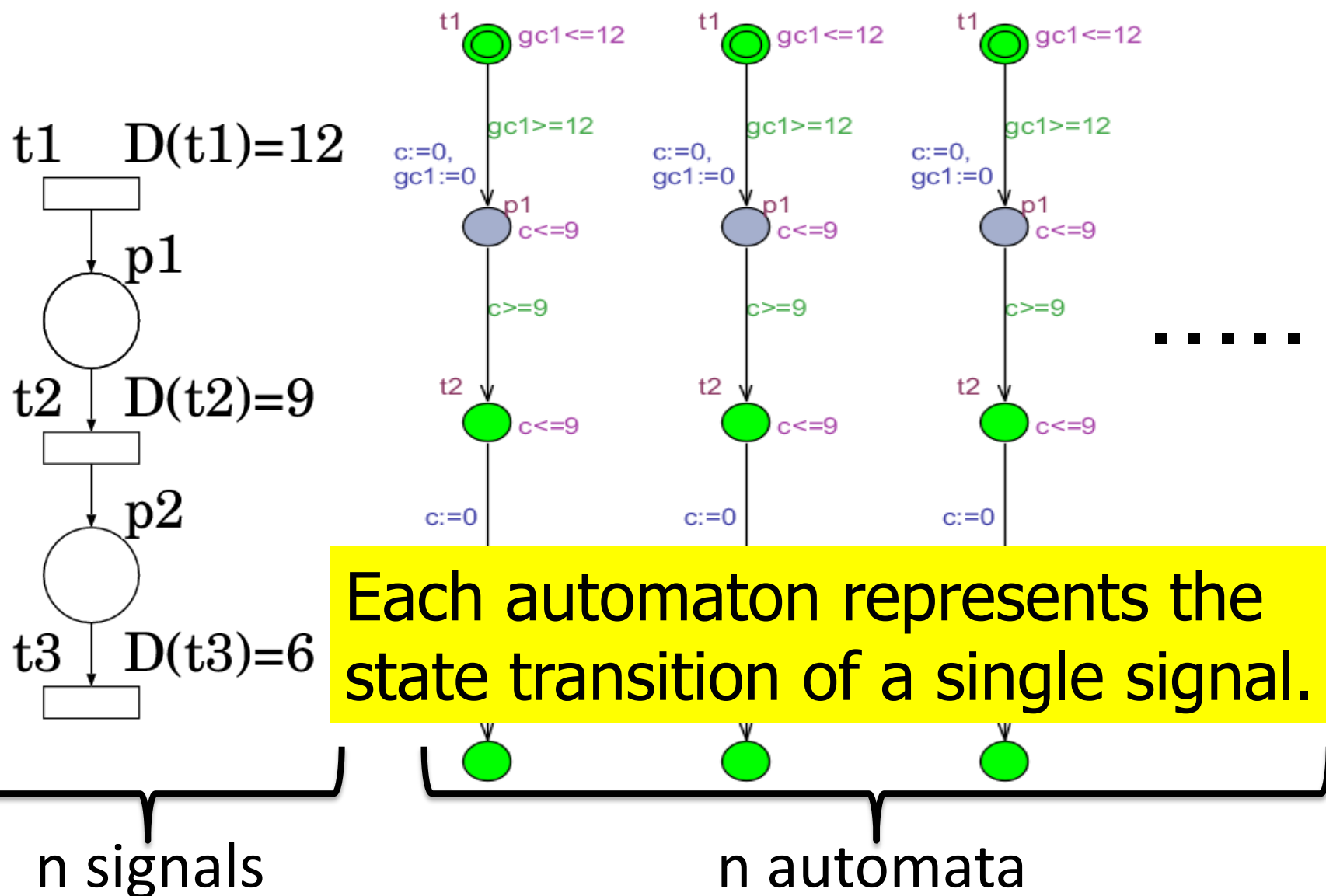
Multiple automata model



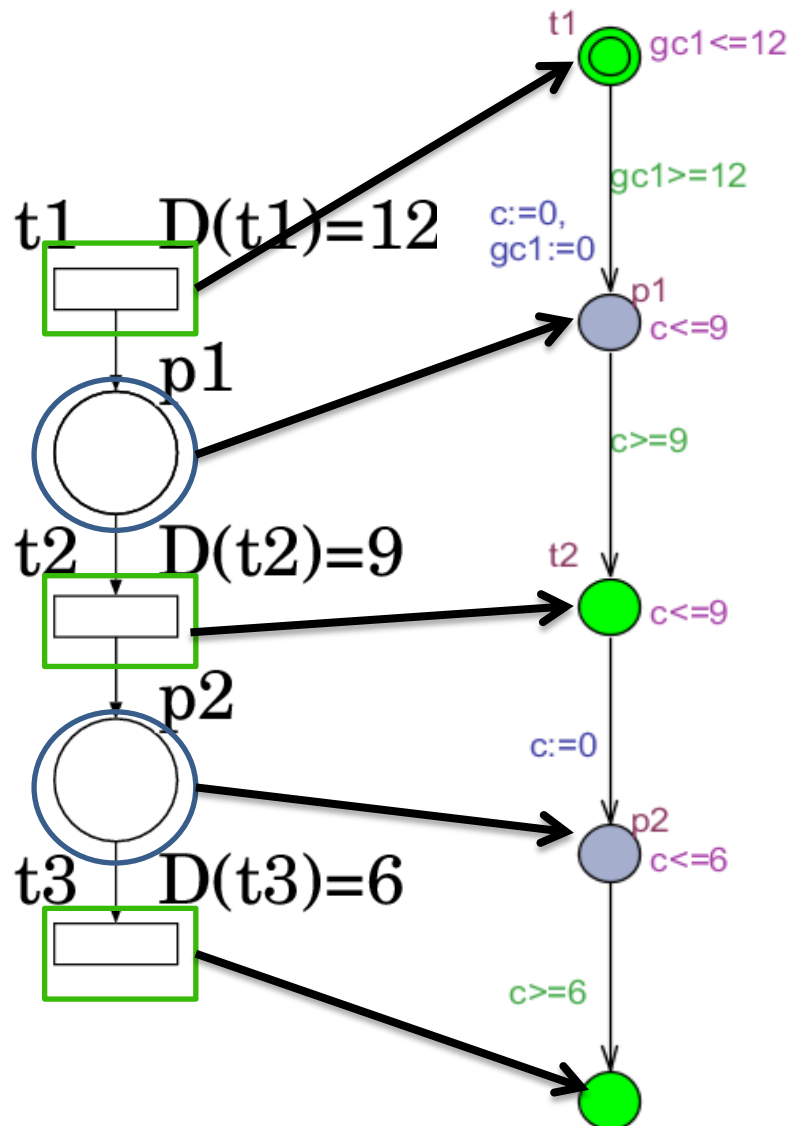
Single automaton model



3. 2(1) Multiple automata model

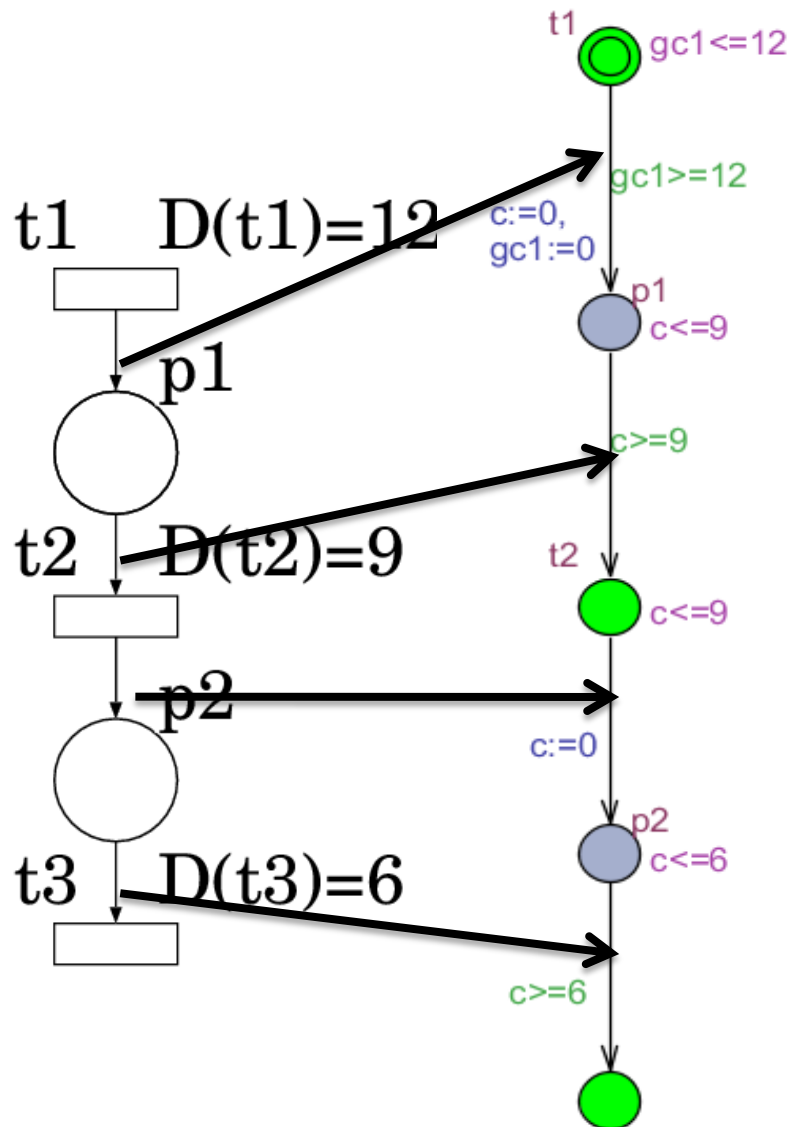


3. 2(2) Components



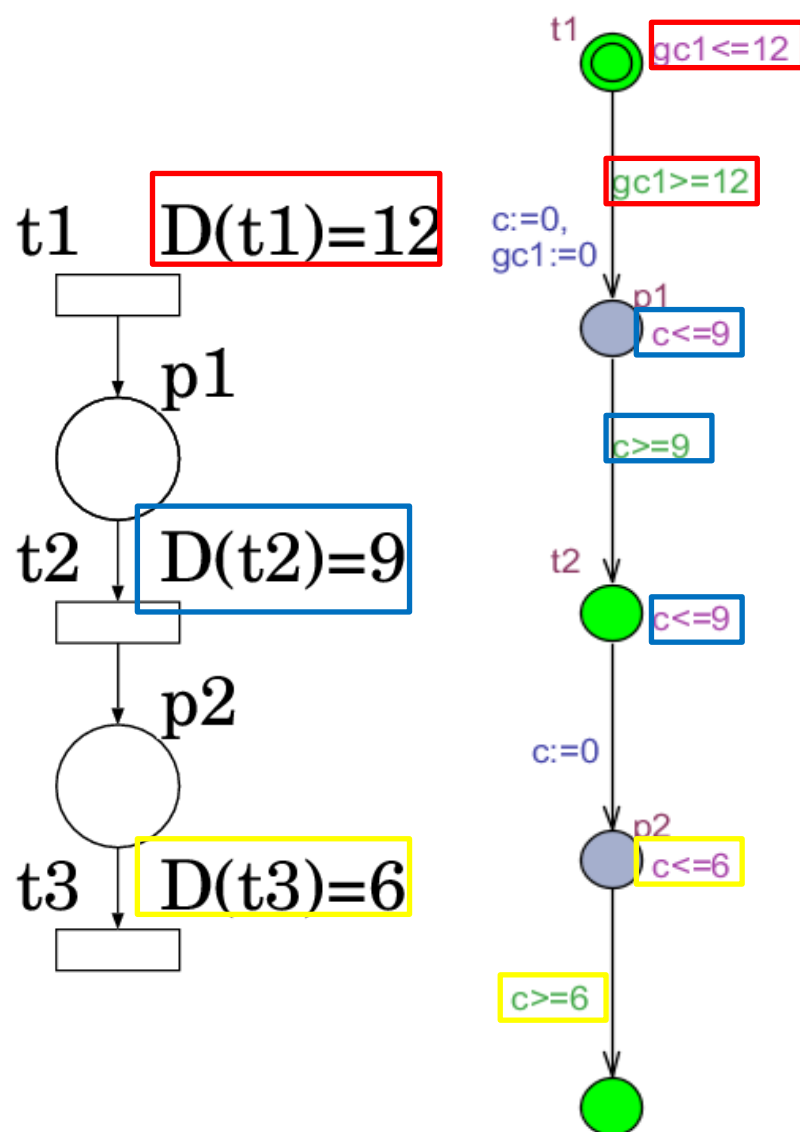
- A place or a transition is represented as a location.
- An arc is represented as an edge.

3. 2(2) Components



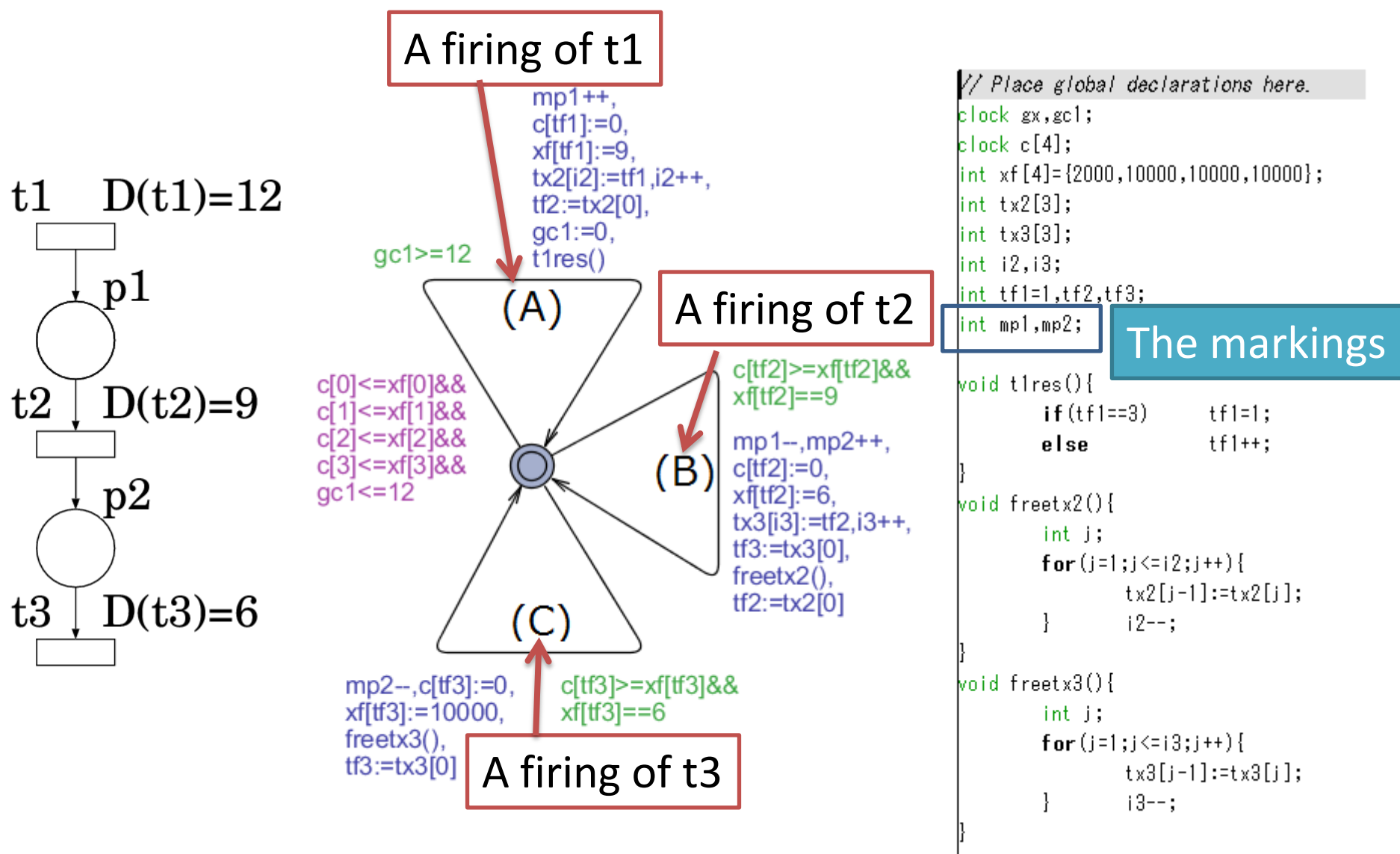
- A place or a transition is represented as a location.
- An arc is represented as an edge.

3. 2(3) Firing delay times



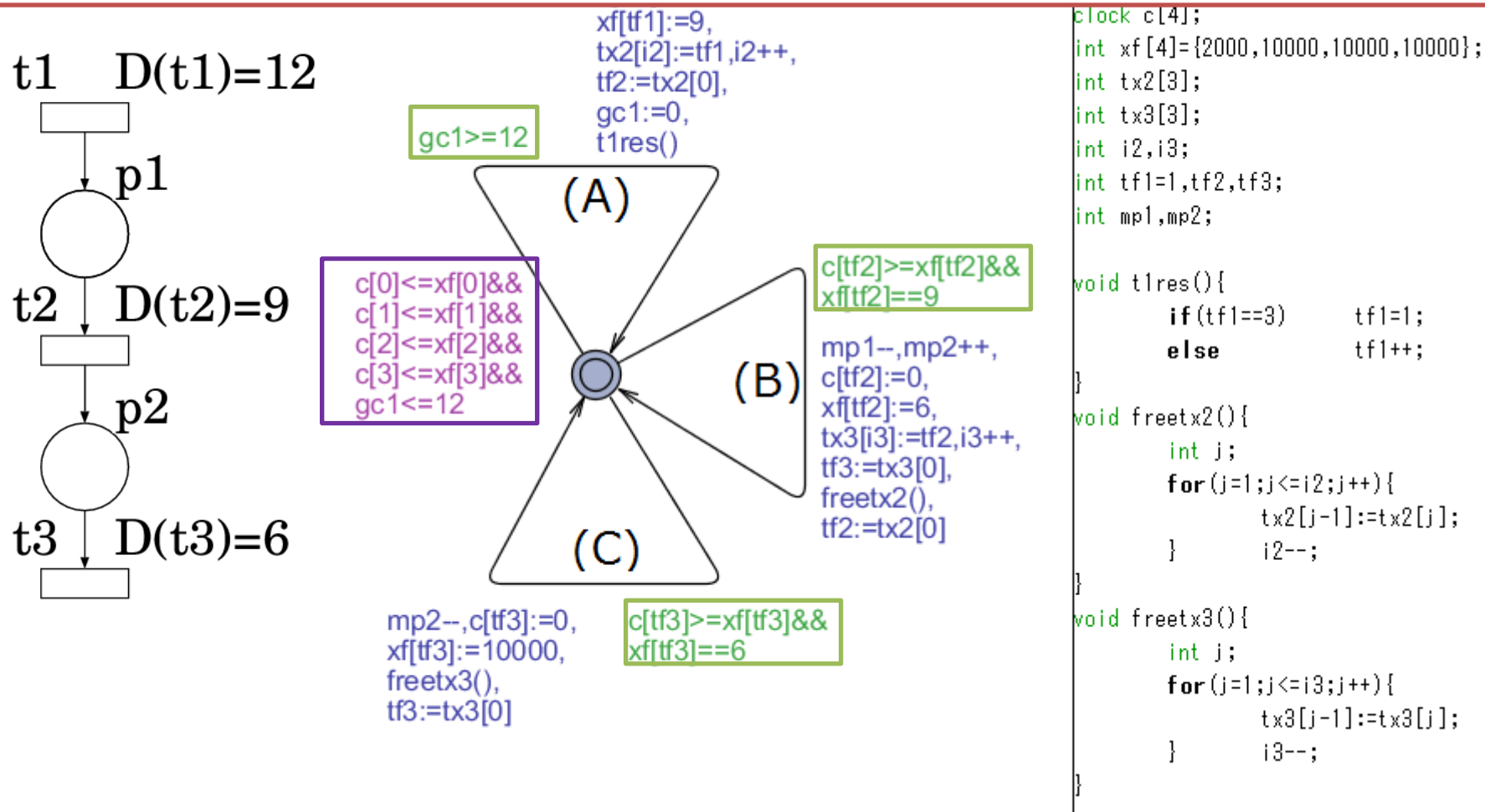
Firing delay time is implemented by using a location invariant and a guard.

3. 3 Single automaton model

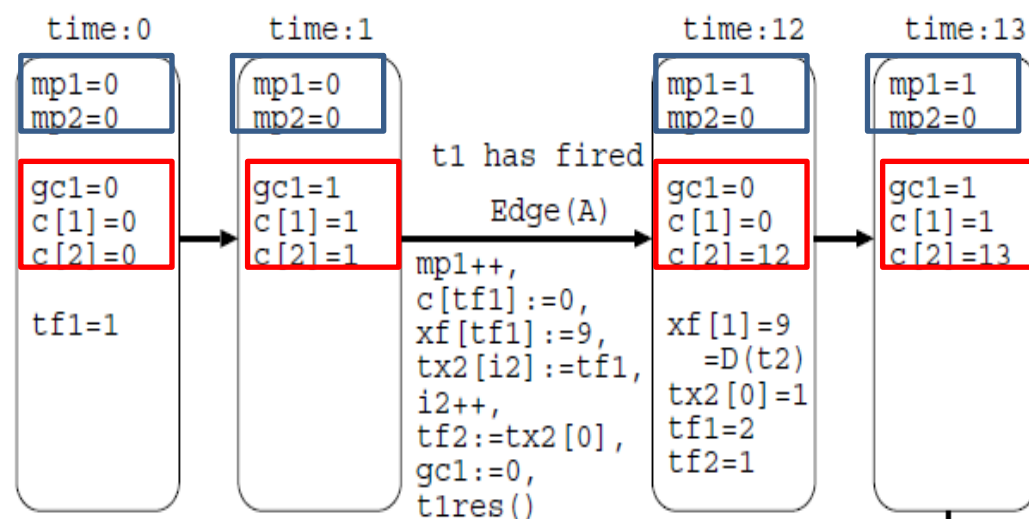
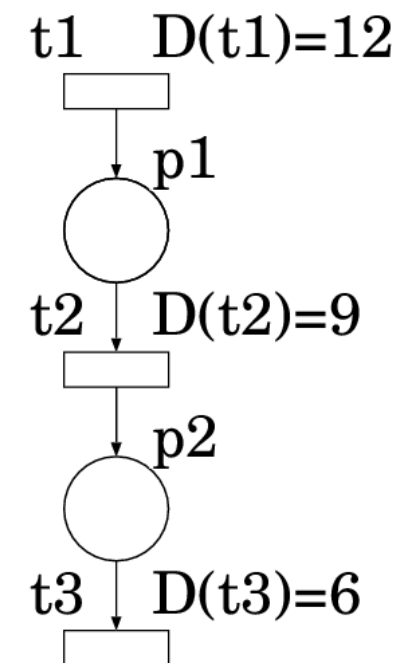


3. 3 Single automaton model

Firing delay time is implemented by using
a location invariant and a guard.



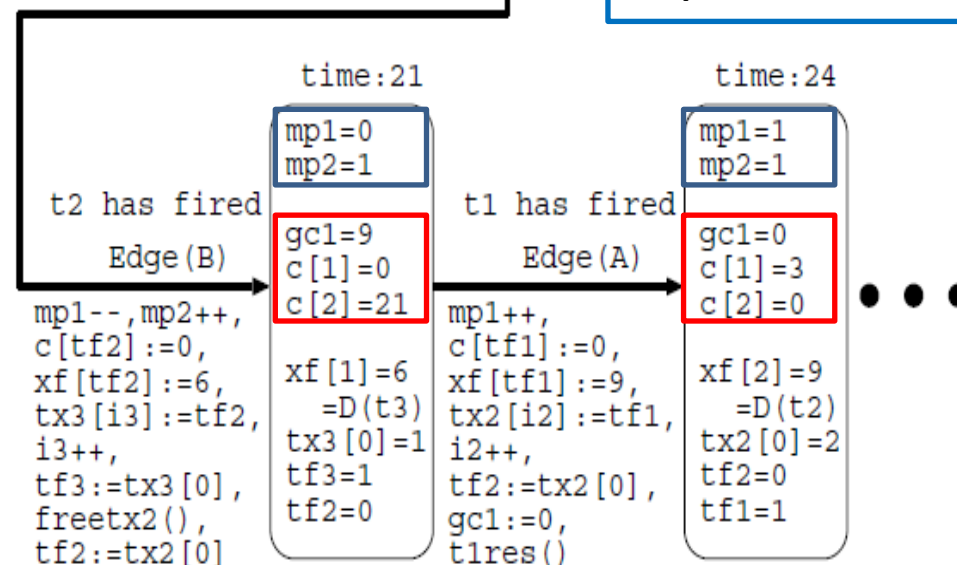
3. 3(1) State transition



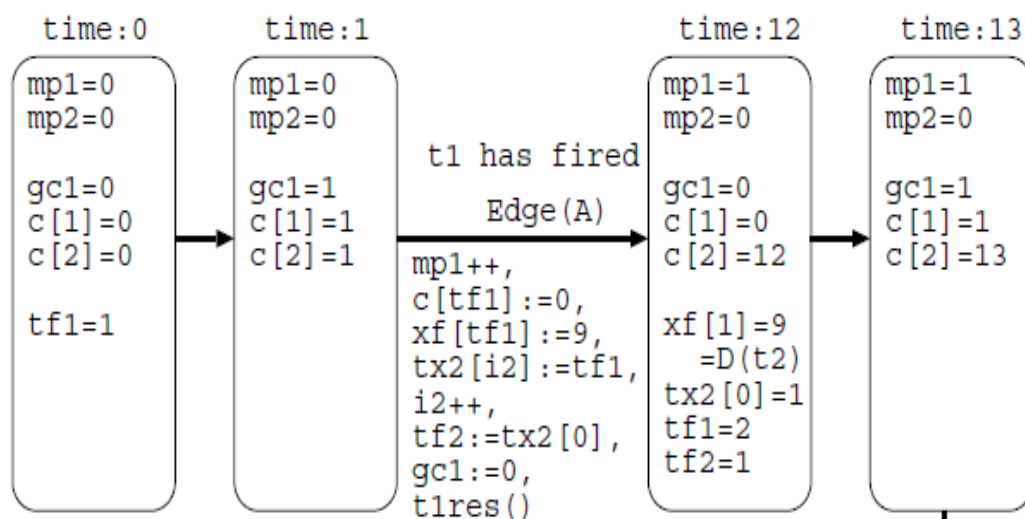
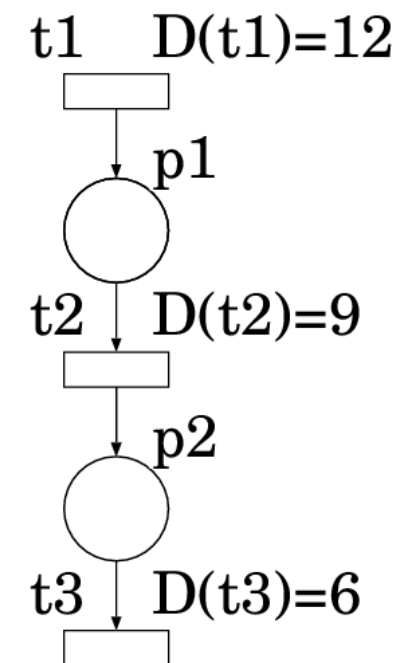
The state transition of marking is same as the state transition of mp1 and mp2

Clock $c[i]$ is for i -th signal. i is the signal ID.

Clock $gc1$ is for transition $t1$.

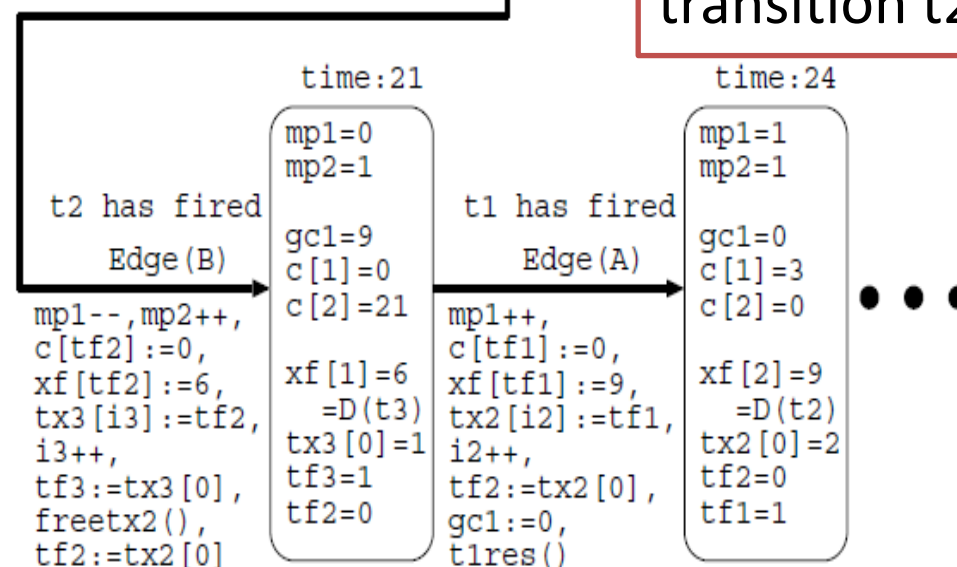


3. 3(1) State transition

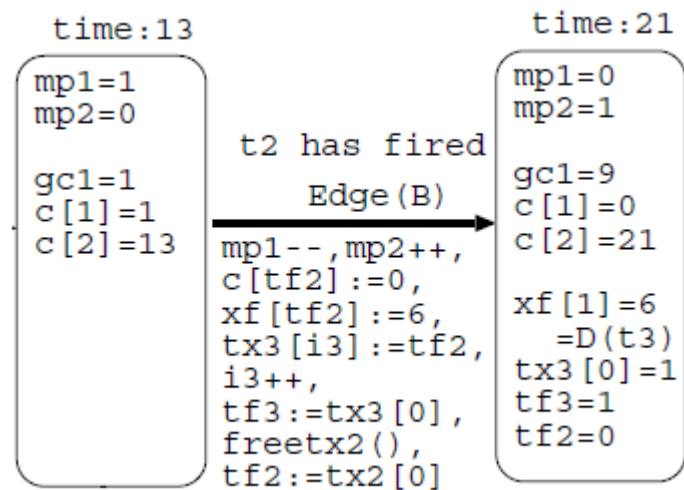


xf[1] denotes the firing delay time of signal ID 1. tx2[] stores signal IDs reserved in transition t2.

tf2 denotes the first reserved signal ID in transition t2.



3. 3(2) A firing of transition t2



In a firing of transition t2,

- $xf[tf2] := 6$

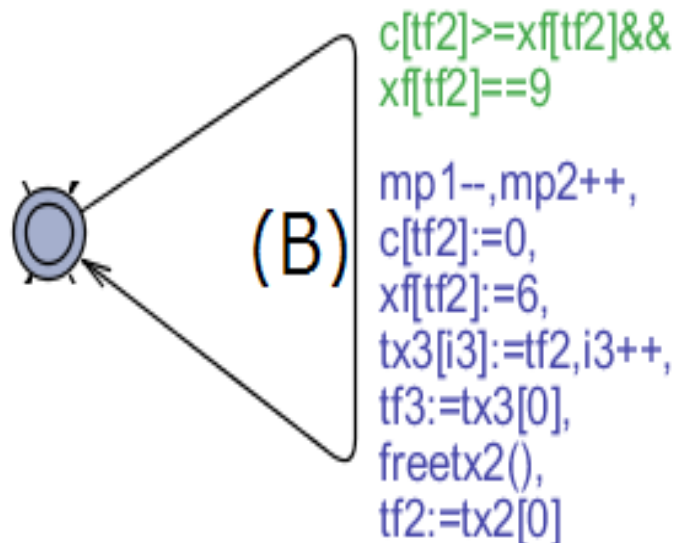
→ Setting the firing delay time of transition t3

- $tx3[i3] := tf2$

→ Reserving the signal to transition t3

- $tf3 := tx3[0]$

→ Removing the first reserved signal ID of transition t3



3. 4 Multiple automata modeling method

The algorithm to the modeling of a single path Petri net model.

<<Transformation to Multiple Automata Model>>

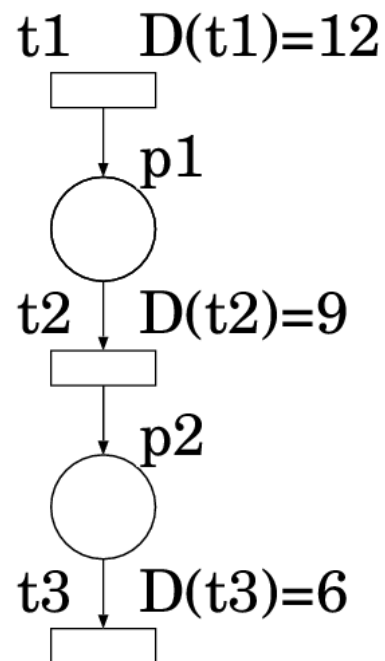
Input: Petri net model $TPNR = (P, T, \mathcal{E}, D, R)$, number n of signals

Output: Multiple automata model A_1, A_2, \dots, A_n

Foreach $i = 1$ to n , make A_i according to the following:

1. $L \leftarrow P \cup T$
2. $C \leftarrow \{\text{gc1}, ci\}$
3. $E \leftarrow \{(p, \emptyset, (ci \geq D(t)), \emptyset, t) \mid (p, t) \in A\}$
 $\cup \{(t, (\text{gc1} := 0, ci := 0), (\text{gc1} \geq D(t)), \{\text{gc1}, ci\}, p) \mid |\bullet t| = 0, (t, p) \in A\}$
 $\cup \{(t, (ci := 0), \emptyset, \{ci\}, p) \mid |t^\bullet| > 0, (t, p) \in A\}$
4. $I \leftarrow \{(t, (\text{gc1} \leq D(t_1))) \mid t \in T, |\bullet t| = 0\}$
 $\cup \{(t, (ci \leq D(t))) \mid t \in T, |t^\bullet| > 0\}$
 $\cup \{(p, (ci \leq D(t))) \mid p \in P, t \text{ is the output transition of } p\}$

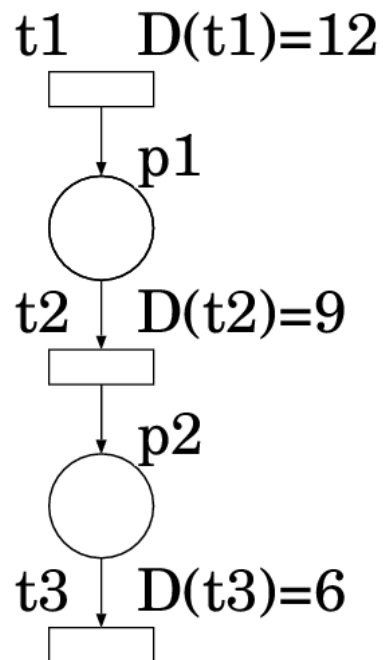
3. 4 (1) Step1 : Make locations implementing places and transitions



```
// Place global declarations here.
```

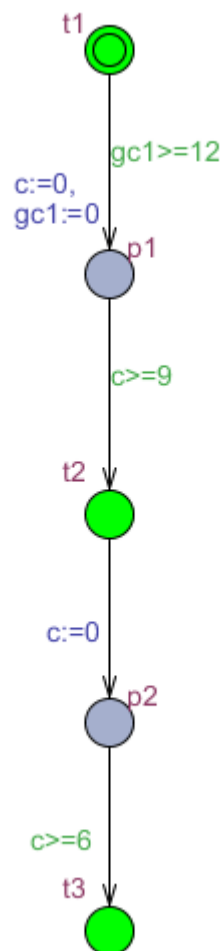
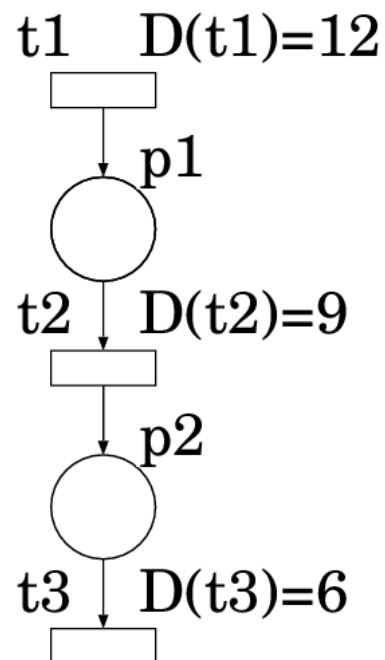
```
// Place local declarations here.
```

3. 4 (2) Step2 : Declare clocks



```
// Place global declarations here.
clock gc1;
// Place local declarations here.
clock c;
```

3. 4 (3) Step3 : Make edges between locations



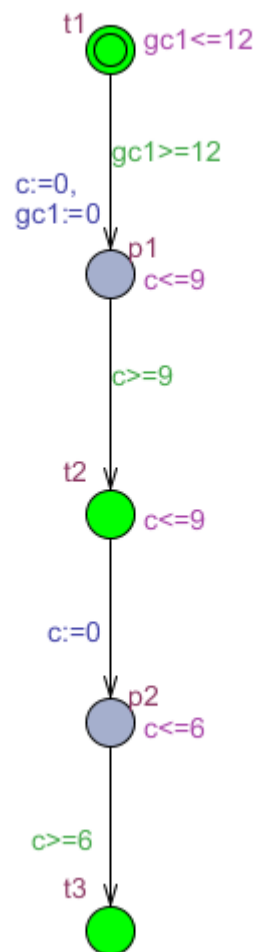
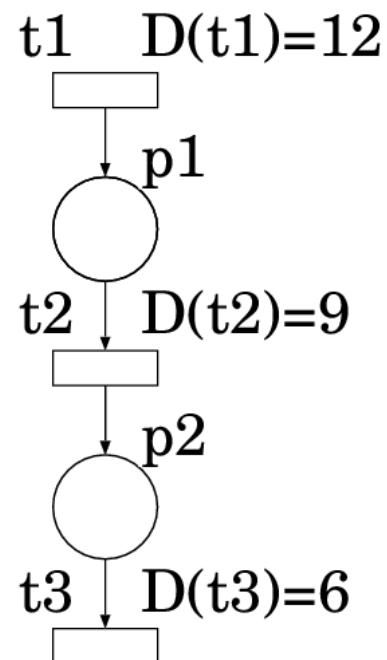
```
// Place global declarations here.
```

```
clock gc1;
```

```
// Place local declarations here.
```

```
clock c;
```


3. 4 (4) Step4 : Describe invariants



```
// Place global declarations here.
```

```
clock gc1;
```

```
// Place local declarations here.
```

```
clock c;
```

3. 5 Single automaton modeling method

The algorithm to the modeling of a single path Petri net model.

<<Transformation to Single Automaton Model>>

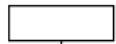
Input: Petri net model $TPNR = (P, T, \mathcal{E}, D, R)$, number n of signals

Output: Single automaton model A , variables $mp1, mp2, \dots, mp|P|, tf1, tf2, \dots, tf|T|, xf[], tx1[], tx2[], \dots, tx|T|[]$.

1. $L \leftarrow \{l_0\}$
2. $C \leftarrow \{gc1, c[1], c[2], \dots, c[k]\}$
3. $E \leftarrow \{(l_0, (mp1++, c[tf1] := 0, xf[tf1] := D(t_2), tx2[i2] := tf1, i2++, tf2 := tx2[0], gc1 := 0, t1res()), (gc1 \geq D(t_1)), \{gc1, c[tf1]\}, l_0)\}$
 $\cup \{(l_0, (mp|P|--, c[tf|T|] := 0, xf[tf|T|] := 10000, freetx|T|(), tf|T| := tx|T|[0]), (c[tf|T|] \geq xf[tf|T|] \ \&\& \ xf[tf|T|] == D(t_{|T|})), \{c[tf|T|]\}, l_0)\}$
 $\cup \bigcup_{i=2}^{to|T|-1} \{(l_0, (mp(i-1)--, mpi++, c[tfi] := 0, xf[tfi] := D(t_{(i+1)}), tx(i+1)[i(i+1)] := tfi, i(i+1)++, tf(i+1) := tx(i+1)[0], freetxi(), tfi := txi[0]), (c[tfi] \geq xf[tfi] \ \&\& \ xf[tfi] == D(t_i)), \{c[tfi]\}, l_0)\}$
 $t1res()$ resets $c[]$ and $xf[]$.
 $freetxi()$ organizes reserved signal IDs of transition t_i .
4. $I \leftarrow \{(l_0, (c[0] \leq xf[0] \ \&\& \ c[1] \leq xf[1] \ \&\& \ \dots \ \&\& \ c[k] \leq xf[k] \ \&\& \ gc1 \leq D(t_1)))\}$

3. 5(1) Step1 : Make a single location

t1 D(t1)=12



p1



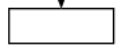
t2 D(t2)=9



p2



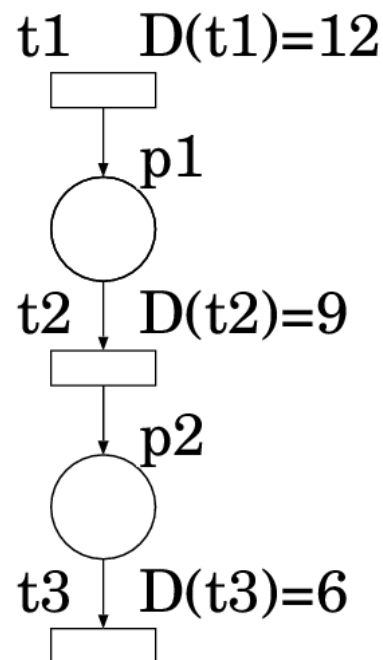
t3 D(t3)=6



```
// Place global declarations here.
```

```
// Place local declarations here.
```

3. 5(2) Step2 : Declare clocks and variables



```

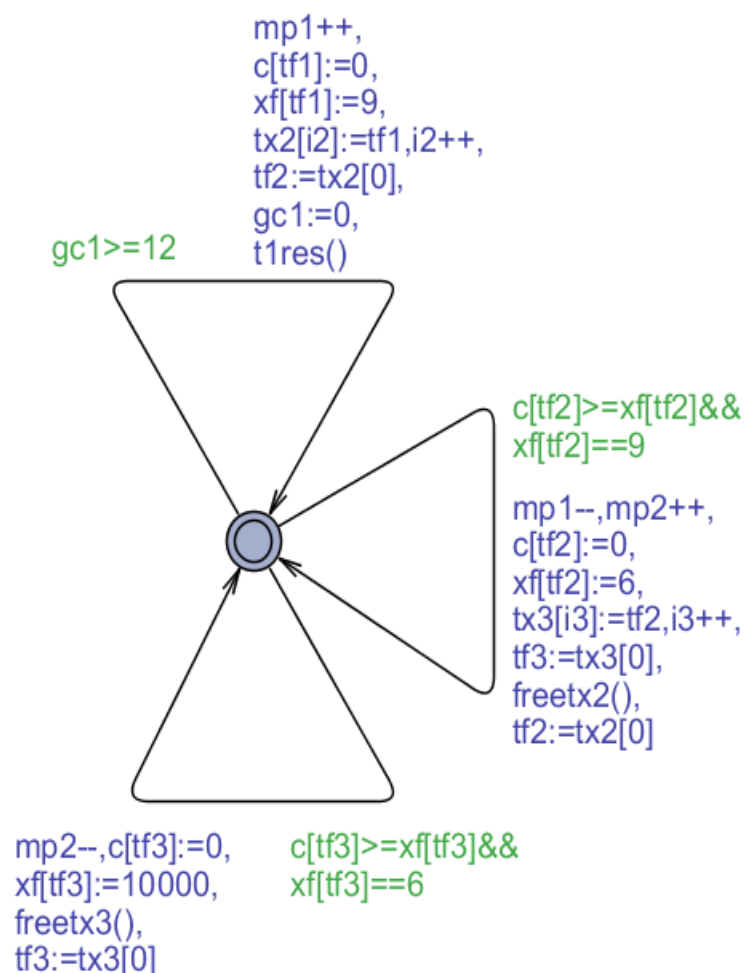
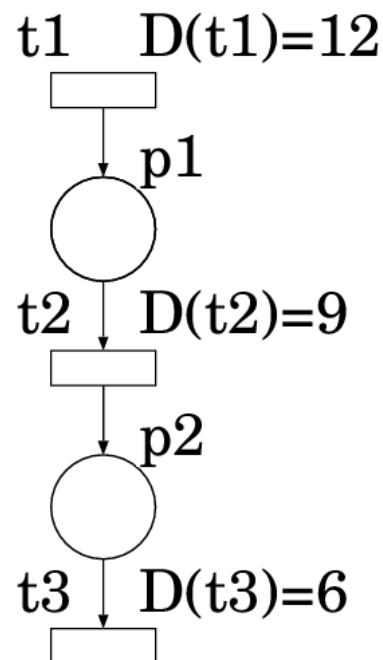
// Place global declarations here.
clock gc1;
clock c[4];
int xf[4]={2000,10000,10000,10000};
int tx2[3];
int tx3[3];
int i2,i3;
int tf1=1,tf2,tf3;
int mp1,mp2;

void tlres(){
    if(tf1==3)    tf1=1;
    else          tf1++;
}

void freetx2(){
    int j;
    for(j=1;j<=i2;j++){
        tx2[j-1]:=tx2[j];
    }
    i2--;
}

void freetx3(){
    int j;
    for(j=1;j<=i3;j++){
        tx3[j-1]:=tx3[j];
    }
    i3--;
}
  
```

3. 5(3) Step3 : Make edges of self loop to the location



```

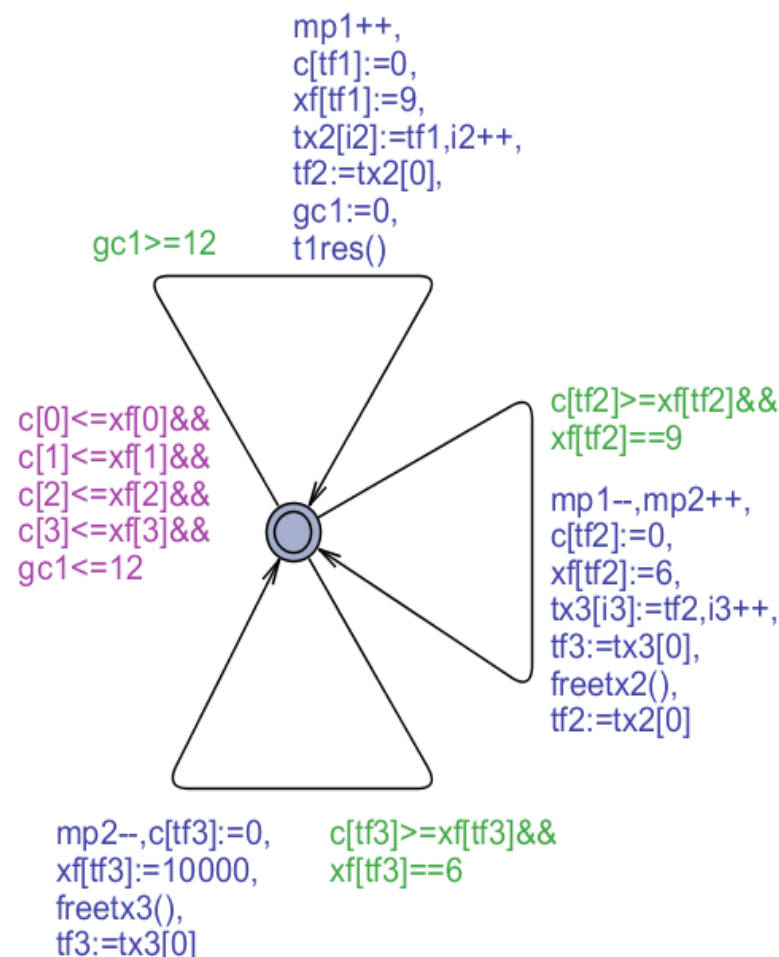
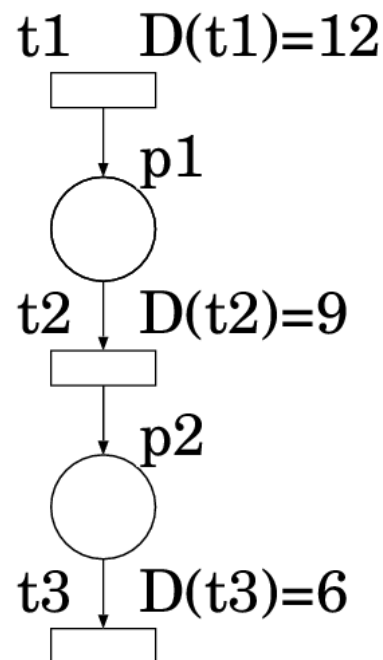
// Place global declarations here.
clock gc1;
clock c[4];
int xf[4]={2000,10000,10000,10000};
int tx2[3];
int tx3[3];
int i2,i3;
int tf1=1,tf2,tf3;
int mp1,mp2;

void t1res(){
    if(tf1==3)    tf1=1;
    else        tf1++;
}

void freetx2(){
    int j;
    for(j=1;j<=i2;j++){
        tx2[j-1]:=tx2[j];
    }
    i2--;
}

void freetx3(){
    int j;
    for(j=1;j<=i3;j++){
        tx3[j-1]:=tx3[j];
    }
    i3--;
}
  
```

3. 5(4) Step4 : Describe an invariant to the location



```

// Place global declarations here.
clock gc1;
clock c[4];
int xf[4]={2000,10000,10000,10000};
int tx2[3];
int tx3[3];
int i2,i3;
int tf1=1,tf2,tf3;
int mp1,mp2;

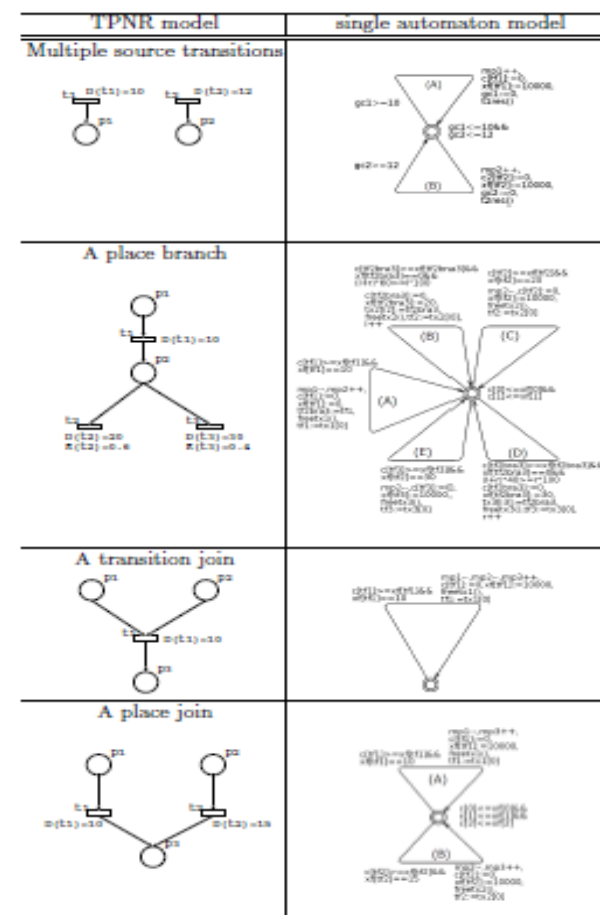
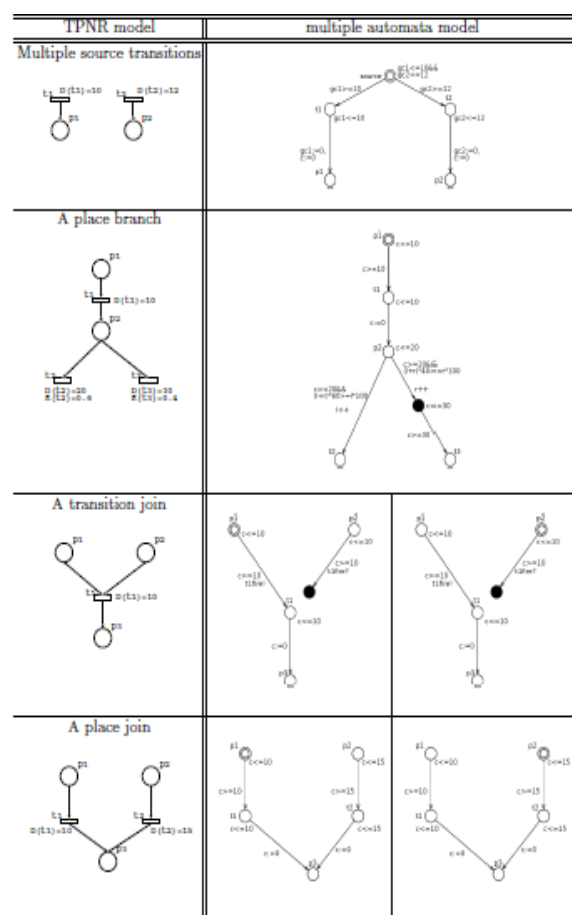
void t1res(){
    if(tf1==3)    tf1=1;
    else        tf1++;
}

void freetx2(){
    int j;
    for(j=1;j<=i2;j++){
        tx2[j-1]:=tx2[j];
    }
    i2--;
}

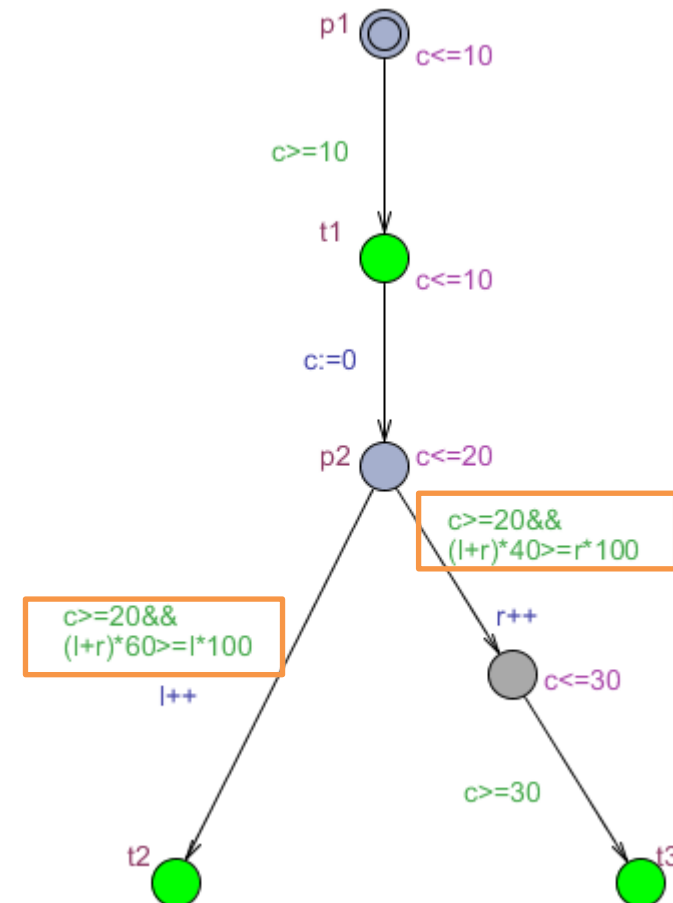
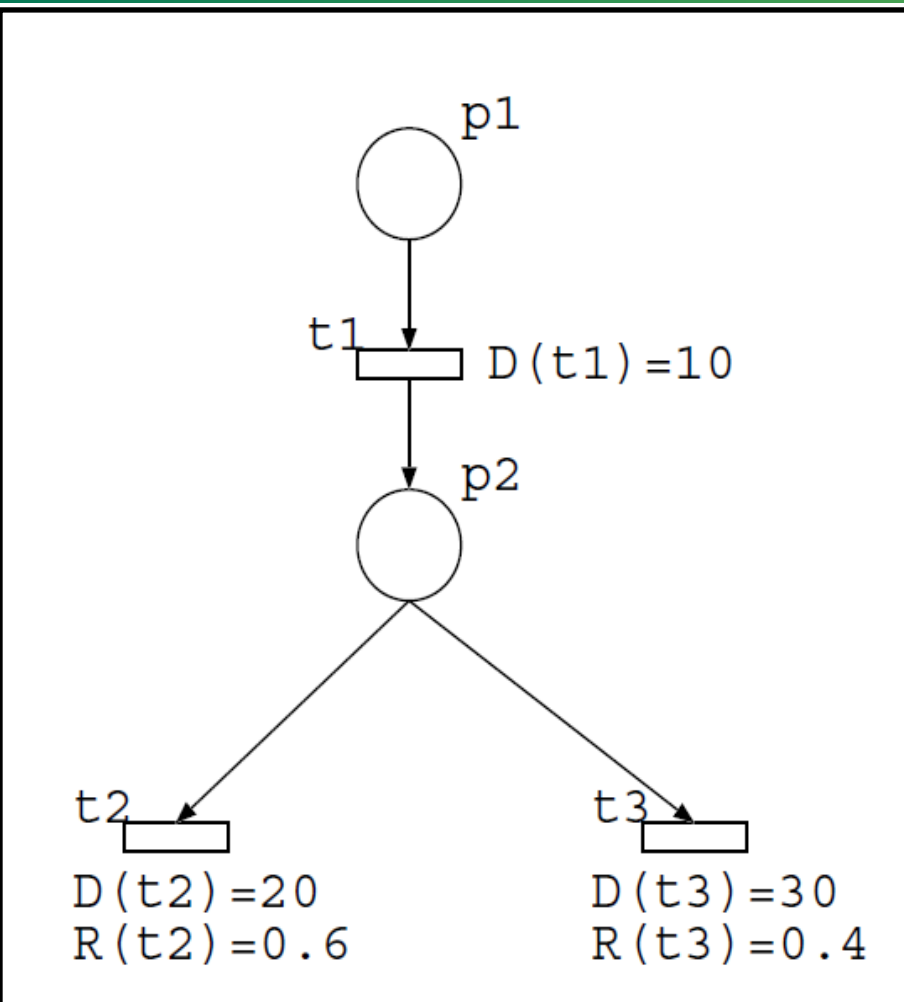
void freetx3(){
    int j;
    for(j=1;j<=i3;j++){
        tx3[j-1]:=tx3[j];
    }
    i3--;
}
  
```

3. 6 Pattern lists

We made the pattern lists to ease the transformation.

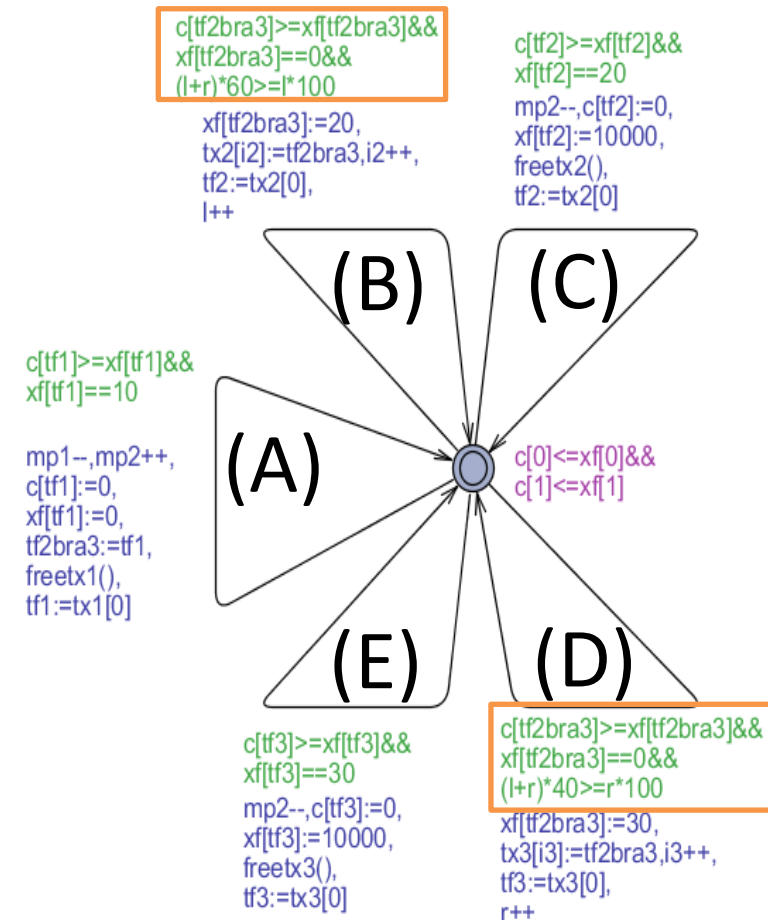
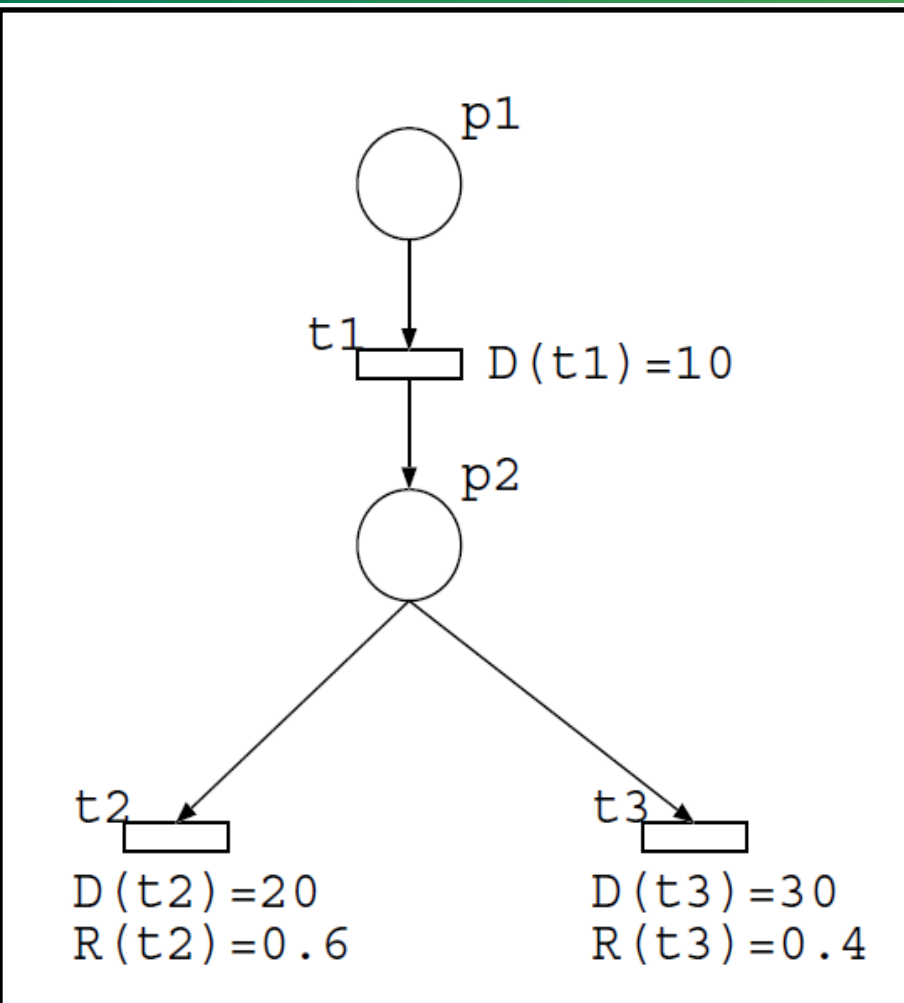


3. 6(1) A place branch Multiple automata model



Limiting the firing count by a guard.

3. 6(2) A place branch Single automaton model



Limiting the firing count by a guard.

4. Evaluation

We compare the two modeling methods in terms of the following:

- Model size
- Model checking

Then we discuss two modeling methods.

4. 1 Model checking

The correctness of the Petri net model of signaling pathways must be examined.

We can check the correctness by model checking.

- Reachability : $E \leftrightarrow M(p1) > 0 \ \&\& \ c == 30$

There exist a path where a signal is on p1 when clock c is 30.

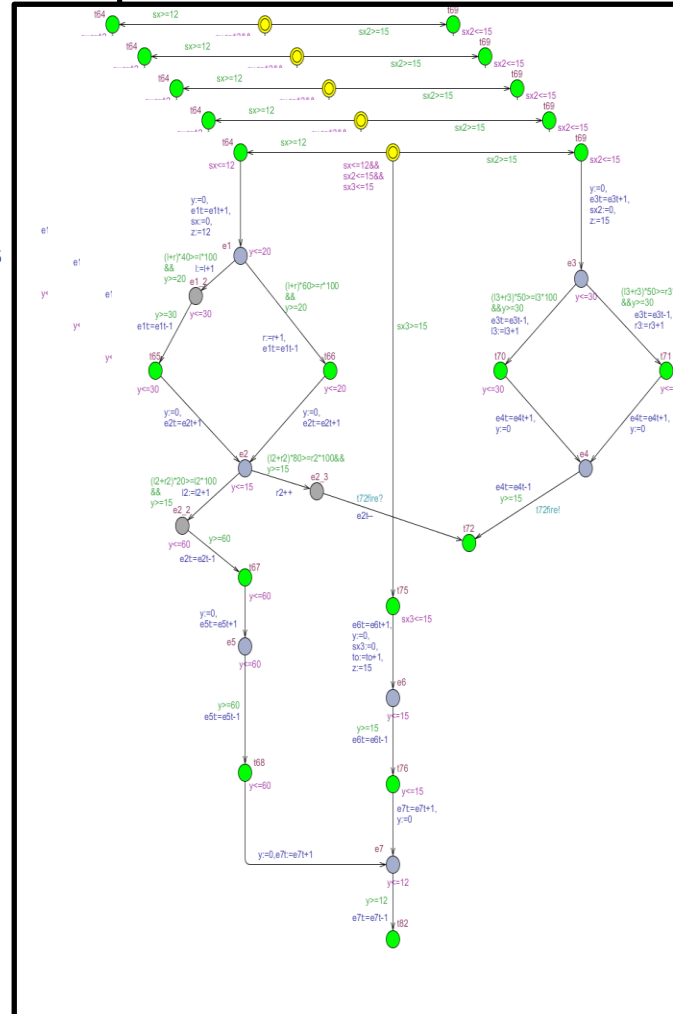
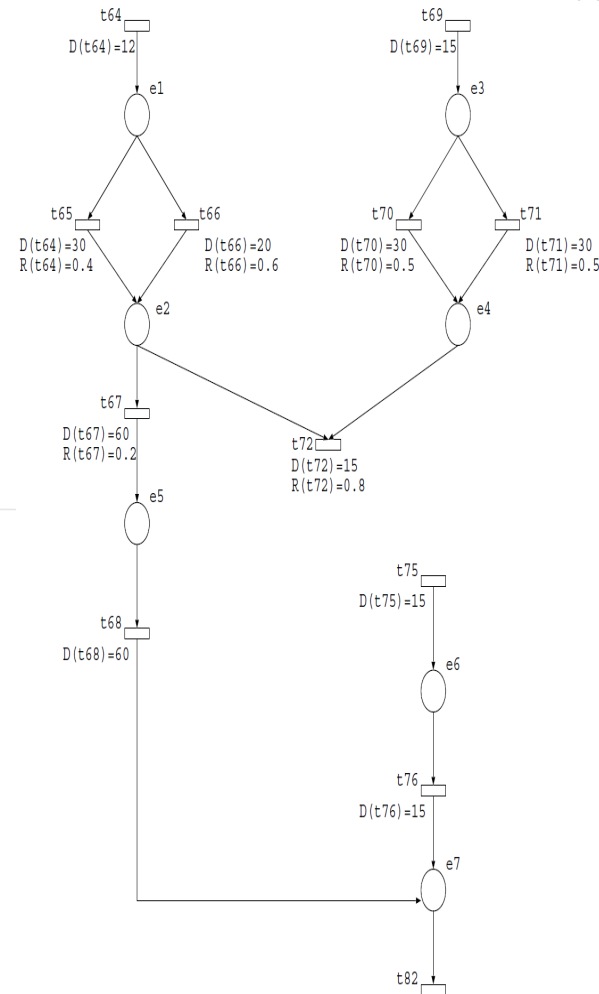
- No retention : $A[] \ M(p1) \leq 5$

The number $M(p1)$ of signals for place p1 is always 5 or less.

4. 2 Application example1: IL-1 signaling pathway $|P|=7$, $|T|=12$

Multiple automata model

Single automaton model

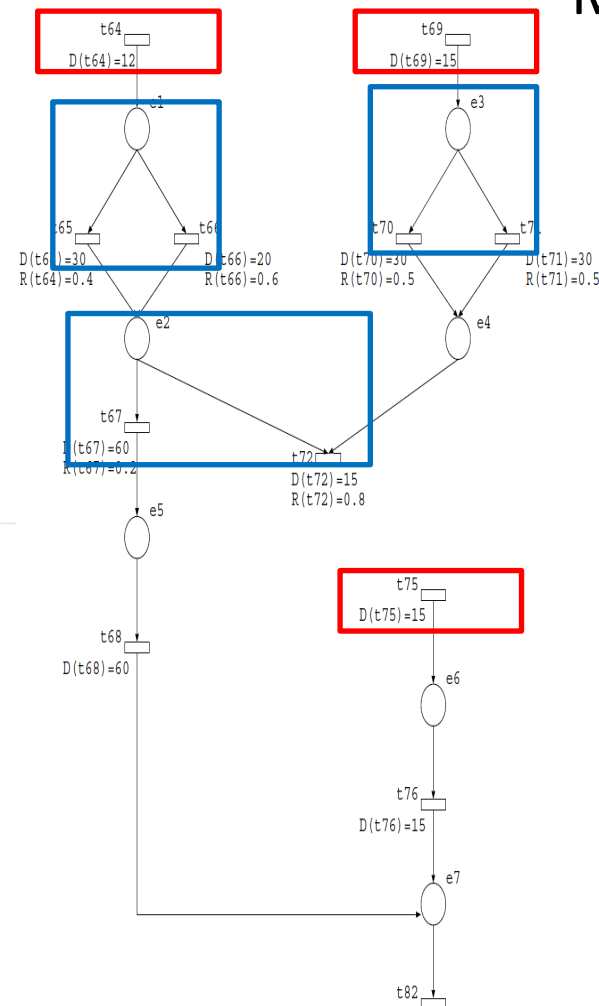


4. 2(1) Using pattern lists.

Multiple source transitions. Place branches.

Multiple automata model

Single automaton model

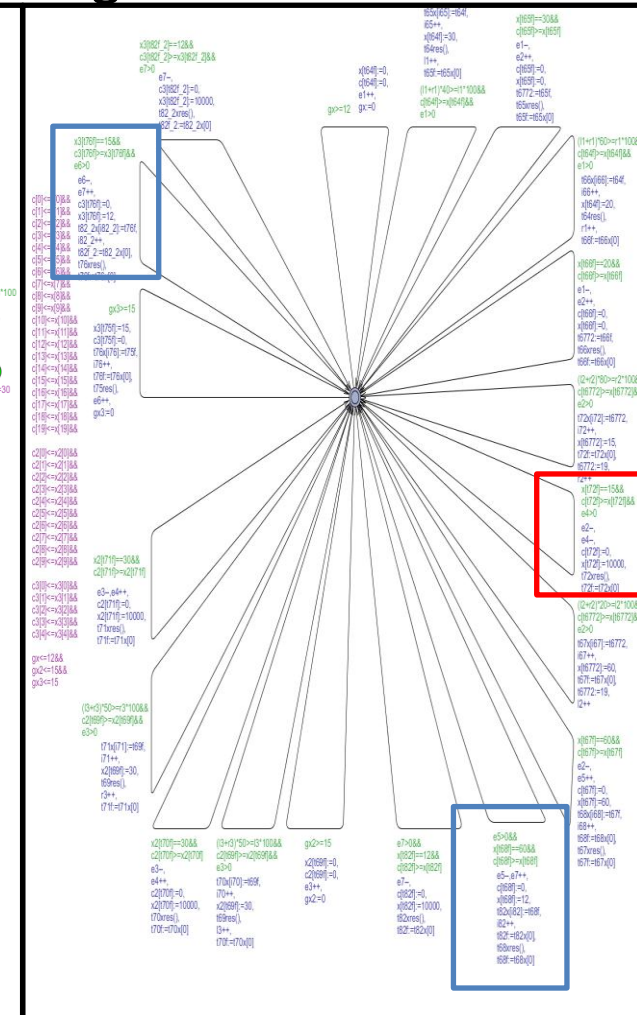
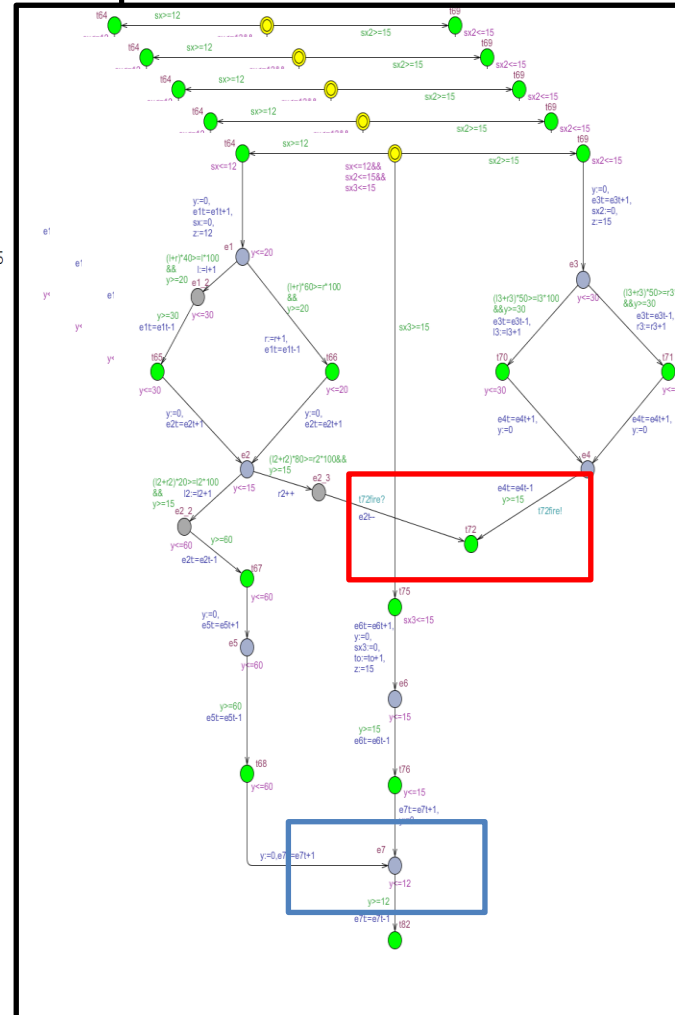
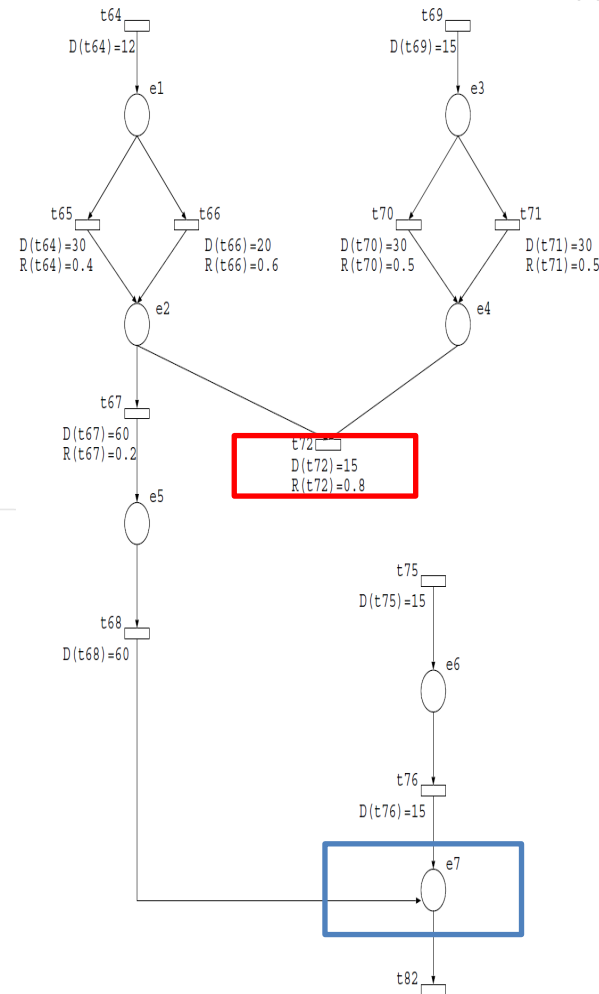


4. 2(1) Using pattern lists

Transition joins. Place joins.

Multiple automata model

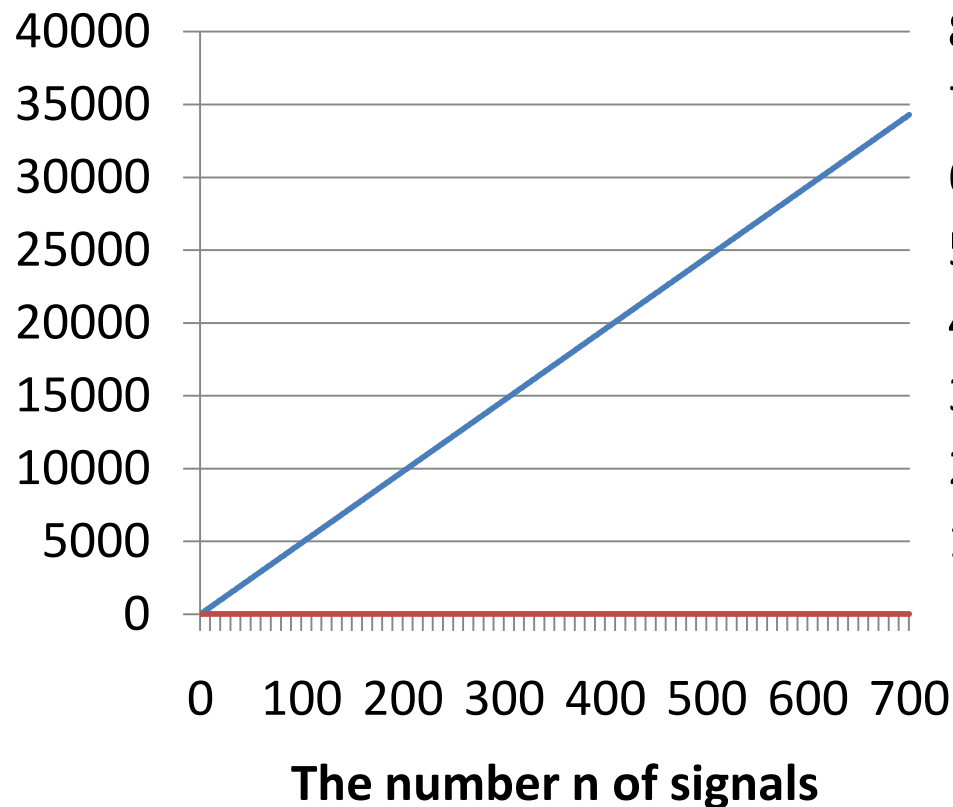
Single automaton model



4. 2(2) Comparison of model size

The number of locations and edges

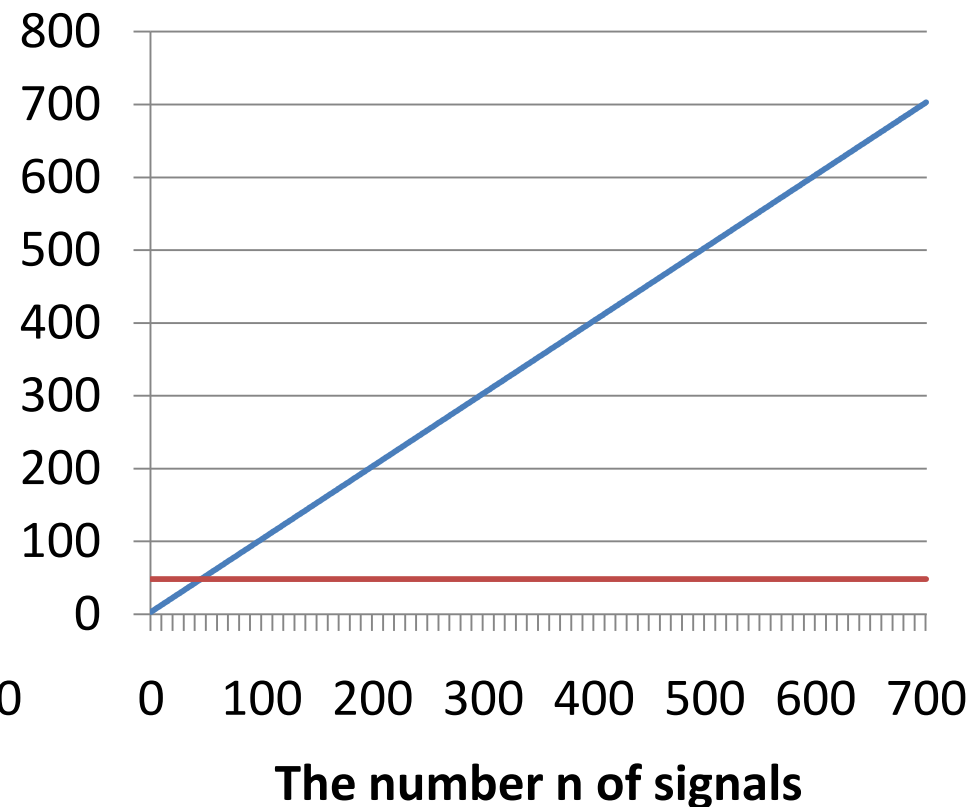
— Multiple automata model
— Single automaton model



Variables : 6

The number of clocks

— Multiple automata model
— Single automaton model



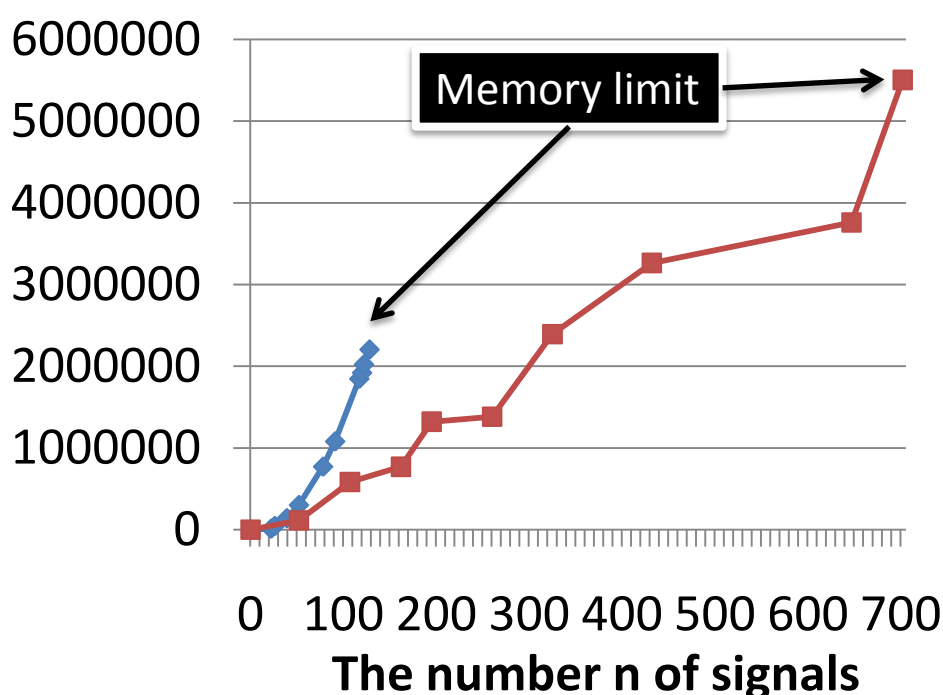
Variables : 53

4. 2(3) Comparison on model checking

We analyzed the retention property on the PC with CPU Xeon 2.13GHz and memory 3.2Gbyte.

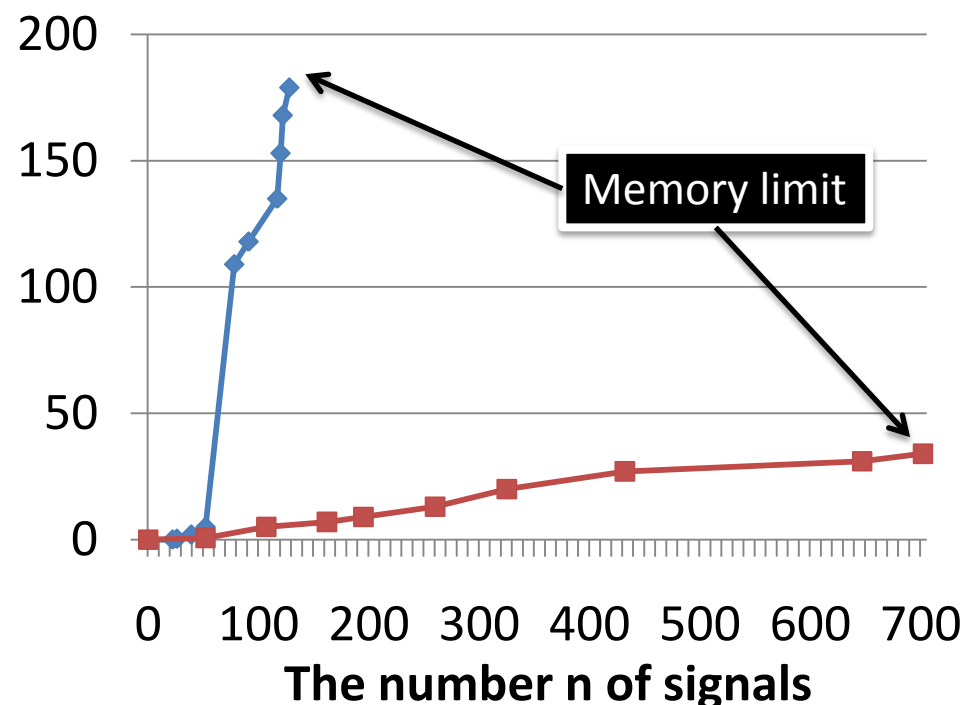
The number of states explored

- Multiple automata model
- Single automaton model



Checking time (min)

- Multiple automata model
- Single automaton model



4. 3 Demonstration

4. 4 (1) Discussion on modeling

The two methods have the same expressive power.

- The size of the multiple automata model is larger than that of the single automaton model.
- The number of variables of the single automaton model is larger than that of the multiple automata model.

4. 4 (2) Discussion on model checking

- The single automaton model can analyze more signals than the multiple automata model.
- The single automaton model can check with half of the number of states explored, checking time than the multiple automata model.

Signaling pathways with multiple signals should be represented as not automata but variables.

5. Conclusion

- We proposed two modeling methods for signaling pathways with multiple signals.
- We applied these methods to an example.
- The model size to be analyzed can be increased by devising of modeling method.

Future work

- To develop a method treating transition branches.
- To prove whether our method can be applied to time Petri net model.