

Brandenburg Technical  
University at Cottbus,  
Computer Science Institute

# CONCURRENCY PATTERNS - A PETRI NET PERSPECTIVE

-- WORK IN PROGRESS --

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## HIGHLY COMPETITIVE COMPETITION

- my new car !

MSR  
ASR  
**ABSEBV**  
ESP USC

- my new software toolkit ?

BOOP ASPECT  
CORE TL ADT OOP VDM++  
SADT HOL JSD LOTOS  
MASCOT VDM  
RBD DFD CCS CSP  
FTA SA OBJZ  
NVP CTL/LTL RBS  
MTBF MTF MTR

- > IEC 61508  
Functional safety of  
electrical/electronic/programmable electronic  
safety-related systems

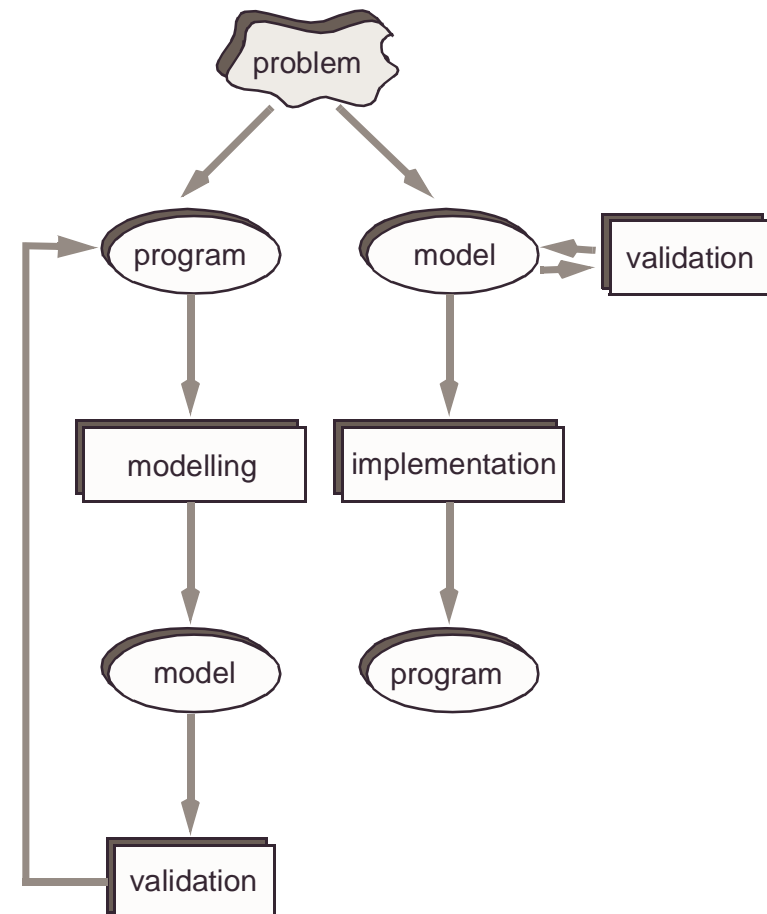
## FAULT PREVENTION

- ❑ Gamma, E. et al.:  
**Design Patterns**: Elements of Reusable Object-Oriented Software; Addison Wesley 1994.
- ❑ Fowler, M.:  
**Analysis Patterns**, Reusable Object Models; Addison-Wesley 1997.
- ❑ Grand, M.:  
**Patterns in Java**, Vol. 1, A Catalog of Reusable Design Patterns Illustrated with UML; Wiley 1998.
- ❑ ...



- ❑ Rising, L. (ed):  
**Design Patterns** in **Communication Software**; Cambridge Univ. Press 2001.
- ❑ Pont, M. J.:  
**Patterns** for **Time-Triggered Embedded Systems**; Addison-Wesley 2001.

## SOFTWARE ENGINEERING & MODELS, TWO APPROACHES



## CASE STUDIES:

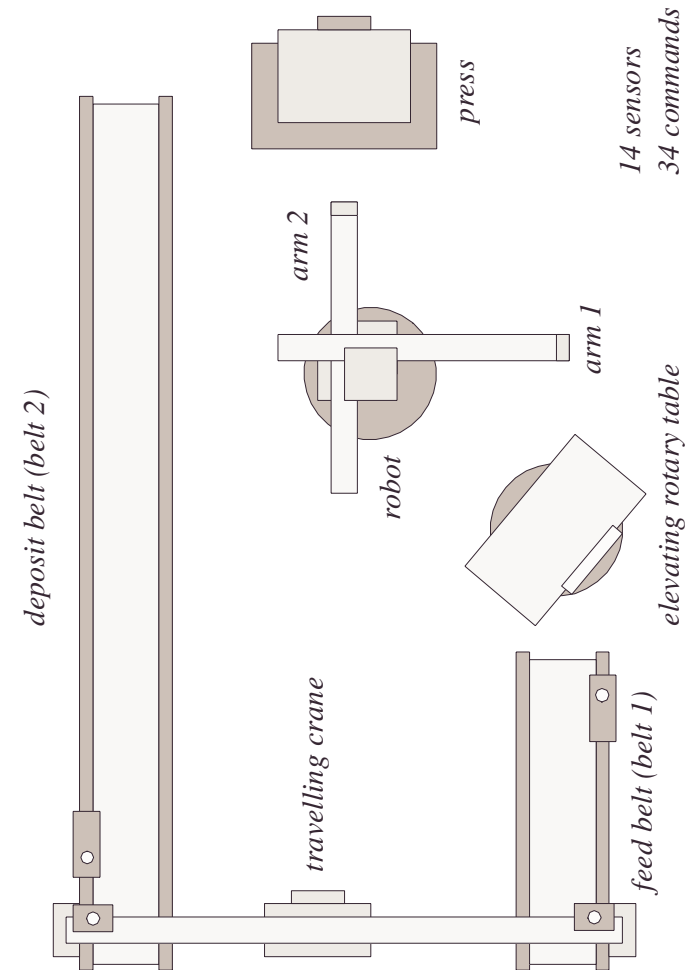
### ACADEMIC:

- low-level mutex algorithms
- Dijkstra's philosophers
- Milner's schedulers
- solitaire
- ...

### MORE REALISTIC

- production cell, Karlsruhe
- production cell, Cottbus
- concurrent pushers
- 2-hand switch
- plc press controller
- ...

## PRODUCTION CELL:



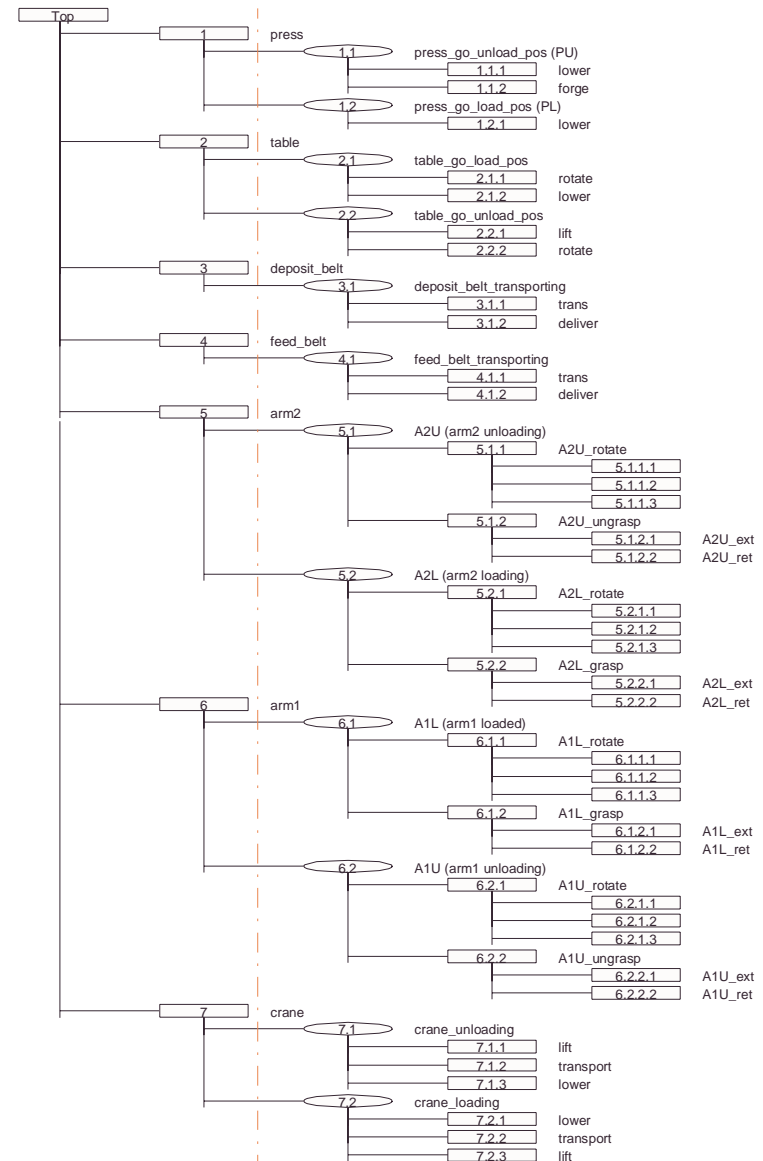
## INFORMAL SAFETY REQUIREMENTS ( $\Sigma$ 21):

- ❑ The press must not be moved downward, if sensor 1 is true, and t must not be moved upward, if sensor 3 is true.  
-> *Restrictions of machine mobility.*
- ❑ The press may only be closed, when no robot arm is positioned inside it.  
-> *Avoidance of machine collisions.*
- ❑ The feed belt may only convey a blank through its light barrier, if the table is in loading position.  
-> *Blanks are not dropped outside safe areas.*
- ❑ Blanks may not be put into the press, if it is already loaded.  
-> *Insurance of a sufficient distance between consecutively processed blanks.*

### additional requirements related to design consistency:

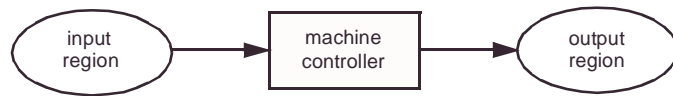
- ❑ The robot swivel is either stopped or moves in exactly one direction.
- ❑ ...

## NET HIERARCHY:

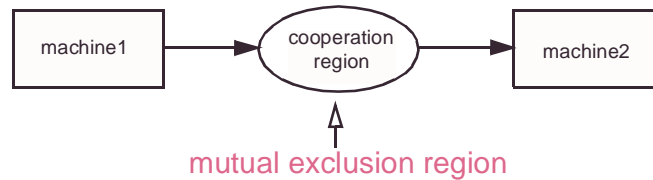


## COOPERATION MODEL, BASIC DESIGN PRINCIPLES:

- ❑ production cell = pipeline of machines
- ❑ each machine
  - takes plates from some input places;
  - processes them;
  - puts plates on some output places;

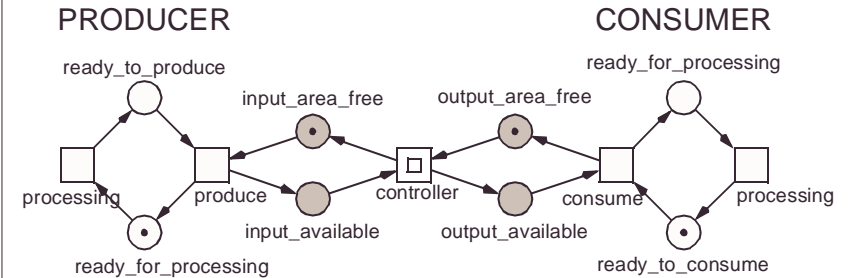


- ❑ cooperation region between two consecutive machines

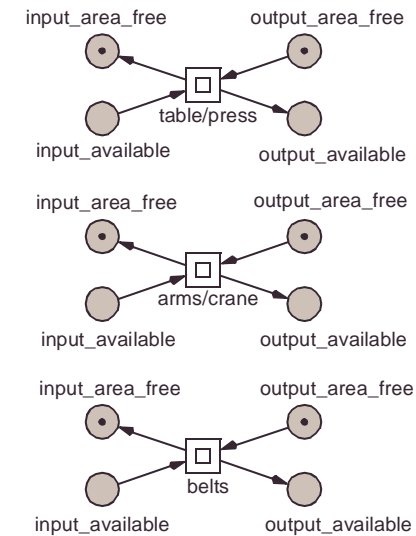


- ❑ mutual exclusive shared resources
  - robot swivel  
(to rotate both arms)
  - physical regions  
(intersection of trajectories  
of different machines)

## BOUNDED PRODUCER CONSUMER PATTERN:



### THREE TYPES OF COOPERATION PATTERN



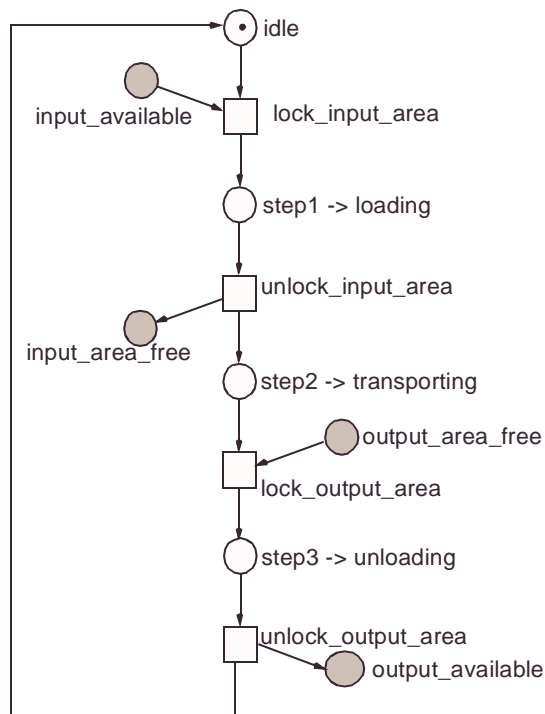
## (A) INDEPENDENT INPUT/OUTPUT

- arms/crane:  
step-wise synchronization with only one of the adjacent controllers,

- pattern property, e.g.

$$G_A(\text{step1} \rightarrow \neg(\text{input\_available} \vee \text{input\_area\_free}))$$

- 



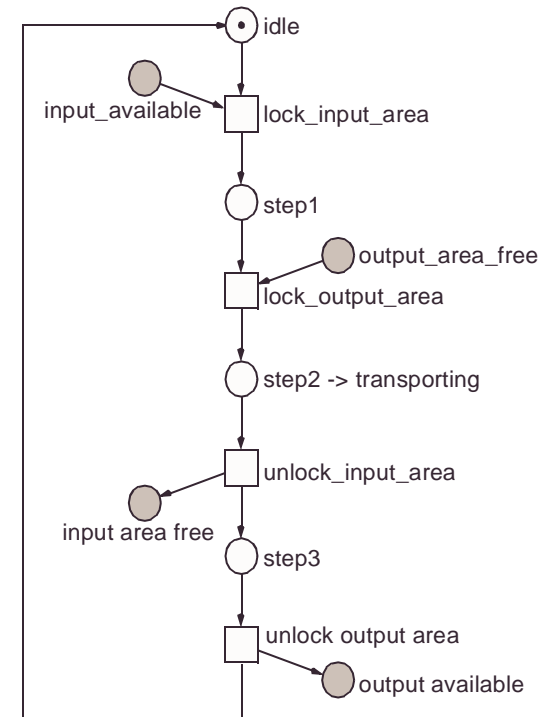
## (B) DEPENDENT INPUT/OUTPUT

- belts:  
simultaneous control of input and output region necessary,

- pattern property

$$G_A(\text{step2} \rightarrow \neg(\text{input\_available} \vee \text{input\_area\_free} \vee \text{output\_area\_free} \vee \text{output\_available}))$$

- 



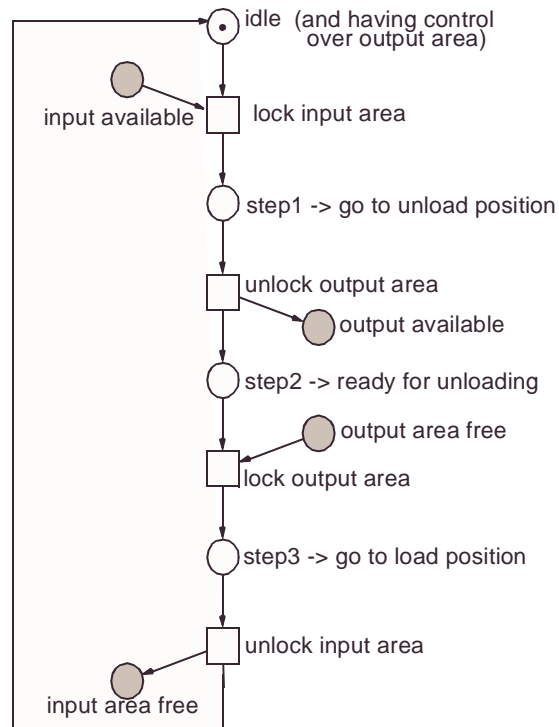
## (C) MUTUALLY EXCLUSIVE INPUT/OUTPUT

- ❑ table/press:  
the controller must always hold a lock on one of its cooperation regions;

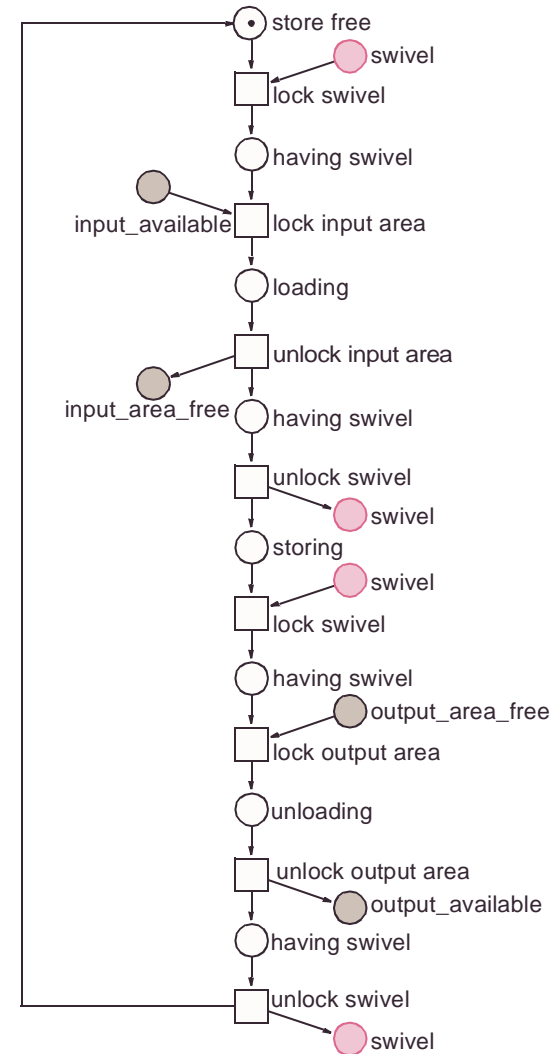
- ❑ pattern property

$$G_A(\neg(\text{input\_available} \vee \text{input\_area\_free}) \vee \neg(\text{output\_available} \vee \text{output\_area\_free}))$$

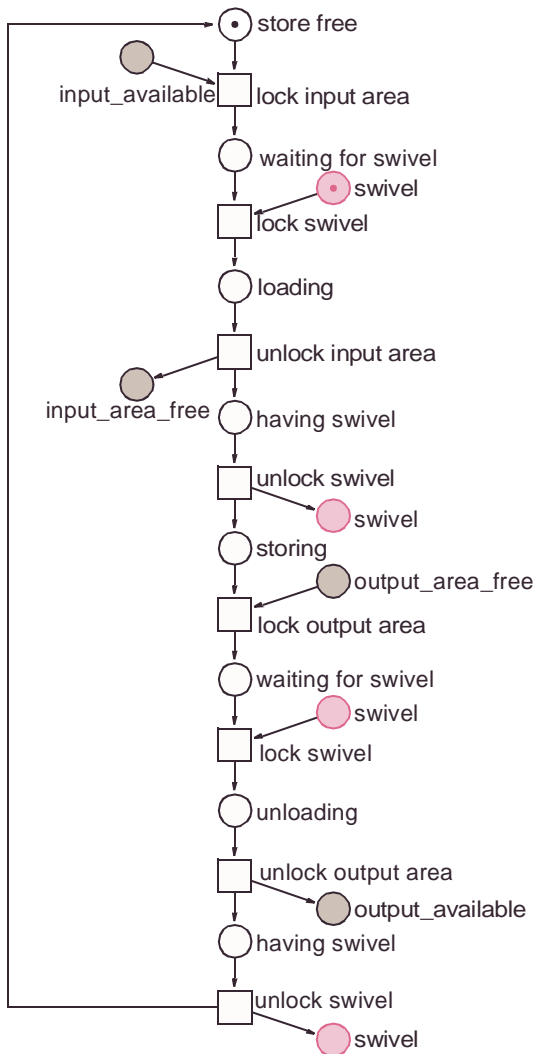
- ❑



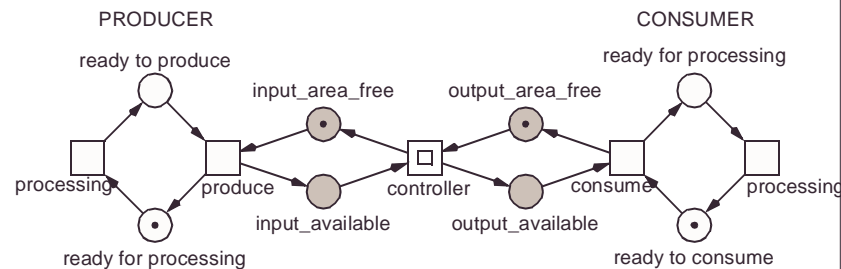
## ARM VERSION2:



### ARM VERSION3



### CONTROLLER ANALYSIS:



### ARMS

ORD	HOM	NBM	PUR	CSV	SCF	CON	SC	Ft0	tF0	Fp0	pF0	MG	SM	FC	EFC	ES
Y	Y	Y	Y	N	N	Y	Y	N	N	N	N	N	N	N	N	Y
DTP	SMC	SMD	SMA	CPI	CTI	B	SB	REV	DSt	BSt	DTr	DCF	L	LV	L&S	
Y	Y	Y	N	Y	Y	Y	Y	Y	N	N	N	Y	Y	Y	Y	

### ELSE

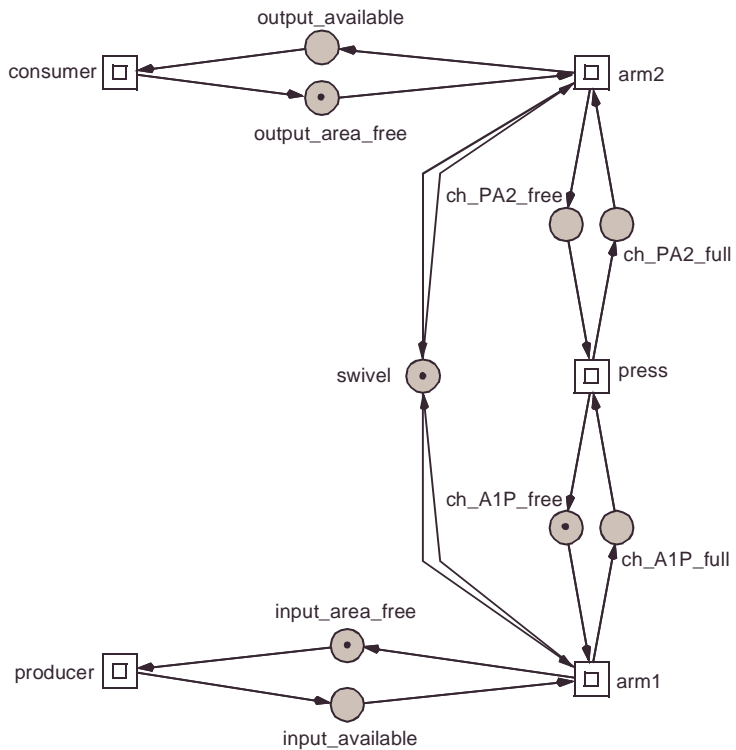
ORD	HOM	NBM	PUR	CSV	SCF	CON	SC	Ft0	tF0	Fp0	pF0	MG	SM	FC	EFC	ES
Y	Y	Y	Y	N	Y	Y	Y	N	N	N	N	Y	N	Y	Y	Y
DTP	SMC	SMD	SMA	CPI	CTI	B	SB	REV	DSt	BSt	DTr	DCF	L	LV	L&S	
Y	Y	Y	Y	Y	Y	Y	Y	Y	N	N	N	Y	Y	Y	Y	



### STEP-WISE COMPOSITION:

E.G. SUBSYSTEM: ARM1 - PRESS - ARM2

(ARMS: VERSION2)

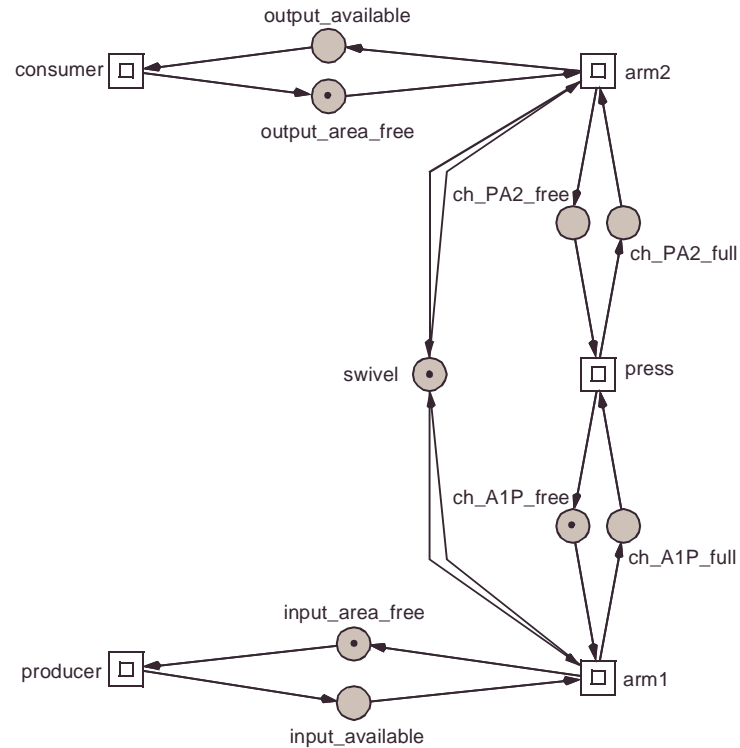


ORD	HOM	NBM	PUR	CSV	SCF	CON	SC	Ft0	tF0	Fp0	pF0	MG	SM	FC	EFC	ES
Y	Y	Y	Y	N	N	Y	Y	N	N	N	N	N	N	N	N	Y
DTP	SMC	SMD	SMA	CPI	CTI	B	SB	REV	DSt	BSt	DTr	DCF	L	LV	L&S	
Y	Y	Y	N	Y	Y	Y	Y	N	Y	N	N	?	N	N	N	

### STEP-WISE COMPOSITION:

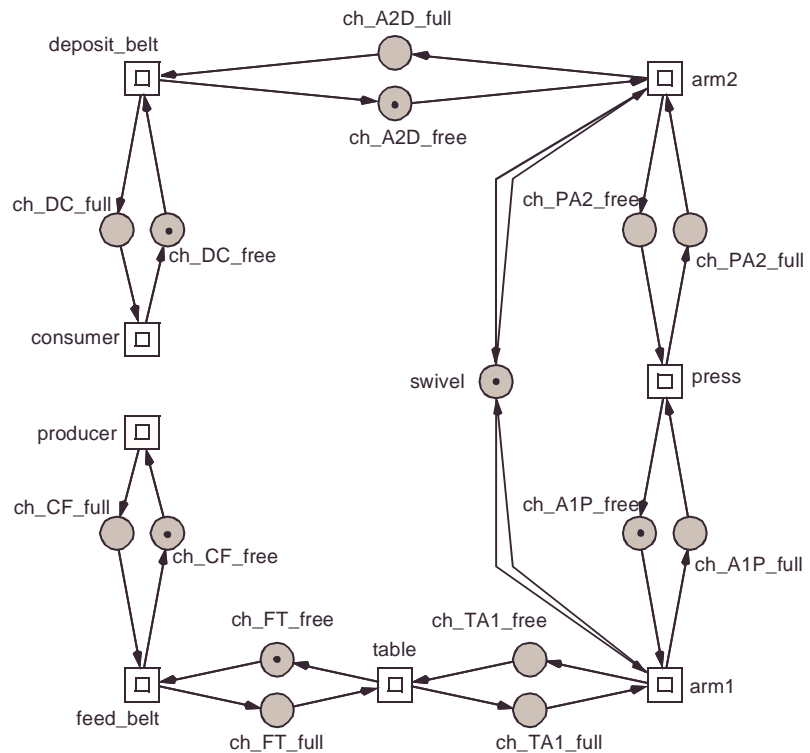
E.G. SUBSYSTEM: ARM1 - PRESS - ARM2

(ARMS: VERSION3):



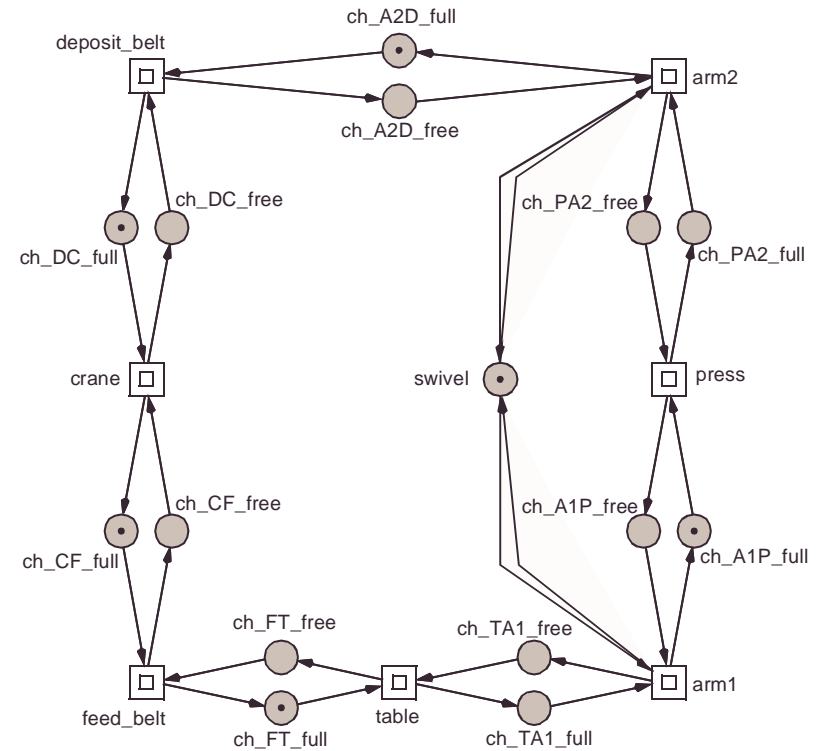
ORD	HOM	NBM	PUR	CSV	SCF	CON	SC	Ft0	tF0	Fp0	pF0	MG	SM	FC	EFC	ES
Y	Y	Y	Y	N	N	Y	Y	N	N	N	N	N	N	N	N	Y
DTP	SMC	SMD	SMA	CPI	CTI	B	SB	REV	DSt	BSt	DTr	DCF	L	LV	L&S	
Y	Y	Y	N	Y	Y	Y	Y	Y	N	N	N	N	Y	Y	Y	

### OPEN SYSTEM COARSE STRUCTURE:



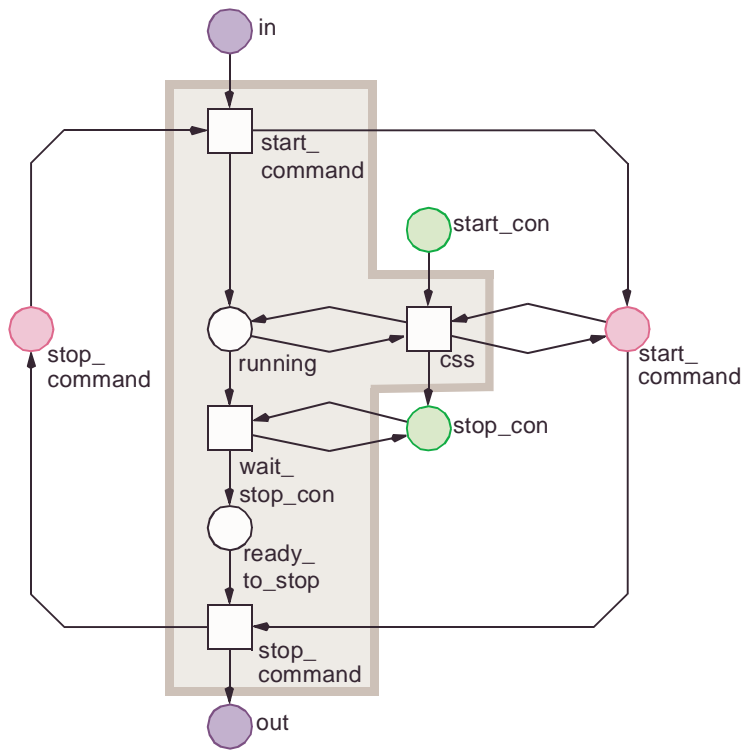
ORD	HOM	NBM	PUR	CSV	SCF	CON	SC	Ft0	tF0	Fp0	pF0	MG	SM	FC	EFC	ES
Y	Y	Y	Y	N	N	Y	Y	N	N	N	N	N	N	N	N	Y
DTP	SMC	SMD	SMA	CPI	CTI	B	SB	REV	DSt	BSt	DTr	DCF	L	LV	L&S	
Y	Y	Y	N	Y	Y	Y	Y	Y	N	N	N	N	Y	Y	Y	

### CLOSED SYSTEM COARSE STRUCTURE:



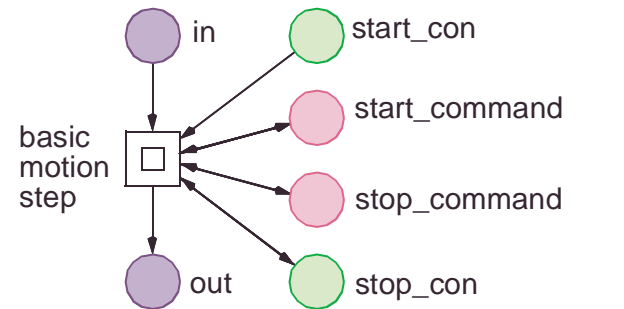
ORD	HOM	NBM	PUR	CSV	SCF	CON	SC	Ft0	tF0	Fp0	pF0	MG	SM	FC	EFC	ES
Y	Y	Y	Y	N	N	Y	Y	N	N	N	N	N	N	N	N	Y
DTP	SMC	SMD	SMA	CPI	CTI	B	SB	REV	DSt	BSt	DTr	DCF	L	LV	L&S	
Y	Y	Y	N	Y	Y	Y	Y	Y	N	N	N	N	Y	Y	Y	

### BASIC MOTION STEP + ENVIRONMENT:



- fusion nodes: css - change sensor state
- interface
  - actuator states
  - sensor states

### MACRO NET OF BASIC MOTION STEP:



formal parameters

actual parameters, e.g.:

press_forge	press_lift
press_at_middle_pos	press_at_lower_pos
press_upward	press_up
press_stop	press_stop
press_at_upper_pos	press_at_middle_pos

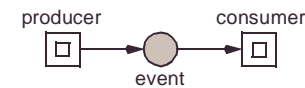
## MAIN LESSONS LEARNT

- ❑ management of medium-sized Petri nets
  - > *hierarchical structure + fusion nodes;*
- ❑ **the whole model is composed of a few patterns**
  - > *bounded producer/consumer pattern*
  - > *communication patterns for producer/consumer pipeline*
    - *independent input/output*
    - *dependent input/output*
    - *mutually exclusive input/output*
  - > *mutex pattern*
  - > *basic motion step pattern*
    - *sequence*
    - *alternative*
- ❑ new editor feature: parameter substitution
  - > *library of reusable Petri net components;*
- ❑ interleaving rule of communication and mutex synchronisation
  - > *lock a mutex resource always as late as possible*
- ❑ pattern properties
  - > *model consistency criteria*
  - > *to be generated for each instance*

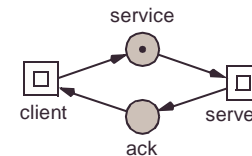
## OTHER CONCURRENCY PATTERNS

- ❑ **n mutex resource pattern**
  - > *n=2: dining philosophers*
  - > *pattern property (deadlock freedom): acyclic access structure, hierarchical resource organisation [Brinch Hansen]*

- ❑ **unbounded producer/consumer pattern**



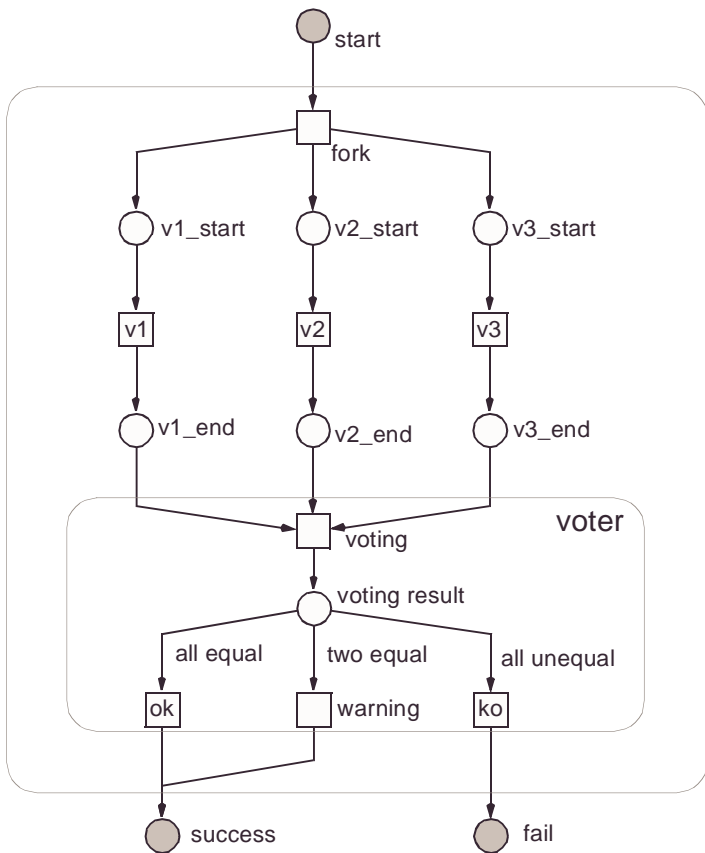
- ❑ **client/server communication pattern**



- ❑ **n layered client/server pattern**
  - > *pattern property (deadlock freedom): acyclic communication structure*
- ❑ **fault-tolerant basic structures ?**
  - > *n version programming*
  - > *recovery block scheme*

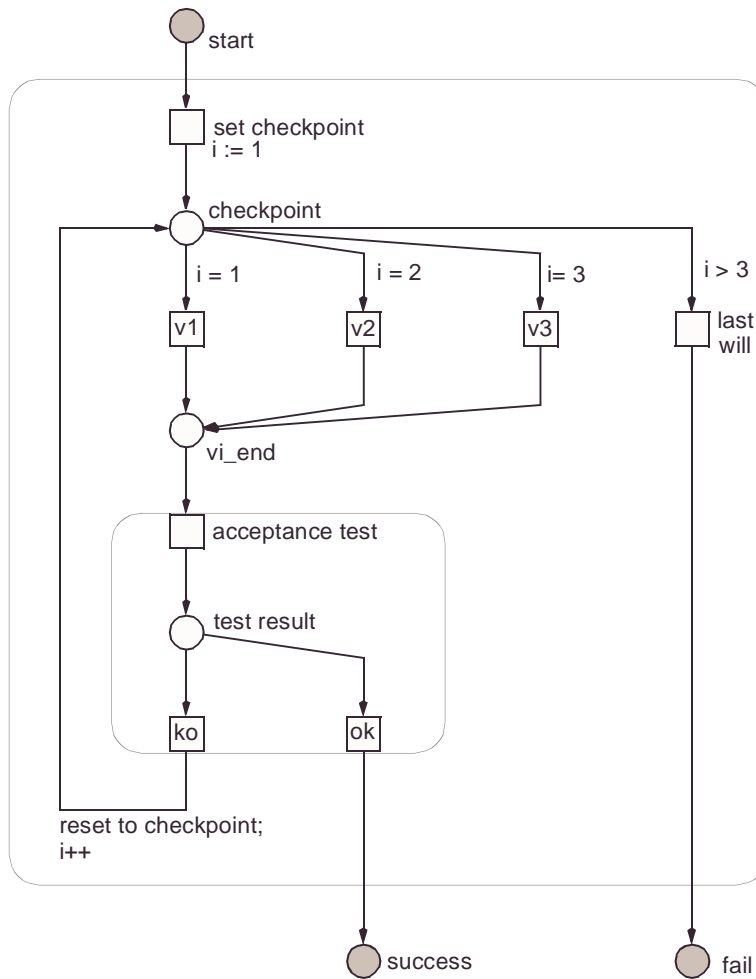
## N VERSION PROGRAMMING

-> parallel execution of n program versions, followed by majority test



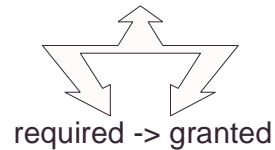
## RECOVERY BLOCK SCHEME

-> alternative execution of n program versions, each followed by acceptance test



## CONCLUSIONS

- ❑ catalogue of concurrency patterns
- ❑ step-wise system development  
+  
step-wise specification of system **properties**



- ❑ properties taxonomy

### taxonomy I

*general properties*

*boundedness*

*liveness*

*special properties*

*safety properties*

*progress properties*

*model consistency properties*

### taxonomy II

*“must” properties* -> *fatal errors*

*“maybe” properties* -> *warnings*

*“fun” properties* -> *insights*

## PROPERTY TAXONOMY II

- ❑ **FATAL ERRORS**

*e.g. safety properties*

*If a robot arm is loaded, its magnet is not deactivated until the robot is in its unloading position.*

$G(\varphi \rightarrow \neg\chi U\psi)$ , where

$\varphi = \text{arm1\_mag\_on}$   
 $\wedge \text{arm1\_pickup\_angle}$   
 $\wedge \text{arm1\_pickup\_ext}$

$\chi = \text{arm1\_mag\_off}$

$\psi = \text{arm1\_release\_angle} \wedge \text{arm1\_release\_ext}$

- ❑ **WARNINGS**

*e.g. liveness*

$AG( EF en(t) )$  for each transition  $t$

- ❑ **INSIGHTS**

*Is it possible, that both robot arms carry a plate at the same time?*

$EF(\text{arm1\_mag\_on} \wedge \text{arm2\_mag\_on})$

# CHALLENGES

- ❑ structured (sequential) programming [Dijkstra]  
-> *to avoid uncontrolled use of goto's*



## STRUCTURED CONCURRENT PROGRAMMING

- > *to avoid uncontrolled use of synchronisation / communication*

- ❑ problem frames



architecture styles



design patterns



idioms

